

gear automation and design revised

Backlash_lookup₆ := 0.015

Backlash_lookup₈ := 0.010

Backlash_lookup₁₀ := 0.010

numerical example ...

Backlash_lookup₁₂ := 0.009

Backlash_lookup₁₄ := 0.009

Backlash_lookup₁₆ := 0.008

Backlash_lookup₁₈ := 0.007

Backlash_lookup₂₀ := 0.006

Table page 68 Lynwander, Gear Drive Sysytems for backlash at various diametral values

DP := 10 diametral_pitch middle of course range 2 16 per Shigley Table 9.3

$\phi_1 := 20\text{deg}$ pressure_angle_at_pitch_radius addendum := $\frac{1}{DP}$

$N_P := 20$ number_of_pinion_teeth dedendum := $\frac{1.25}{DP}$ Table 9.2 Sigley for pressure angles 20, 22.5 and 25

$N_G := 30$ number_of_gear_teeth

***** end of input *****

$$C := \frac{N_P + N_G}{2 \cdot DP} \quad C = 2.5 \quad \text{center_distance} \quad R := \frac{N_G}{N_P}$$

$$R_G := \frac{N_G \cdot 1}{DP \cdot 2} \quad R_G = 1.5 \quad R_P := \frac{N_P \cdot 1}{DP \cdot 2} \quad R_P = 1$$

$$BL := \text{Backlash_lookup}_{DP} \quad BL = 0.01$$

$$T_{P1} = T_{G1} = \frac{CP}{2} - \frac{BL}{2} = \frac{\pi}{DP \cdot 2} - \frac{BL}{2} \quad \text{allocate 1/2 backlash to each P & G} \quad CP := \frac{\pi \cdot 2 \cdot R_P}{N_P} \quad CP = 0.314$$

$$T_{P1} := \frac{\pi}{DP \cdot 2} - \frac{BL}{2} \quad T_{P1} = 0.152 \quad T_{G1} := T_{P1} \quad T_{G1} = 0.152 \quad 2 \cdot T_{P1} = 0.304$$

$$R_{root_P} := R_P - \text{dedendum} \quad R_{root_P} = 0.875 \quad \text{root_radius_pinion} \quad \text{dedendum} = 0.125$$

$$R_{root_G} := R_G - \text{dedendum} \quad R_{root_G} = 1.375 \quad \text{root_radius_gear}$$

$$R_{add_P} := R_P + \text{addendum} \quad R_{add_P} = 1.1 \quad \text{addendum_radius_pinion} \quad \text{addendum} = 0.1$$

$$R_{add_G} := R_G + \text{addendum} \quad R_{add_G} = 1.6 \quad \text{addendum_radius_gear}$$

$$\text{inv}(\phi) := \tan(\phi) - \phi \quad \text{involute_function}$$

$$CTT_1 := T_{P1} \quad \text{circular_tooth_thickness_at_pitch_radius}$$

$$\theta_1 := \text{inv}(\phi_1) \quad \text{involute_angle_at_pitch_radius} \quad \theta_1 = 0.854 \text{ deg}$$

