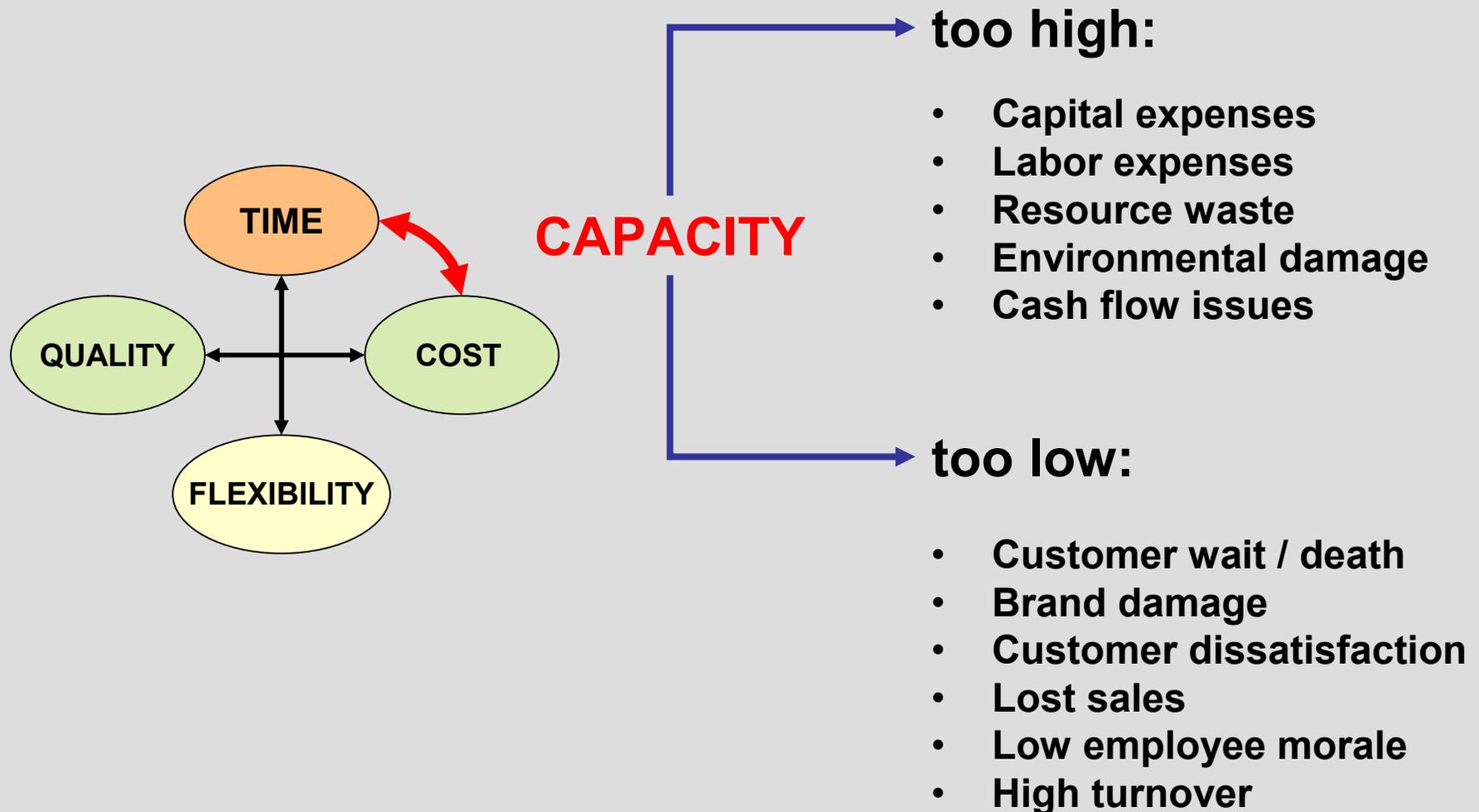


Class 3: Capacity Lecture



Typical Questions

- How many machines should be purchased?
- How many workers should be hired?
- Consequences of a 20% increase in demand?
- How many counters should be opened to maintain customer wait below 10 minutes?
- How many assembly stations are needed to maintain backorders below 20?
- How often will all 6 operating rooms be full?
- How will congestion at Logan change if a 5th runway is built?

