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Complexity

April 20, 2005

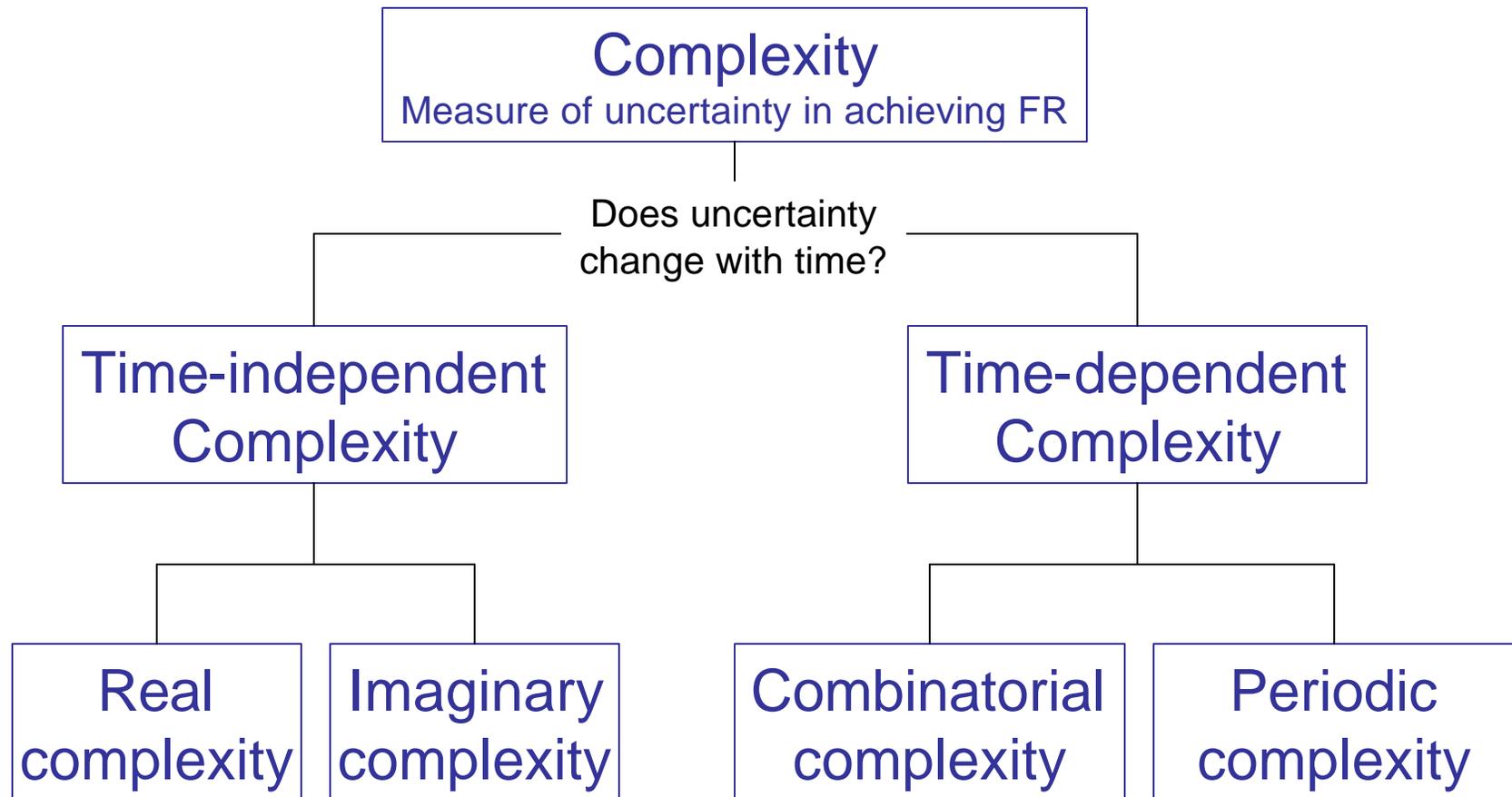
Complexity in AD

- Complexity

“Measure of uncertainty in achieving the desired functional requirements of a system”

- Difficulty
- Relativity
- Information
- Ignorance

Four types of complexity in AD



Complexity: A measure of *uncertainty* in achieving the desired set of FRs of a system

- Time-independent real complexity
“Measure of uncertainty when the *probability of achieving the functional requirements is less than 1.0* (because the common range is not identical to the system range)”
- Time-independent imaginary complexity
“Uncertainty that arises because of the *designer’s lack of knowledge and understanding* of a specific design itself”
- Time-dependent combinatorial complexity
“Time-dependent combinatorial complexity arises because in many situations, *future events cannot be predicted a priori*. ... This type of time-dependent complexity will be defined as time-dependent combinatorial complexity.”
- Time-dependent periodic complexity
“Consider the problem of scheduling airline flights. ... it is periodic and thus *uncertainties created during the prior period are irrelevant*. ... This type of time-dependent complexity will be defined as time-dependent periodic complexity.”

Time-independent Real Complexity

- Time-independent real complexity

- caused by system range's being outside of the design range.

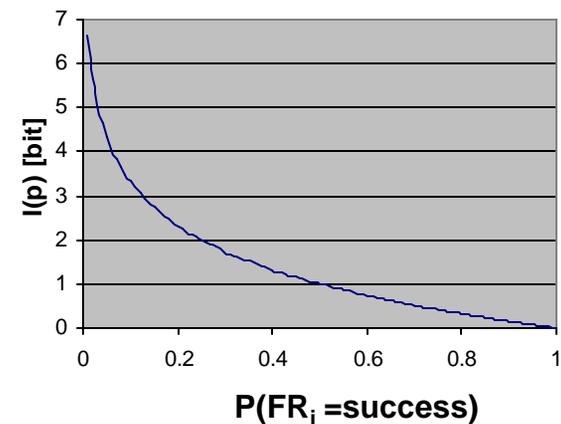
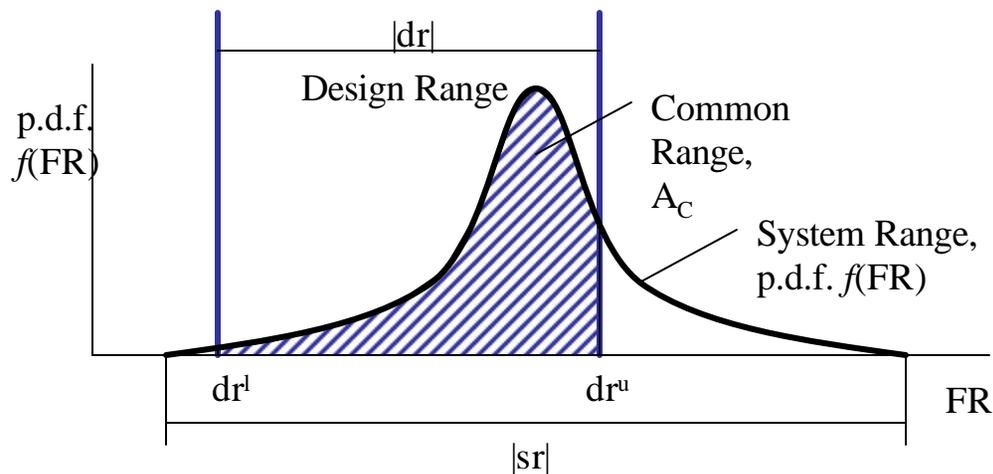
- Real complexity ~ Information content