geometry to determine points on involute between root and addendum R_2 , B

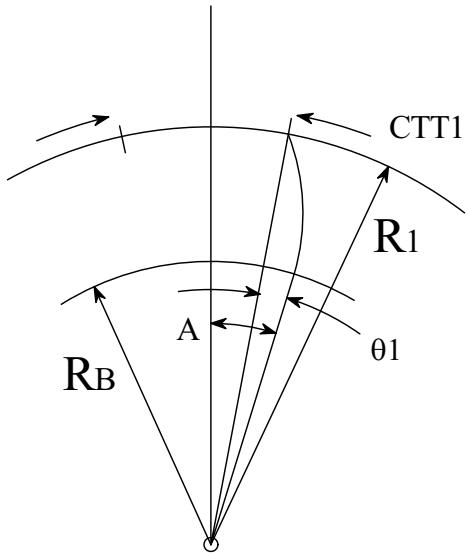


figure 2.10 page 31 Lynwander
reversed and rotated - values at pitch radius

$$A = \theta_1 + \frac{1}{2} \cdot \frac{CTT_1}{R_1}$$

CTT_1 = circular_tooth_thickness

ϕ = pressure_angle_design

θ_1 = involute_of_design_pressure_angle

$$R_1 = \text{pitch_radius} = \frac{R_B}{\cos(\phi)}$$

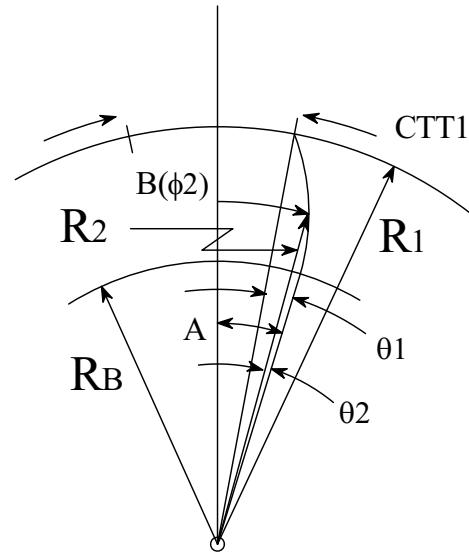


figure 2.10 page 31 Lynwander
reversed and rotated

here consider varying ϕ from 0 to a value > design angle = ϕ_2

θ_2 = involute_of_phi2

$$B(\phi_2) = A - \theta_2$$

$$R_2 = \frac{R_B}{\cos(\phi_2)}$$

Pinion geometry

$$\alpha := 0, 0.01 .. 2 \cdot \pi \quad \alpha = \text{circular_range_variable}$$

$$R_{B_P} := R_P \cdot \cos(\phi_1)$$

base_radius_pinion

$$R_{B_P} = 0.94$$

$$R_{root_P} = 0.875$$

want to go from base to addendum
radius in say 20 points

$$\phi_{add_P} := \arccos\left(\frac{R_{B_P}}{R_{add_P}}\right) \quad \phi_{add_P} = 31.321 \text{ deg}$$

$$R_{root_P} > R_{B_P} = 0$$

$$N1 := 20$$

N1 = number_of_points_along_involute

$$i := 1 .. N1 + 1$$

$$\phi_{2i} := \frac{\phi_{add_P}}{N1} \cdot (i - 1) \quad \text{increment_of_pressure_angle}$$

$$\theta_2 := \text{inv}(\phi_2)$$

involute_angle_at_local_radius

let's put base radius
to addendum in
1:n1+1

$$R_{2_P_i} := \frac{R_{B_P}}{\cos(\phi_{2i})}$$

radius_on_involute

$$CTT_{2i} := 2 \cdot R_{2_P_i} \left(\frac{CTT_1}{2 \cdot R_P} + \theta_1 - \theta_{2i} \right)$$

thickness_at_location

number of teeth $j := 1 .. N_p$ $B_{-del,j} := (j - 1) \cdot \frac{2\pi}{N_p}$ angular increment for teeth (offset to angle B)

$B = \text{angle_relative_to_tooth_center} = \frac{\text{thickness}}{2 \cdot \text{radius_at_location}}$ r,l = right,left side of tooth

$$Bl_{-P_{i,j}} := \frac{CTT_{2,i}}{2 \cdot R_{2,P_i}} + B_{-del,j} \quad Br_{-P_{i,j}} := B_{-del,j} - \frac{CTT_{2,i}}{2 \cdot R_{2,P_i}}$$

i = range_variable_along_involute
j = tooth_number

adding a point at the root radius so we need to add two values of R_{root} and one each of Br and Bl. these are the first points

$$R_{2,P_0} := R_{root,P} \quad Bl_{-P_{0,j}} := Bl_{-P_{1,j}} \quad Br_{-P_{0,j}} := Br_{-P_{1,j}}$$

now i needs to go from 0 to $N1 + 1$ $\text{N1} := N1 + 1$ $i := 0 .. N1$

put into vector of R and θ for polar plot effectiveness

$N1+2$ points from i up and down. radius up across then down across connecting the dots ...