Methodology

**This
lecture**



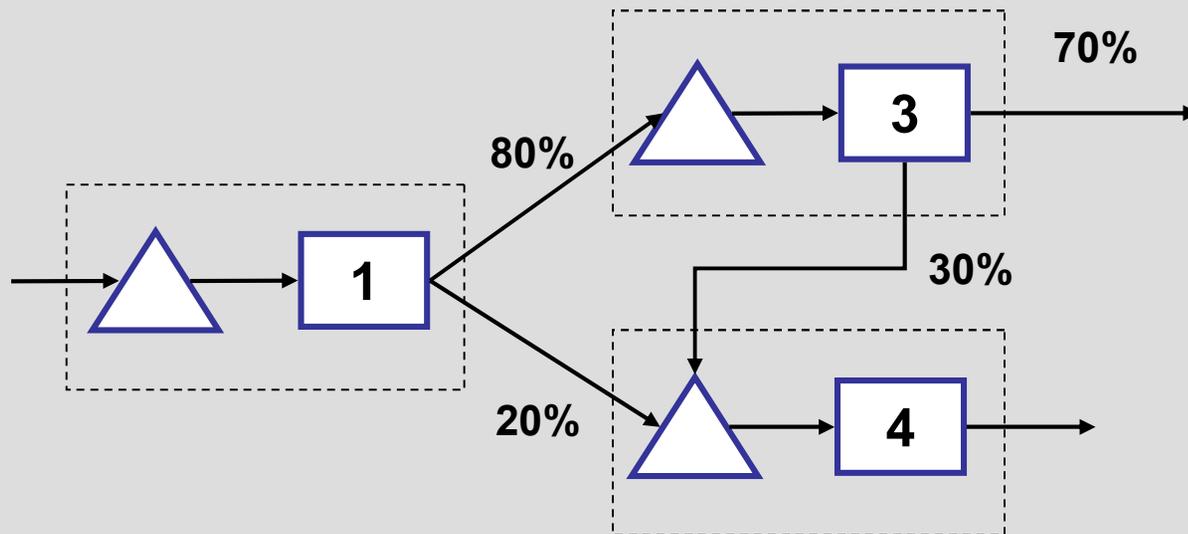
Step 1: Process Flow Diagram

Step 2: Demand and Capacity Analysis

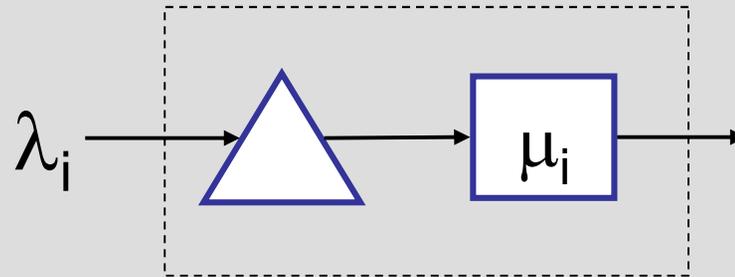
Step 3: Congestion Analysis

Step 4: Financial/Decision Analysis

Step 1: Process Flow Diagram



Step 2: Demand/Capacity Analysis



For each process step i , determine:

- λ_i : demand or input rate (in units of work per unit of time)
- μ_i : realistic maximum service rate, assuming no idle time (in units of work per unit of time)

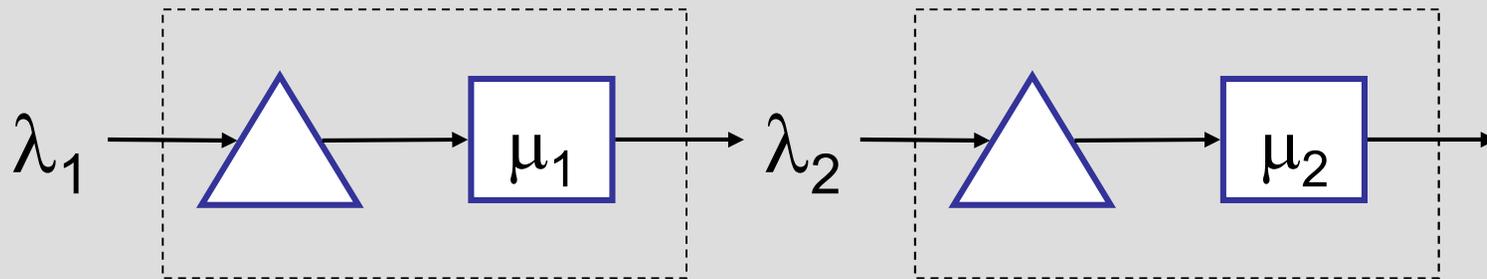


$\rho_i = \lambda_i / \mu_i$: capacity utilization



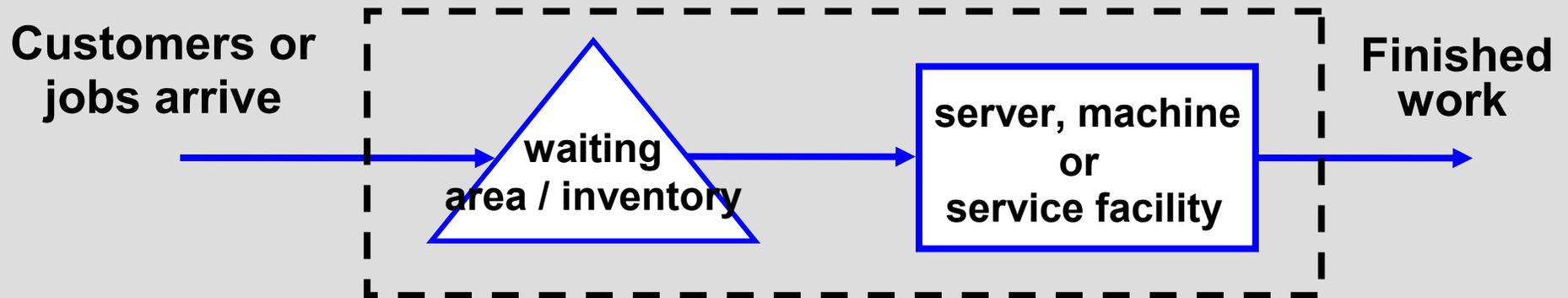
$\lambda_i - \mu_i$: build-up rate

Throughput



$$\lambda_2 = \min(\lambda_1, \mu_1)$$

Step 3: Congestion Analysis



System Performance = F(**System Parameters**)

L Inventory level/Queue size/Line length
W Waiting time
C Cycle time
P_{full} Probability queue is full

λ Arrival rate
 μ Service rate
A Inter-arrival time distribution
S Service time distribution
N Number of servers
R Queue/Buffer capacity

Congestion Analysis Tools

Build-Up Diagrams

- Predictable Variability
- Utilization > 1 o.k.
- Short Run Analysis
- Variable rates o.k.