- Take u_i as a random variable

$$u_i = \begin{matrix} 1 & (\text{success}) & \text{with } P(\text{FR}_i = \text{success}) \\ 0 & (\text{failure}) & 1 - P(\text{FR}_i = \text{success}) \end{matrix}$$

- Information content:

$$I(u_i = 1) \equiv -\log_2 P(\text{FR}_i = \text{success})$$



Time-independent Imaginary complexity

- Imaginary complexity ~ Ignorance
- Ignorance causes complexity.
- Types of ignorance
 - Functional requirement
 - Knowledge required to synthesize(or identify) design parameters
 - Ignorance about the interactions between FRs and DPs
- p (probability of selecting a right sequence)
 - For uncoupled design, $p= 1$
 - For decoupled design, $p= z/n!$
 - For coupled design, $p = 0$

Time-dependent complexity

- Time-dependency
 - Complexity \equiv Uncertainty in achieving a set of FR
 - Complexity is time-dependent if
 - 1) uncertainty (probabilistic) is time-dependent
 - Time-varying system range
 - 2) behavior of FR is time-dependent
 - $FR = FR(t)$
- Combinatorial / Periodic complexity
 - Uncertainty increases indefinitely : combinatorial complexity
 - Uncertainty in one period is irrelevant to the next period : periodic complexity

Origins of complexity and reduction

Time-independent

- Minimize Real complexity by
 - Eliminating source of variation
 - Desensitizing w.r.t. variation
 - Compensating error
- Eliminate Imaginary complexity by
 - Achieving uncoupled design
 - Identifying design matrix

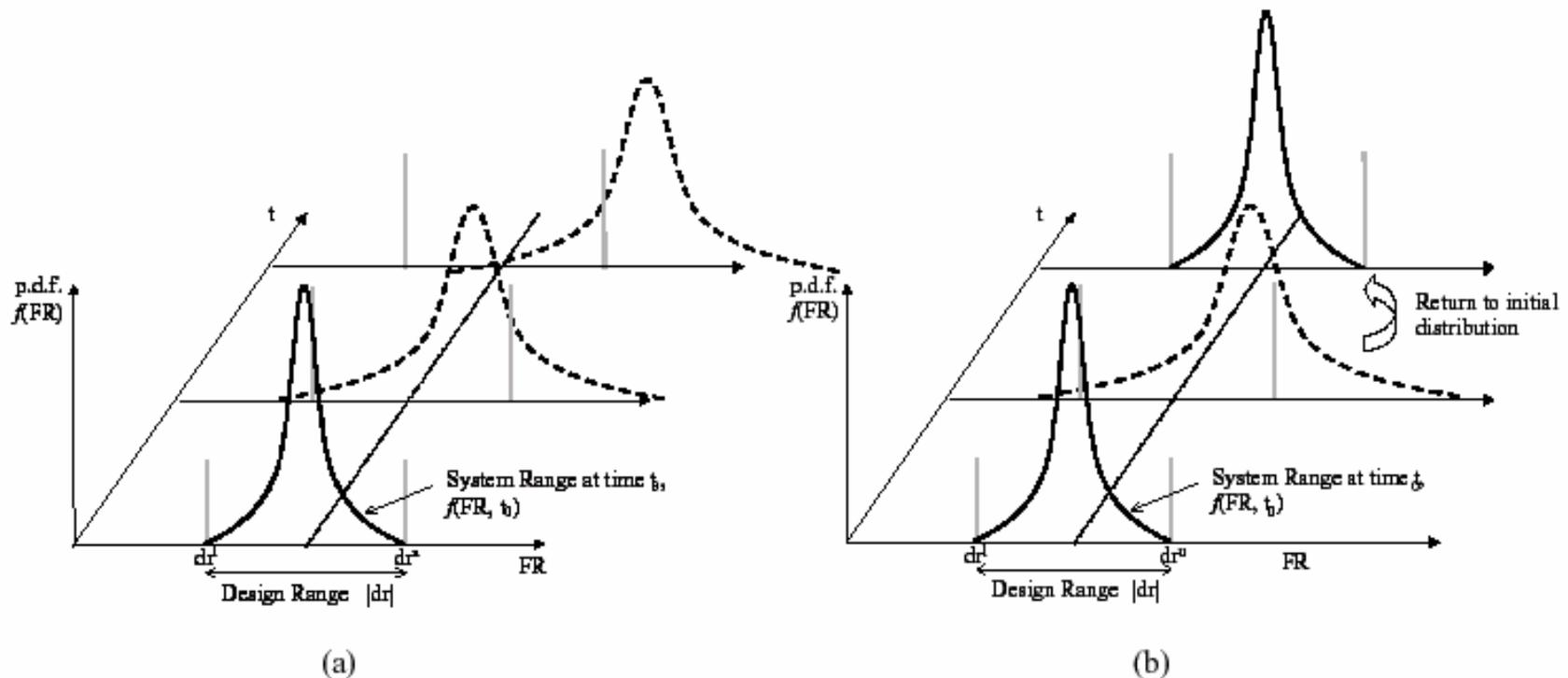
Time-dependent complexity

Combinatorial complexity



Periodic complexity

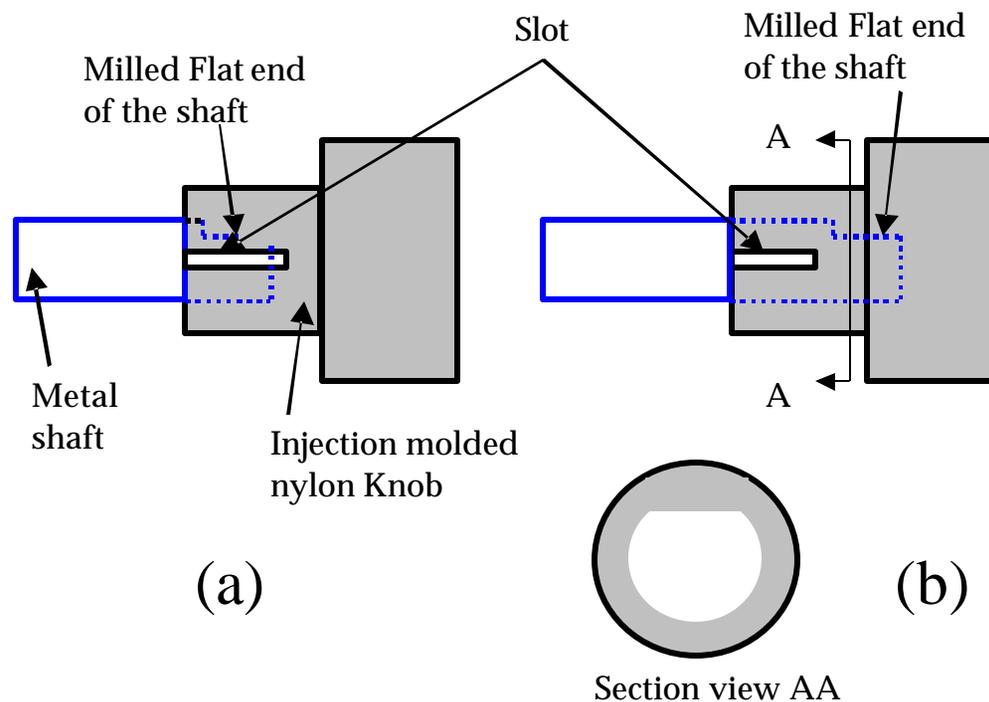
Time-varying system range



- Detect changes in system range
- Prevent system range deterioration **by design**
- Bring the system range back into design range **by re-initialization**

Prevent system range deterioration by design

By eliminating coupling between 'turn' and 'grasp', one can effectively delay system range deterioration.