$$R_{\text{plot},P_{i+(N1+1)\cdot 2 \cdot (j-1)}} := R_{2,P_i} \quad R_{\text{plot},P_{i+(N1+1)\cdot [2 \cdot (j-1)+1]}} := R_{2,P_{N1-i}}$$

put right data first

alternate by and "right" and "left" in sequence

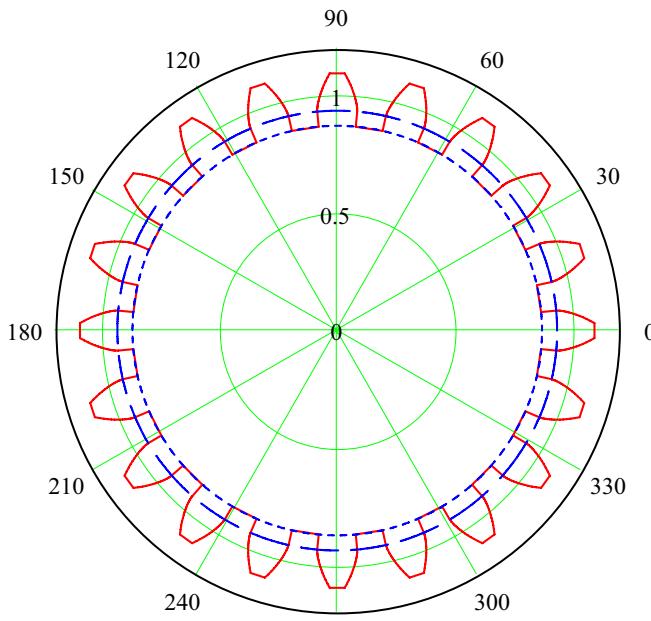
$$B_{\text{plot},P_{i+(N1+1)\cdot 2 \cdot (j-1)}} := Br_{-P_{i,j}} \quad B_{\text{plot},P_{i+(N1+1)\cdot [2 \cdot (j-1)+1]}} := Bl_{-P_{N1-i,j}}$$

$$\text{bug} := \text{rows}(R_{\text{plot},P}) \quad R_{\text{plot},P_{\text{bug}}} := R_{\text{plot},P_0} \quad B_{\text{plot},P_{\text{bug}}} := B_{\text{plot},P_0} \quad \text{close curve} \quad \text{krhs} := 1$$

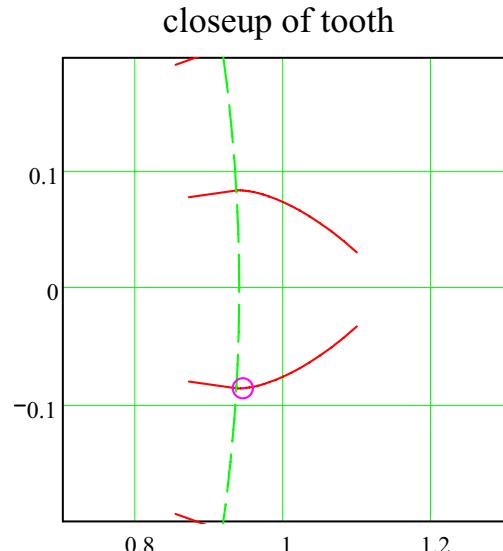
convert to X, Y coordinates to allow a closeup
of one tooth, cannot restrain θ in polar plot

$$Xr_{-P_{i,j}} := R_{2,P_i} \cdot \cos(Br_{-P_{i,j}}) \quad Xl_{-P_{i,j}} := R_{2,P_i} \cdot \cos(Bl_{-P_{i,j}})$$

$$Yr_{-P_{i,j}} := R_{2,P_i} \cdot \sin(Br_{-P_{i,j}}) \quad Yl_{-P_{i,j}} := R_{2,P_i} \cdot \sin(Bl_{-P_{i,j}})$$



- gear outline
- - - root radius
- - base radius



Gear geometry

$$R_{B_G} := R_G \cdot \cos(\phi_1)$$

base_radius_gear

$\phi_2 := \text{reset}$ reset ϕ_2 to avoid extra values in gear

$$R_{B_G} = 1.41$$

$$N2 := 24$$

$$R_{root_G} = 1.375$$

want to go from base to addendum radius in say
20 points retained separate number N2

$$\phi_{add_G} := \arccos\left(\frac{R_{B_G}}{R_{add_G}}\right)$$

$$N2 := 20 \quad N2 = \text{number_of_points_along_involute}$$

$$R_{root_G} > R_{B_G} = 0$$

$$\phi_{ded_G} := \arccos\left(\frac{R_{B_G}}{R_{root_G}}\right)$$

$$\phi_{ded_G} = 12.816i \text{ deg}$$

$$\phi_{root_G} := \text{if}\left(R_{root_G} > R_{B_G}, \phi_{ded_G}, 0\right) \quad \text{if root is } > \text{base, start involute at root not base. to allow the pposite, insert extra point as in pinion.}$$