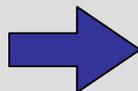
- assumes workflow is continuous and deterministic

Queueing Theory

- Unpredictable Variability
- Utilization < 1 only
- Long Run Analysis
- Fixed rates only

- stochastic analysis with inter-arrival and service time distributions

All other cases



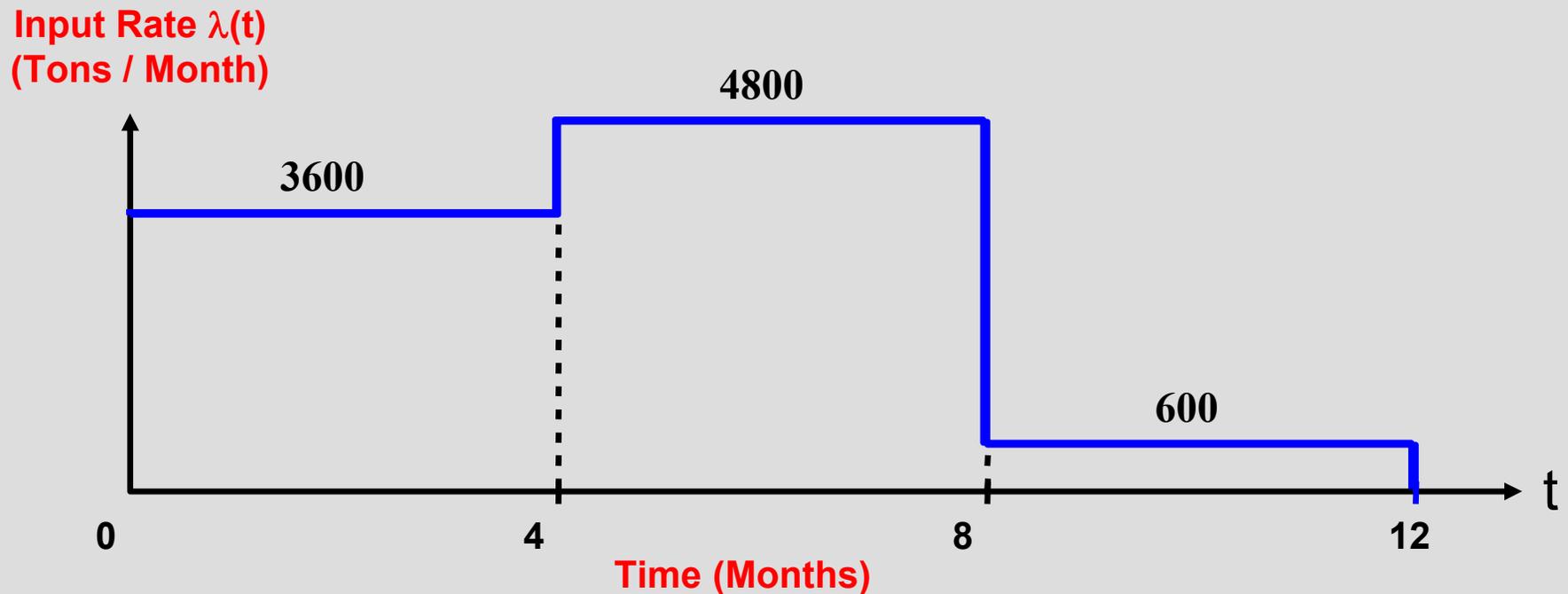
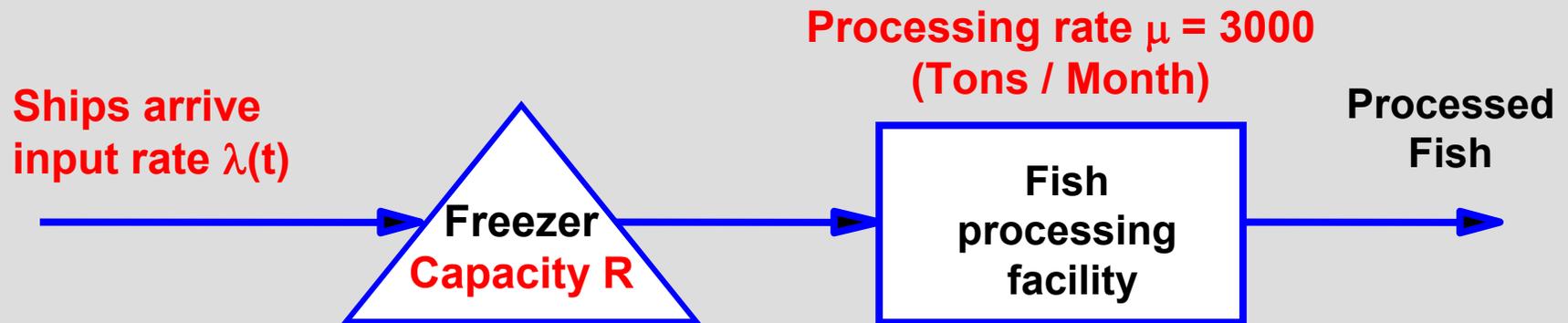
Simulation / Experiments