N. P. Suh, *Axiomatic Design: Advances and Applications*, 2001

Bring the system range back into design range: Re-initialization

Example: Design of Low Friction Surface

- Dominant friction mechanism: Plowing by wear debris
- System range (particle size) moves out of the desired design range
⇒ Need to **re-initialize**

Figure removed for copyright reasons.

N. P. Suh and H.-C. Sin, Genesis of Friction, Wear, 1981

Figure removed for copyright reasons.

S. T. Oktay and N. P. Suh, Wear debris formation and Agglomeration, Journal of Tribology, 1992

Design of Low Friction Surface

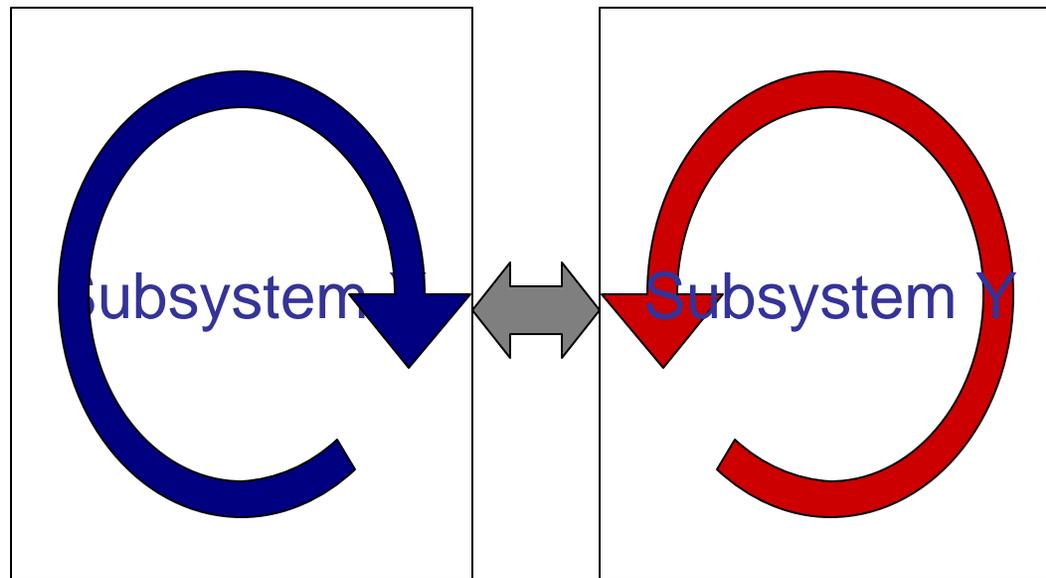
- Periodic undulation re-initializes the system range

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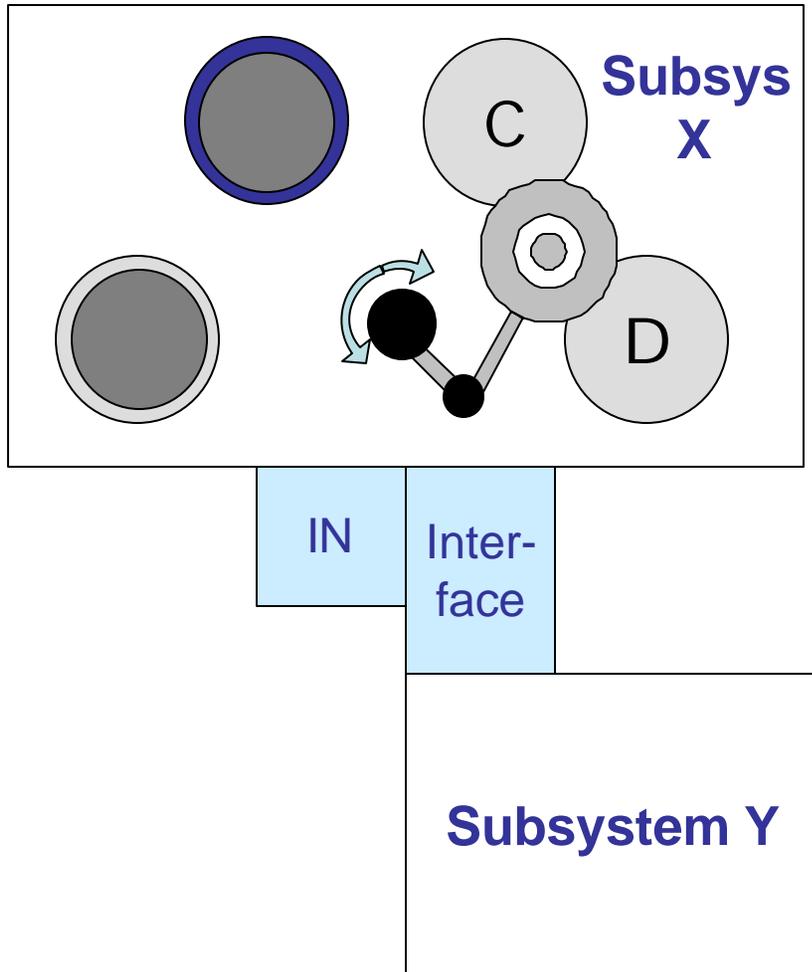
S. T. Oktay and N. P. Suh, Wear debris formation and agglomeration, Journal of Tribology, 1992

Example: Scheduling of mfg system

Periodicity should be introduced & maintained to prevent the system from developing chaotic behavior