$$i := 1 .. N2 + 1$$

$$\phi_{2i} := \phi_{root_G} + \frac{\phi_{add_G} - \phi_{root_G}}{N2} \cdot (i - 1) \quad \text{increment_of_pressure_angle}$$

$$\theta_2 := \text{inv}(\phi_2)$$

involute_angle_at_local_radius

$$R_{2_G} := \frac{R_{B_G}}{\cos(\phi_2)}$$

$$CTT_{2i} := 2 \cdot R_{2_G} \cdot \left(\frac{CTT_1}{2 \cdot R_G} + \theta_1 - \theta_2 i \right) \quad \text{thickness_at_location}$$

$$j := 1 .. N_G \quad B_{del,j} := (j - 1) \cdot \frac{2\pi}{N_G} \quad \text{angular increment for teeth (offset to angle B)}$$

$$B = \text{angle_relative_to_tooth_center} = \frac{\text{thickness}}{2 \cdot \text{radius_at_location}} \quad r, l = \text{right, left side of tooth}$$

$$Bl_{G,i,j} := \frac{CTT_{2i}}{2 \cdot R_{2_G}} + B_{del,j} \quad Br_{G,i,j} := B_{del,j} - \frac{CTT_{2i}}{2 \cdot R_{2_G}} \quad i = \text{range_variable_along_involute}$$

j = tooth_number

adding a point at the root radius, R_{root} is $\max(R_B, R_{root})$ and one each of Br and Bl. these are the first points. in either case, added point is R_{root_G} .

$$R_{2_G,0} := R_{root_G}$$

$$Bl_{G,0,j} := Bl_{G,1,j}$$

$$Br_{G,0,j} := Br_{G,1,j}$$

put into vector of R and θ for polar plot now i needs to go from 0 to $N2 + 1$ $N2 := N2 + 1$ $i := 0 .. N2$
effectiveness

N2 points from i up and down. radius up across then down across connecting the dots ...

$$R_{plot_G}_{i+(N2+1)\cdot 2 \cdot (j-1)} := R_{2_G}_i \quad R_{plot_G}_{i+(N2+1)\cdot [2 \cdot (j-1)+1]} := R_{2_G}_{N2-i}$$

put right data first, alternate by and "right" and "left" in sequence

$$B_{plot_G}_{i+(N2+1)\cdot 2 \cdot (j-1)} := Br_{G,i,j}$$

$$B_{plot_G}_{i+(N2+1)\cdot [2 \cdot (j-1)+1]} := Bl_{G,N2-i,j}$$

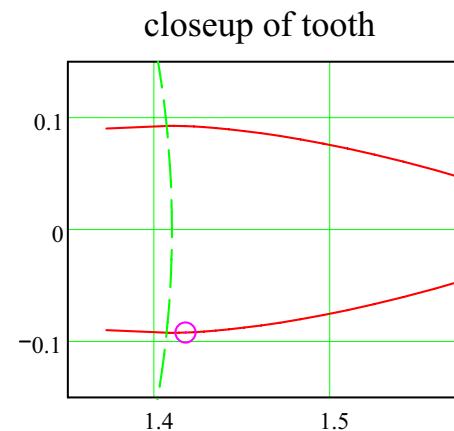
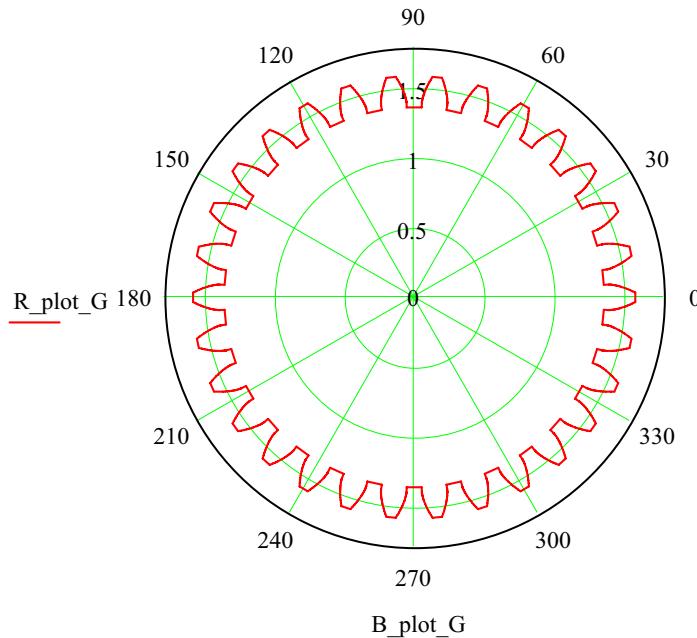
$$\text{bug} := \text{rows}(R_{plot_G}) \quad R_{plot_G}_{\text{bug}} := R_{plot_G}_0 \quad B_{plot_G}_{\text{bug}} := B_{plot_G}_0 \quad \text{close curve}$$