Buildup Diagrams

Think of work as being liquid

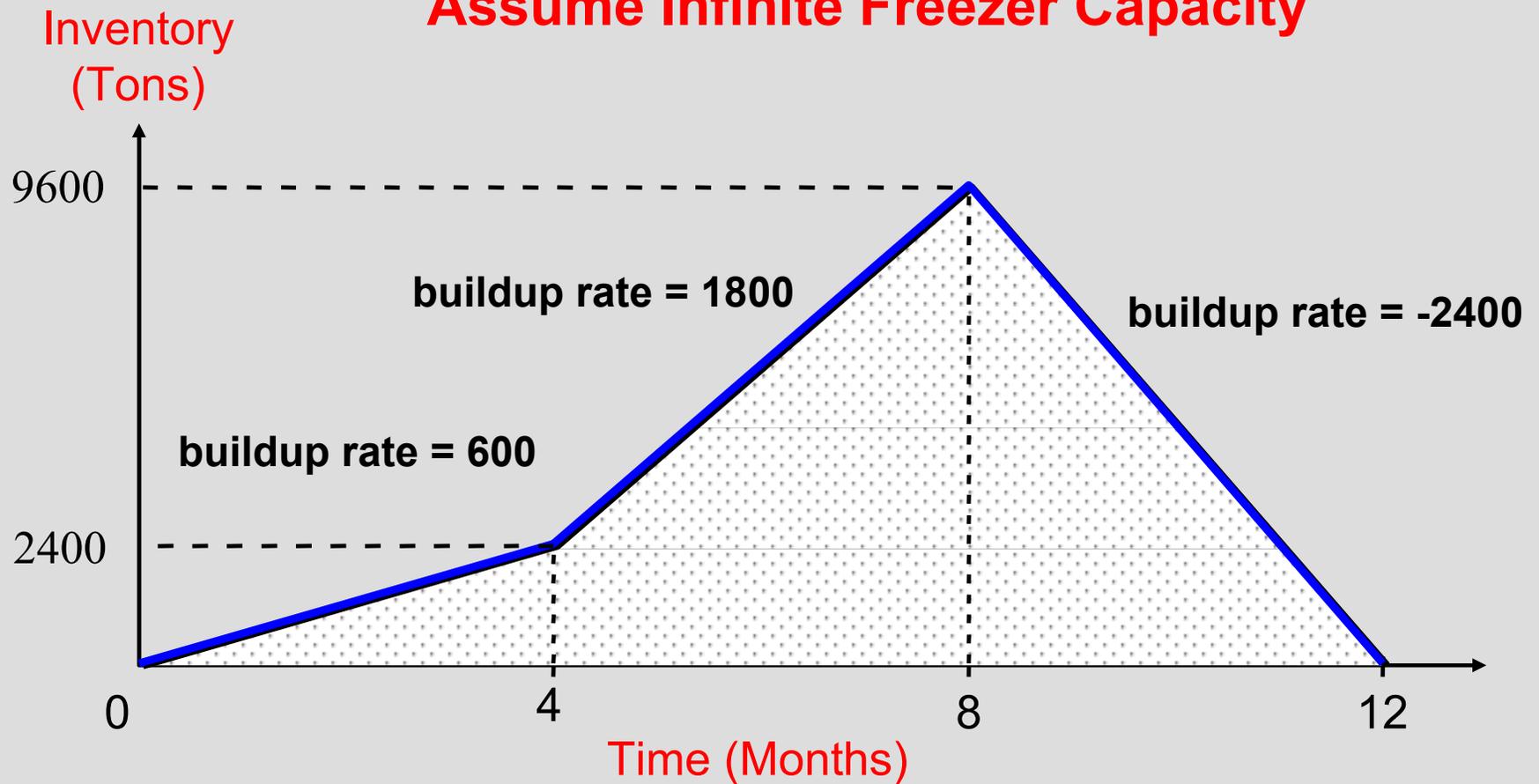
- **Predictable Variability**
- **Utilization > 1 ok**
- **Short Run Analysis**
- **Variable rates ok**
- **No rocket science, but requires a little care**