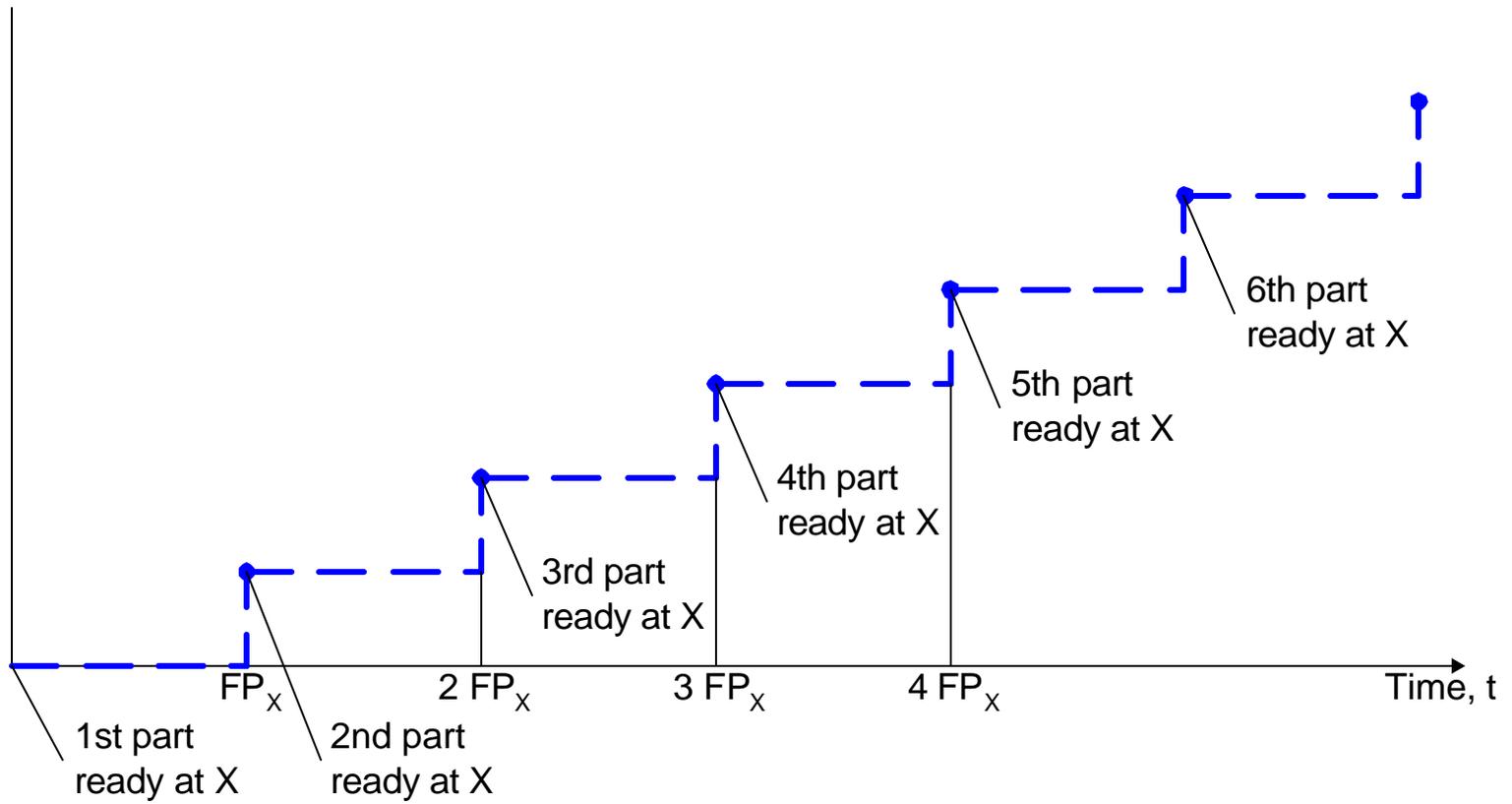
Problem description

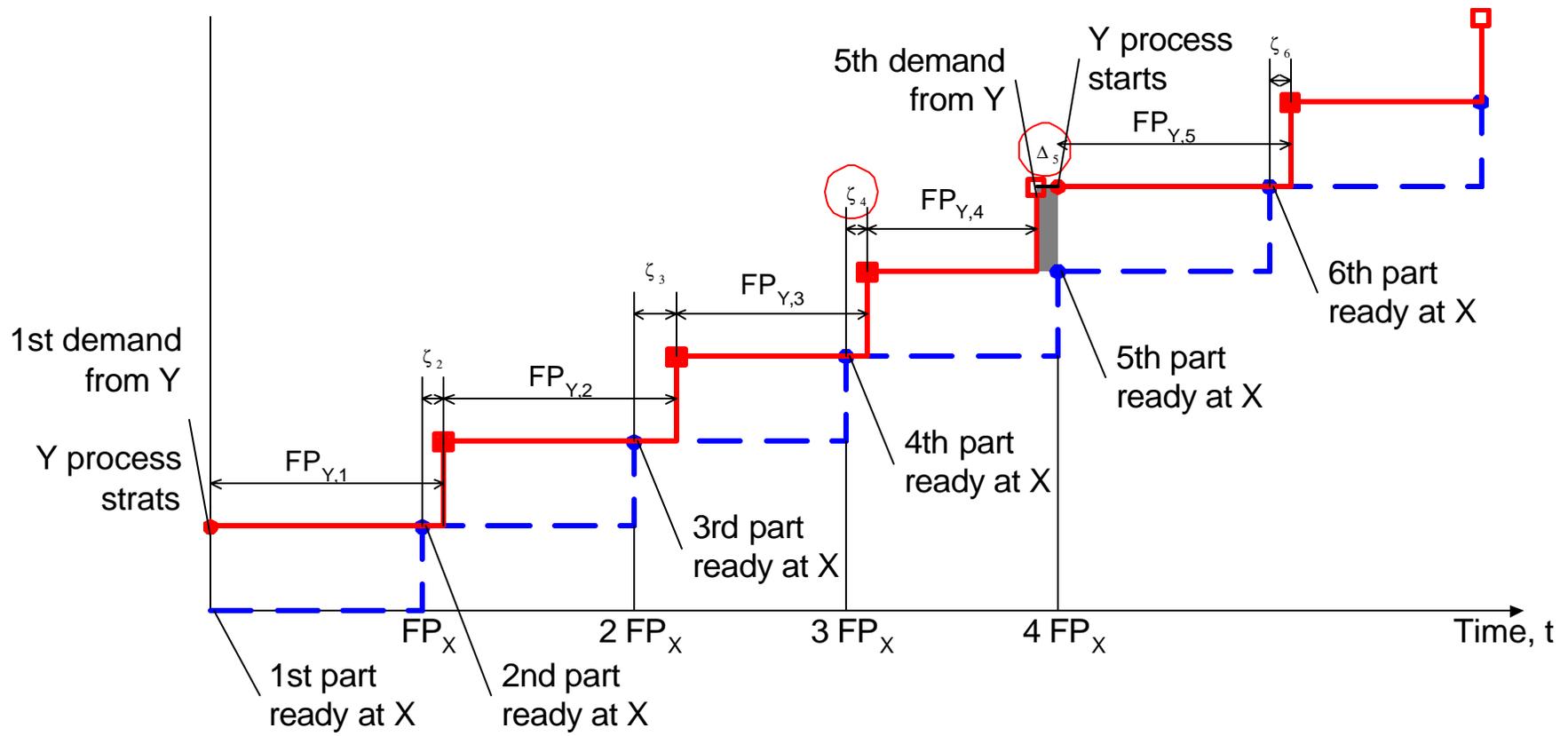


Station		PT_i or CT_Y (sec)	Number of machines	MvP_k (sec)	MvP_l (sec)
IN		-	1	5	-
X	a	30	1	5	5
	b	40	1	5	5
	c	50	1	5	5
	d	80	2	5	5
Y		60±5	1	-	5

- Fastest speed*
 - 70 seconds when X determines the system speed
 - 65-75 seconds when Y determines the system speed
- Objective
 - Maximum utilization rate for the machine Y
- Constraint
 - Transport from C to D must be immediate

* Speed is measured by throughput time: shorter time means faster speed





$CT_Y : \dots 60\text{sec} - 60\text{sec} - 60\text{sec} - 60\text{sec} - 55\text{sec} - \dots$

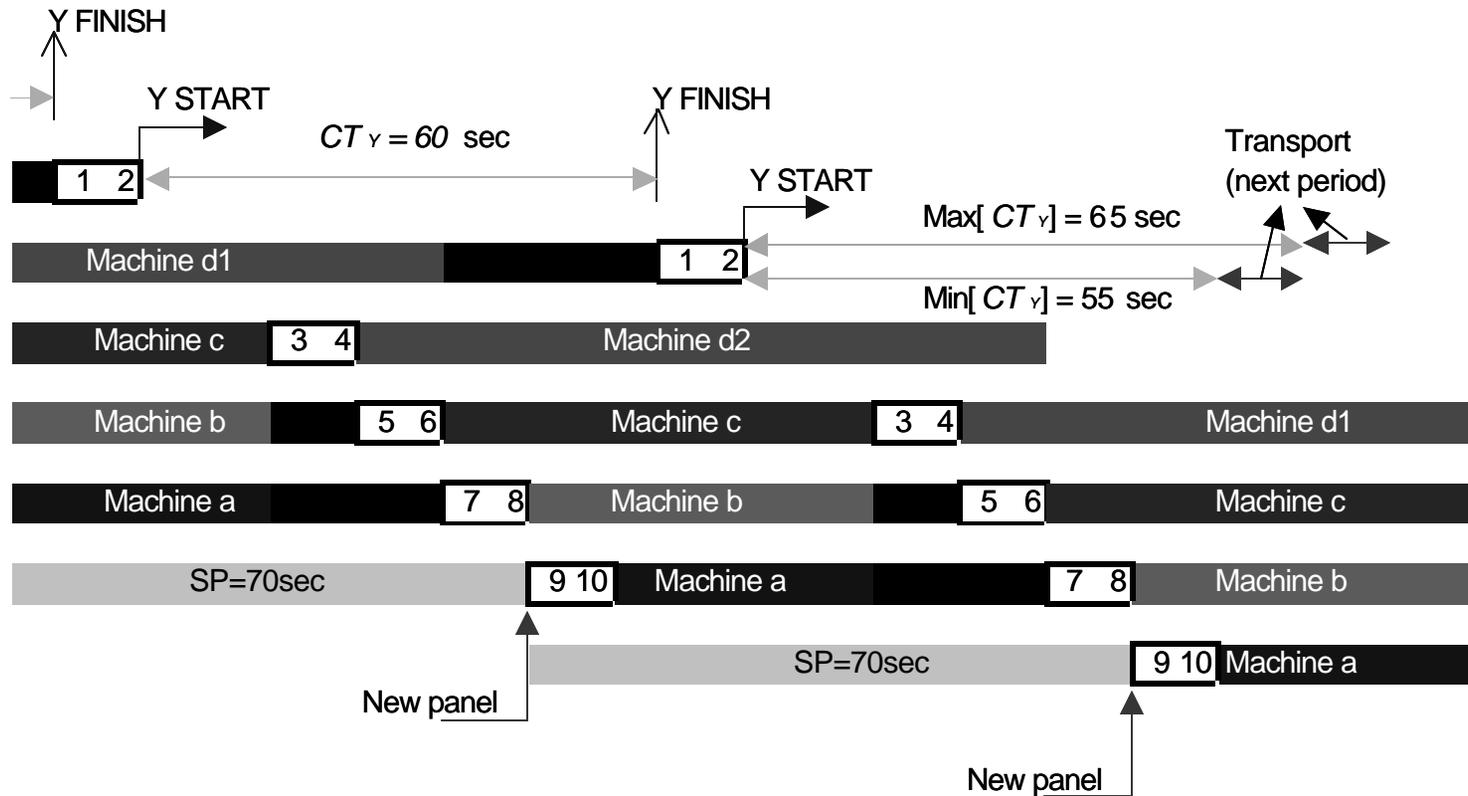


Figure 10. Steady state operation with 70 seconds sending period

From Lee, Taesik. "Complexity Theory in Axiomatic Design." MIT PhD Thesis, 2003.

$CT_Y : \dots 60\text{sec} - 60\text{sec} - 55\text{sec} - 65\text{sec} - 65\text{sec} \dots$

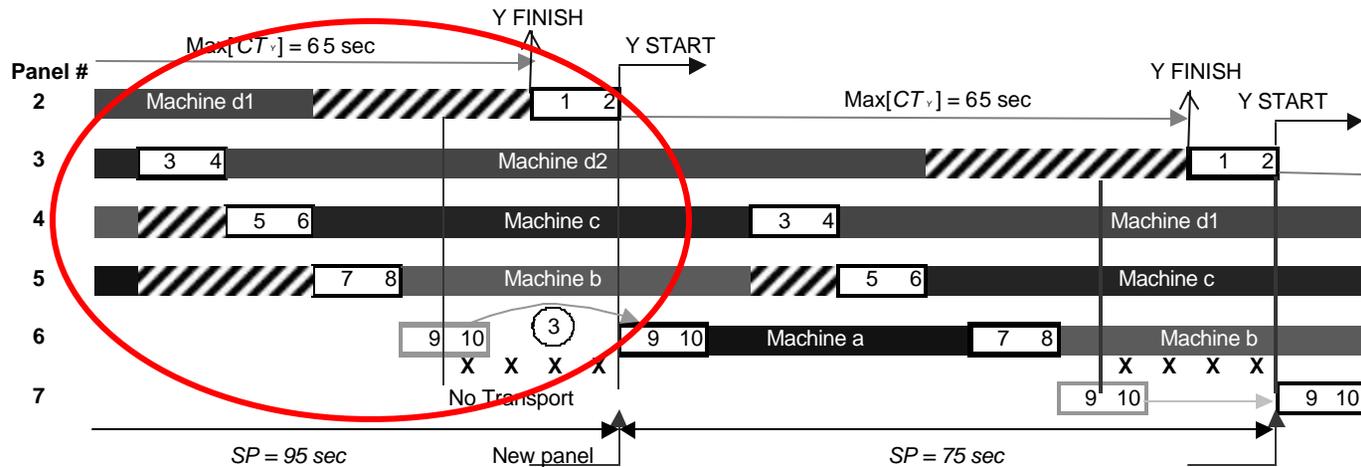


Figure 11 (b)