Buildup Example: Fish Processing

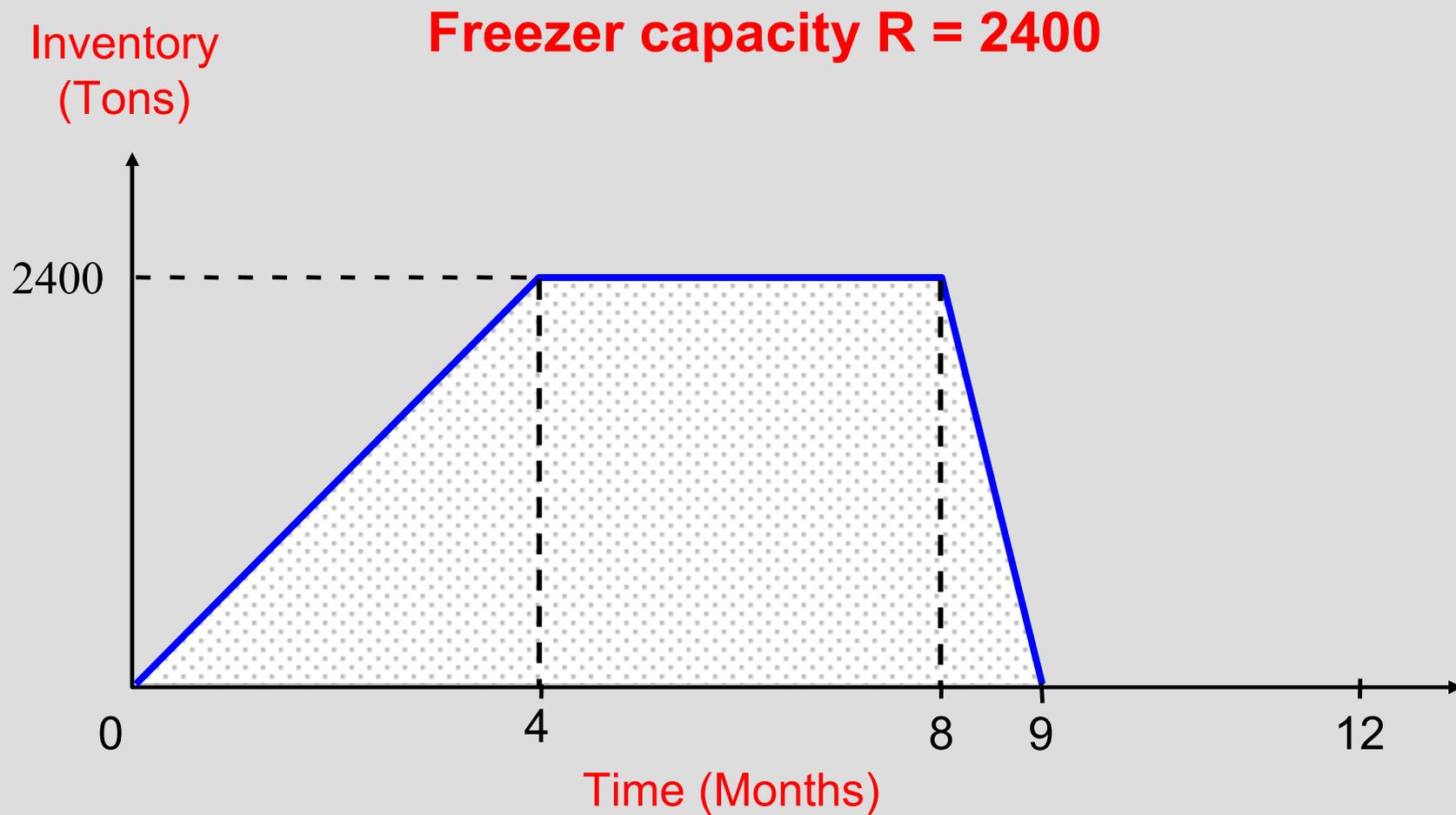


Freezer Inventory Diagram

Assume Infinite Freezer Capacity



Limited Storage Capacity



Queueing Theory

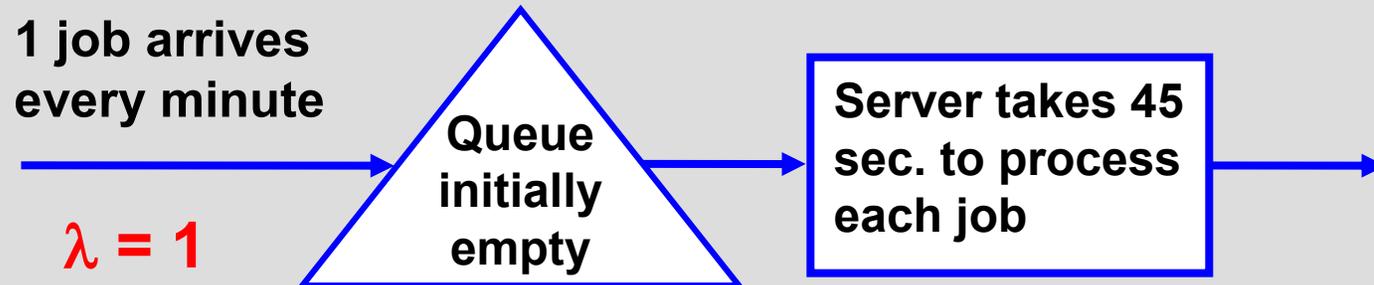
**Sophisticated analysis (but easy formulas)
predicting long-term impact of
unpredictable variability on congestion.**

- **Unpredictable Variability**
- **Utilization < 1 only**
- **Long Run Analysis**
- **Fixed rates only**

COVERED

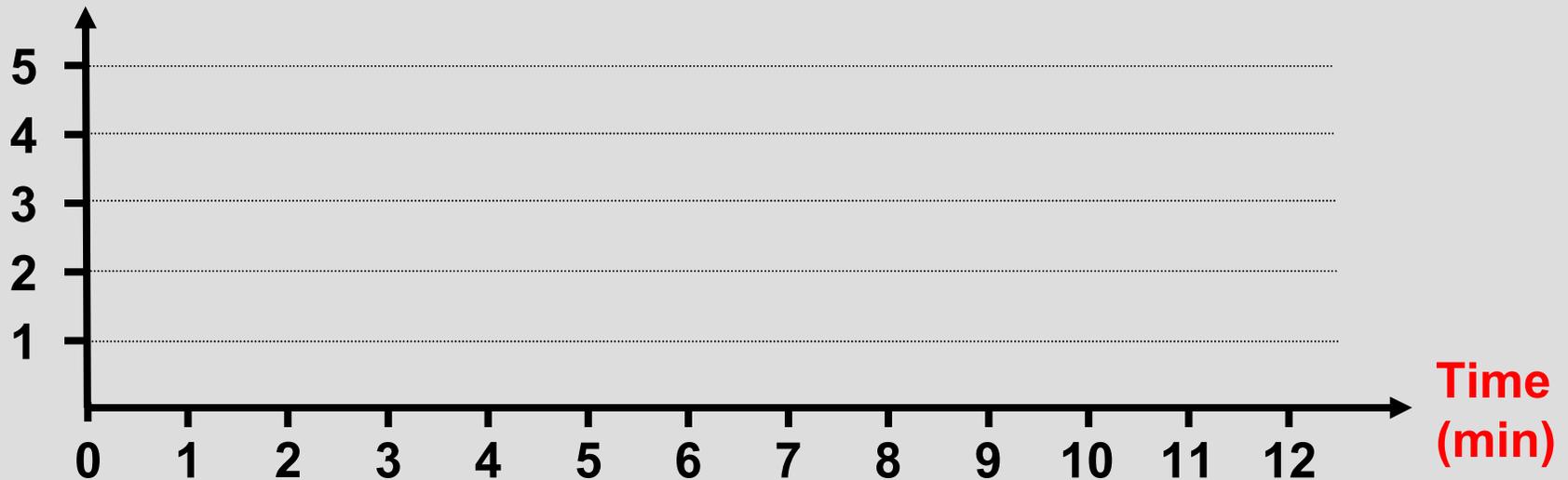
- **G/G/N queueing formula**
- **Little's law (flow balance)**
- **Managerial insights**