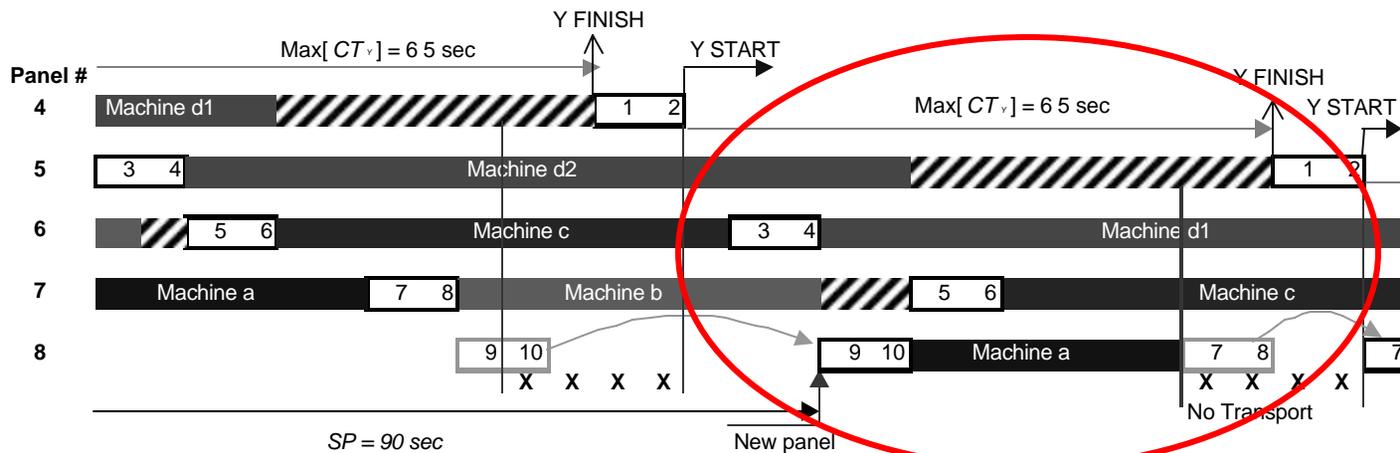
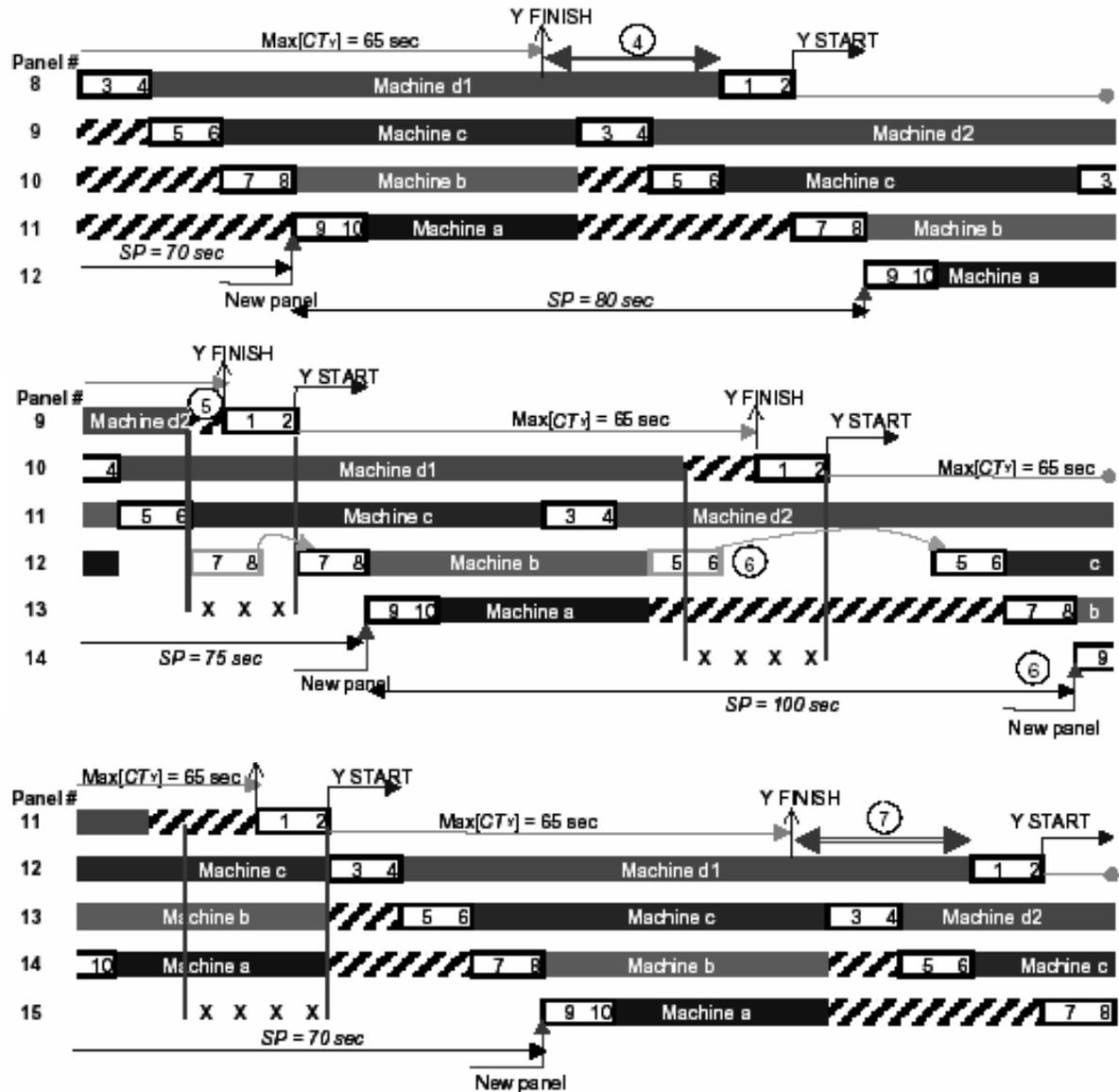


Figure 11 (c)

From Lee, Taesik. "Complexity Theory in Axiomatic Design." MIT PhD Thesis, 2003.

Taesik Lee © 2005



Average throughput time = $(75+75+75+100)/4 = 81.25$

-
- Single perturbation from subsystem Y causes incomplete period in downstream
 - The system regains periodicity after the perturbation is removed but with undesirable performance
 - Throughput time is 81.25 seconds in average
 - Slower than the system capability

Re-initialization scheme in scheduling

- Define a “renewal” event that imposes period

$$\begin{aligned}\mathbf{u}(0) &= \{ u_0(t), u_1(t), \dots, u_{k-1}(t), u_k(t), u_{k+1}(t), \dots, u_N(t) \} \\ &= \{ 0, 0, \dots, 0, \mathbf{0}, 0, \dots, 0 \}\end{aligned}$$

⋮

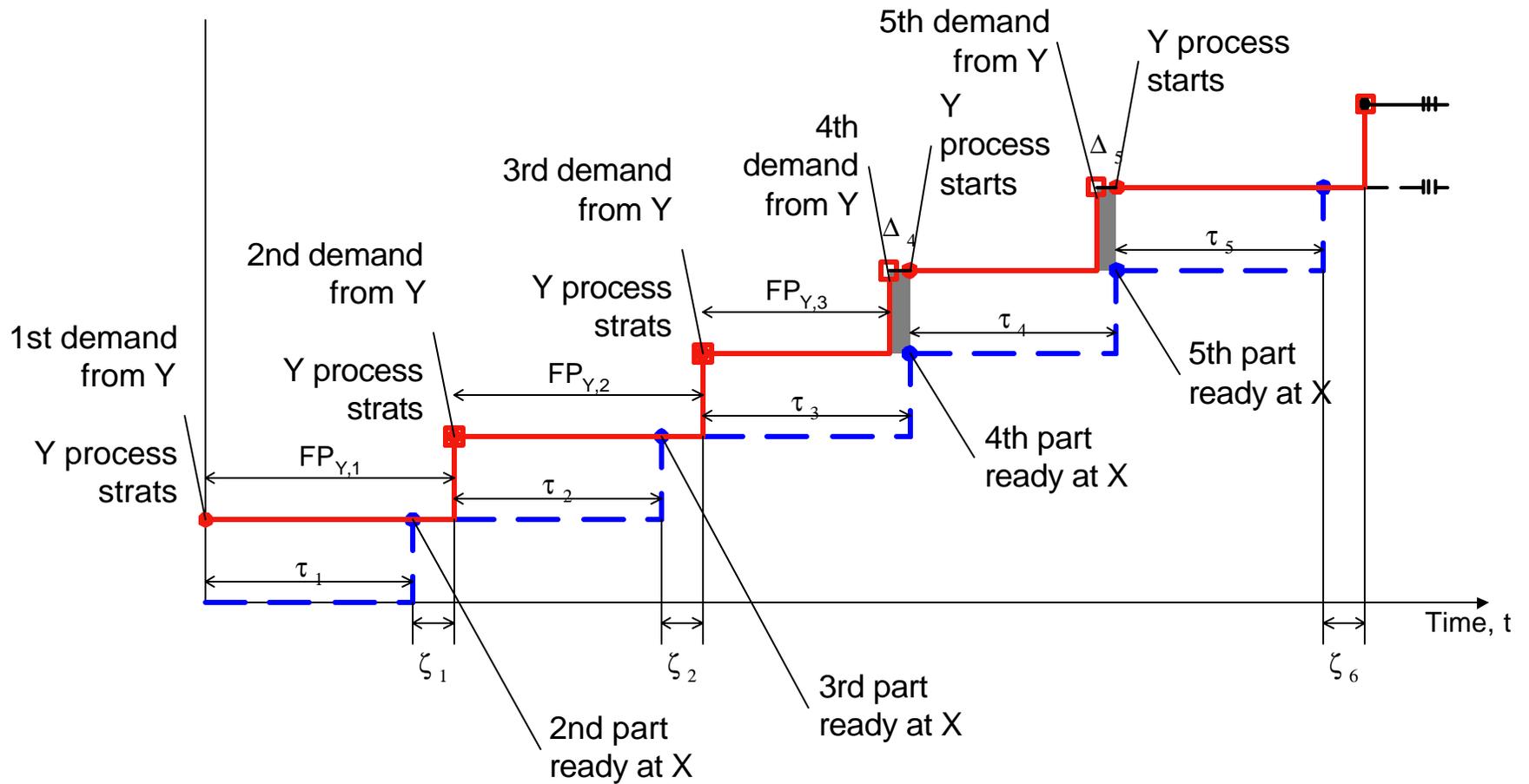
$$\mathbf{u}(T-\Delta) = \{ 1, 1, \dots, 1, \mathbf{0}, 1, \dots, 1 \}$$

$$\mathbf{u}(T) = \{ 1, 1, \dots, 1, \mathbf{1}, 1, \dots, 1 \}$$

$$\mathbf{u}(T+\varepsilon) = \{ 0, 0, \dots, 0, \mathbf{0}, 0, \dots, 0 \} = \mathbf{u}(0)$$

- Scheduling activity is confined within such a period with a goal of maintaining “periodicity”
 - Conditional renewal event

$$\begin{aligned}t_{ini} &= t_{request} && \text{if } t_{request} \geq 70 \text{ sec (} FP_x \text{)} \\ t_{ini} &= 70\text{sec} && \text{if } t_{request} < 70 \text{ sec}\end{aligned}$$



- Each period is independent (memoryless)

Conclusion

- Breakdown of functional periodicity results in sub-optimal throughput rate
- Periodicity should be introduced & maintained to prevent the system from developing chaotic behavior

Example: Cell division

- A cell has a mechanism to coordinate cycles of two subsystems such that the overall periodicity is maintained
- Break-down of functional periodicity leads to anomaly of cell division and further chaotic behavior of the system
- Maintaining functional periodicity in the cell cycle is an important functional requirement for cell division

Overview of the Cell Cycle

Figure removed for copyright reasons.

* Figure taken from Molecular Biology of the Cell, Alberts, Garland Science

Chromosome cycle & Centrosome cycle

Figure removed for copyright reasons.

* Figure taken from Molecular Biology of the Cell, Alberts, Garland Science

Importance of the correct number of chromosomes and centrosomes

- Centrosomal abnormalities
 - Chromosome missegregation
 - Aneuploidy

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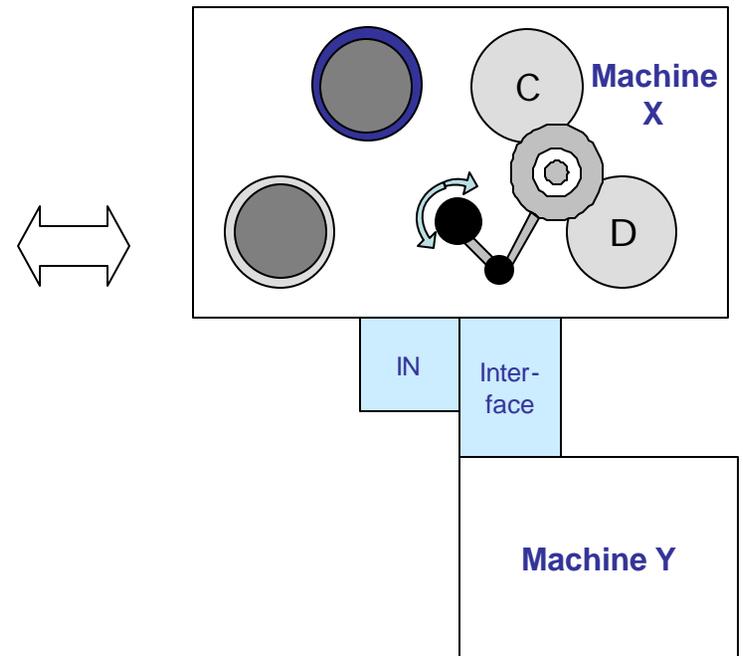
Figure 2 in Nigg, E. A. "Centrosome aberration: cause or consequence of cancer progression?" *Nature Reviews Cancer* 2 (2002): 815-825.