A Deterministic Queue



$\mu = 1.33 \text{ jobs / min}$

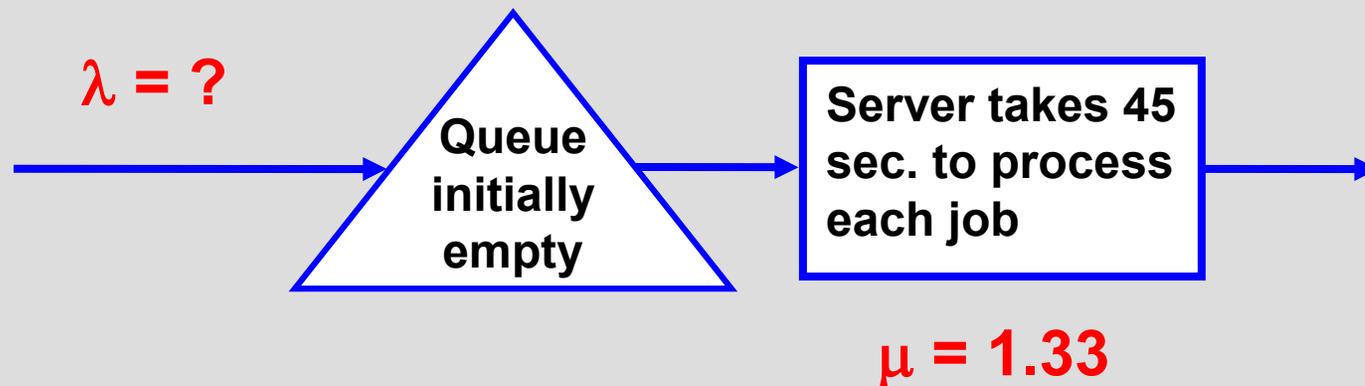
Queue Length ?



A Queue with Bursty Arrivals

Next job arrives:

- after 15 sec. with probability 1/2
- after 1 min 45 sec. with probability 1/2

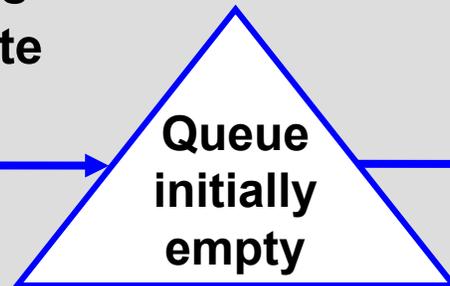


- This model captures unpredictable variability

A Queue with Bursty Arrivals

1 job arrives
every minute
on average

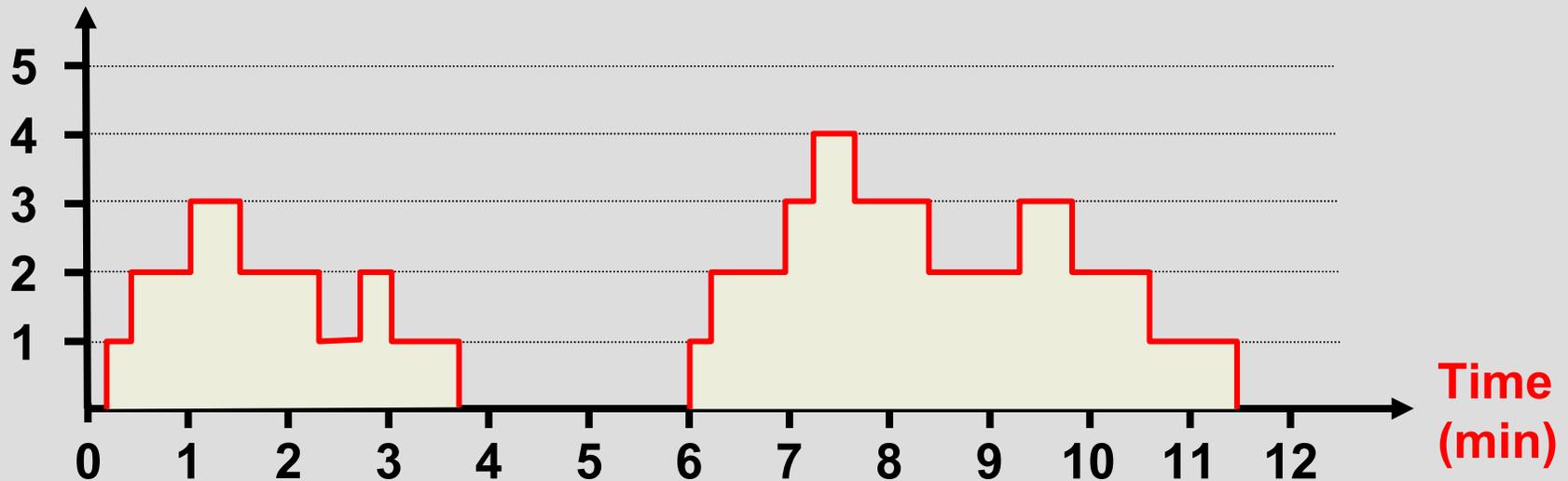
$\lambda = 1$ jobs / min



Server takes 45
sec. to process
each job

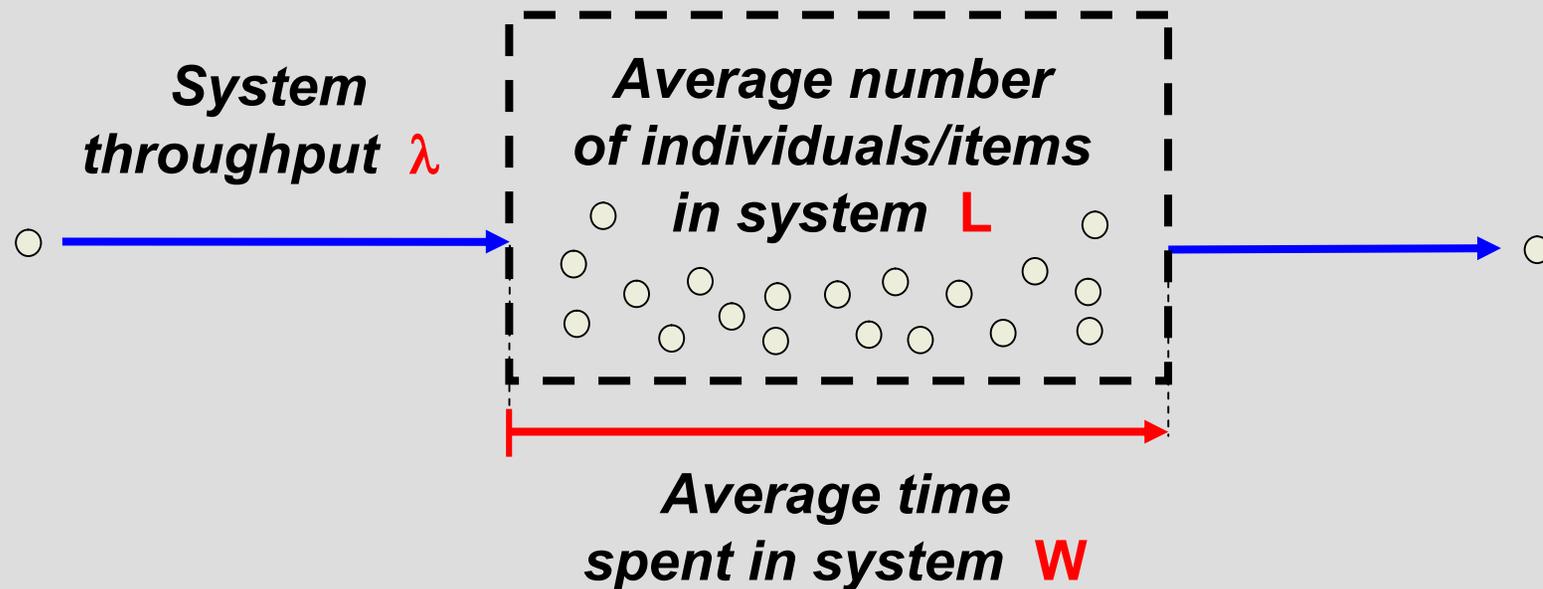
$\mu = 1.33$ jobs / min

Queue
Length



Little's Law

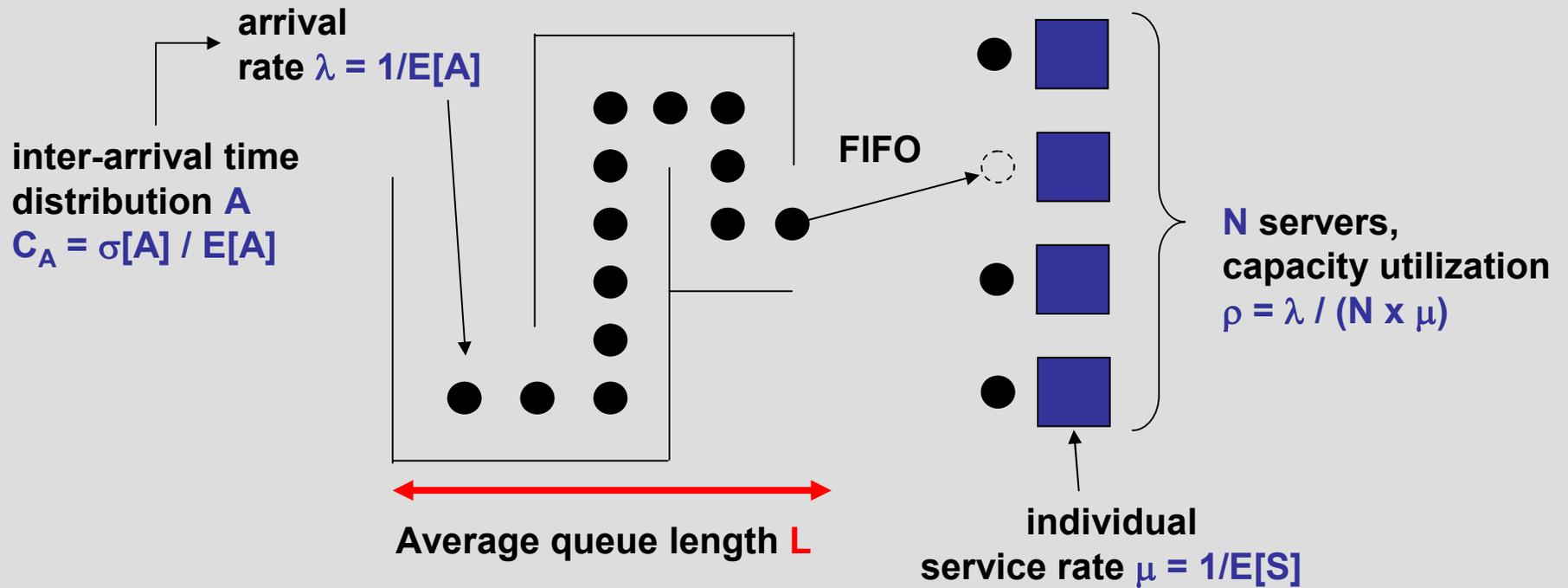
- 300 new MBA's/Year x 2 Years MBA = 600 students in Sloan



- Conservation of Flow (equilibrium):

$$L = \lambda \times W$$

G/G/N Queueing Model



Examples:

- Airline check-in counters
- Bank ATMs
- Retail cashiers
- Computer processing
- Manufacturing
- Call centers
- 911 response
- ...

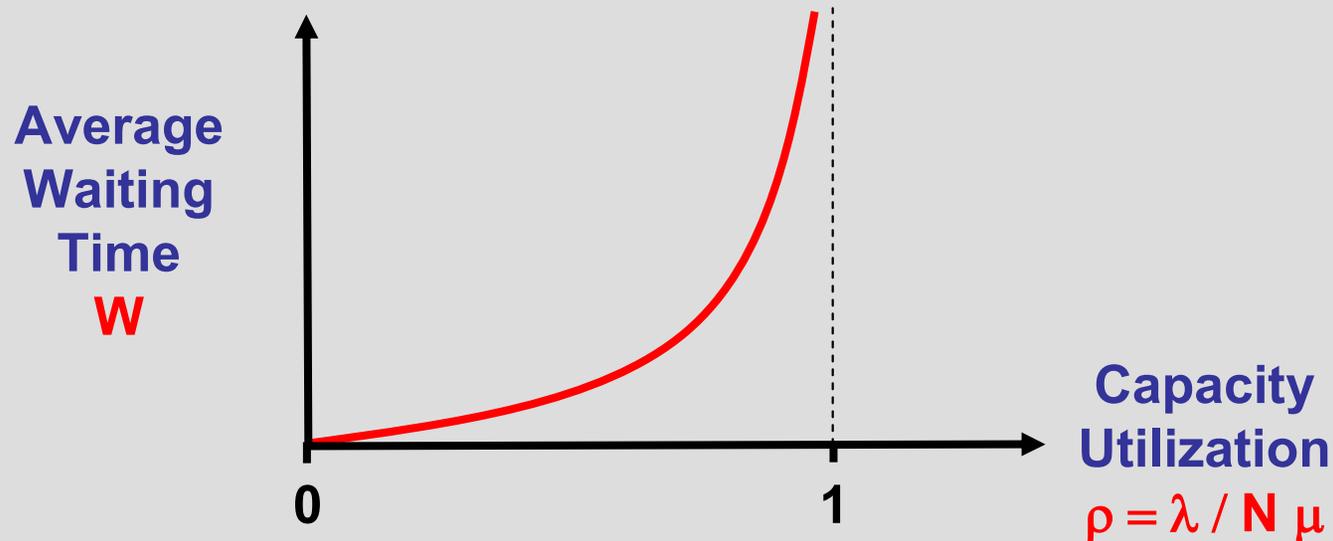
G/G/N Queueing Formula

Approximation with an infinite buffer size:

$$L = \frac{\rho^{\sqrt{2(N+1)}}}{1-\rho} \times \frac{C_A^2 + C_S^2}{2}$$

- L** average number waiting
- ρ** capacity utilization (= $\lambda / N\mu$)
- C_A** coefficient of variation: inter-arrival times
- C_S** coefficient of variation: service times
- N** number of servers

Main Queueing Insight



- The relationship between waiting time and capacity utilization is strongly non-linear!

Managing the Psychology of Queueing

- 1. Unoccupied time feels longer than occupied time**
- 2. Process waits feel longer than in process waits**
- 3. Anxiety makes waits seem longer**
- 4. Uncertain waits seem longer than known, finite waits**
- 5. Unexplained waits are longer than explained**
- 6. Unfair waits are longer than equitable waits**
- 7. The more valuable the service, the longer the customer will wait**
- 8. Solo waits feel longer than group waits**

Class 3 Wrap-Up

- 1. Inventory buildup diagrams and predictable variability**
- 2. Little's law (systems in equilibrium) $L = \lambda \times W$**
- 3. Queueing theory and unpredictable variability**
- 4. Non-linear relationship between W or L and ρ**
- 5. Queue Psychology Management**