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* Figure taken from <http://www.sivf.com.au/chromosomes.htm>

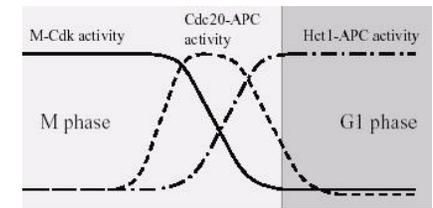
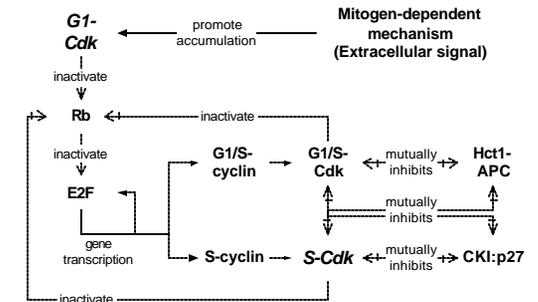
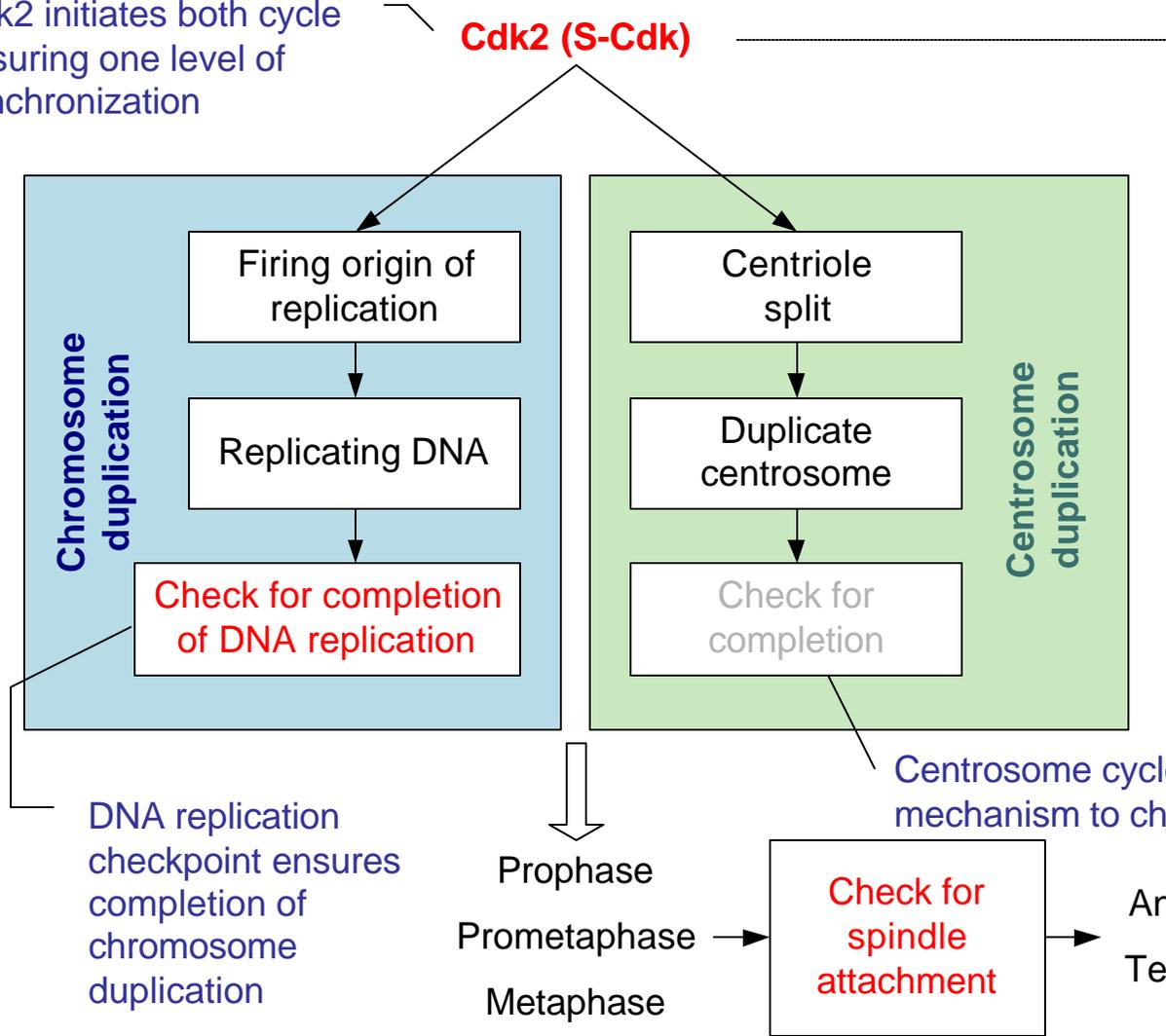
Functional periodicity

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See Figure 1 in Nigg, E. A. "Centrosome aberration: cause or consequence of cancer progression?" *Nature Reviews Cancer* 2 (2002): 815-825.



Mechanism

Cdk2 initiates both cycle ensuring one level of synchronization



Conclusion

- A cell has a mechanism to coordinate cycles of two subsystems such that the overall periodicity is maintained
- Maintaining functional periodicity in the cell cycle is an important functional requirement for cell division
 - Can pose questions with new perspective

Time-dependent FR

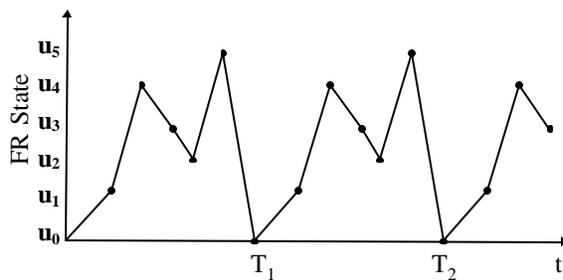
- Functional periodicity

- $\mathbf{u}(\mathbf{t}) = \{u_1(t), u_2(t), \dots, u_N(t)\}$

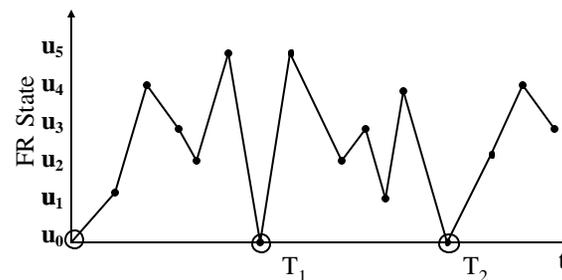
Periodic – There exist T_i s.t. $\mathbf{u}(T_i) = \mathbf{u}(T_j)$ with regular transition pattern

Semi-periodic – There exist T_i s.t. $\mathbf{u}(T_i) = \mathbf{u}(T_j)$ without regular transition pattern

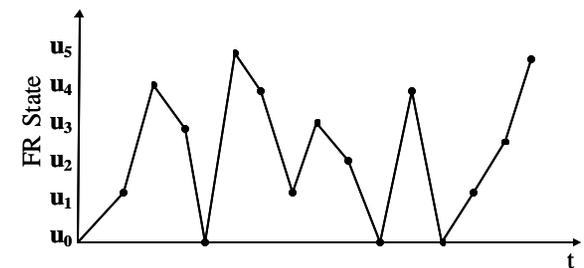
Aperiodic – None of the above



(a) Periodic



(b) Semi-periodic



(c) Aperiodic

Uncertainty and functional periodicity

- $P_s(t) = P(\mathbf{u}(t) = \mathbf{u}^*(t))$
 - For periodic & semi-periodic $\mathbf{FR}(t)$, P_s returns to one at the beginning of a new period
- Predictability of \mathbf{FR}
 - (Periodicity) \rightarrow (Predictability)
 - (Unpredictability) \rightarrow (Aperiodicity) \Leftrightarrow
 \sim (Aperiodicity) $\rightarrow \sim$ (Unpredictability)
- Uncertainty in current period is independent of a prior period only if the initial state is properly established