$$krhs := 1$$

convert to X, Y coordinates to allow a closeup of one tooth, cannot restrain θ in polar plot

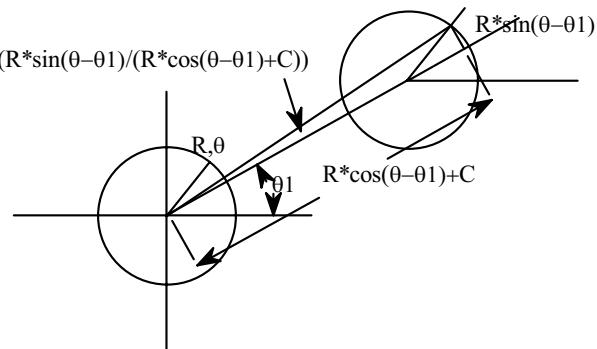
$$Xr_{G,i,j} := R_{2_G}_i \cdot \cos(Br_{G,i,j}) \quad Xl_{G,i,j} := R_{2_G}_i \cdot \cos(Bl_{G,i,j})$$

$$Yr_{G,i,j} := R_{2_G}_i \cdot \sin(Br_{G,i,j}) \quad Yl_{G,i,j} := R_{2_G}_i \cdot \sin(Bl_{G,i,j})$$



geometry to shift gear to appropriate center

relationships to shift a circle R, θ from center at $0,0$ to $C,0$



$$R_{21}(R, \theta, C, \theta_1) := \sqrt{(R \cdot \cos(\theta - \theta_1) + C)^2 + (R \cdot \sin(\theta - \theta_1))^2} \quad \theta_1 = \text{angle_circle_center_rotated}$$

$$\theta_{21}(R, \theta, C, \theta_1) := \left(\text{atan}\left(\frac{R \cdot \sin(\theta - \theta_1)}{R \cdot \cos(\theta - \theta_1) + C} \right) + \theta_1 \right)$$

shift gear a distance C , no rotation of center but rotate gear (B_P) by 1/2 circular pitch angle to mesh

Gear	$i := 0 .. \text{rows}(R_plot_G) - 1$	$B_{\text{shift}} := \frac{\pi}{N_G}$	$B_{\text{shift}} = 6 \text{ deg}$
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add rotation dependent on FRAME start at
1/2 -CP go to CP/2 ??

$$B_{\text{rot}} := -B_{\text{shift}} + 2 \cdot \frac{B_{\text{shift}}}{100} \cdot \text{FRAME}$$

$$B_{\text{rot}} = -6 \text{ deg}$$

and finally ... remove BL for meshing, applying half the distance on each of pinion and gear
pinion is rotating CCW so adjust $BL/4 \cdot R_P$ and gear is CW so add $BL/4 \cdot R_G$ (CCW) to gear

$$B_{\text{adj_P}} := \frac{BL}{4 \cdot R_P}$$

$$B_{\text{shift}} - B_{\text{rot}} + B_{\text{adj_G}} = \text{total_rotation_of_gear}$$

applied before translation

$$B_{\text{adj_G}} := \frac{BL}{4 \cdot R_G}$$

$$R_{plot_G_1} := R_{21}(R_{plot_G_i}, B_{plot_G_i} + B_{shift} - B_{rot} + B_{adj_G}, C, 0)$$

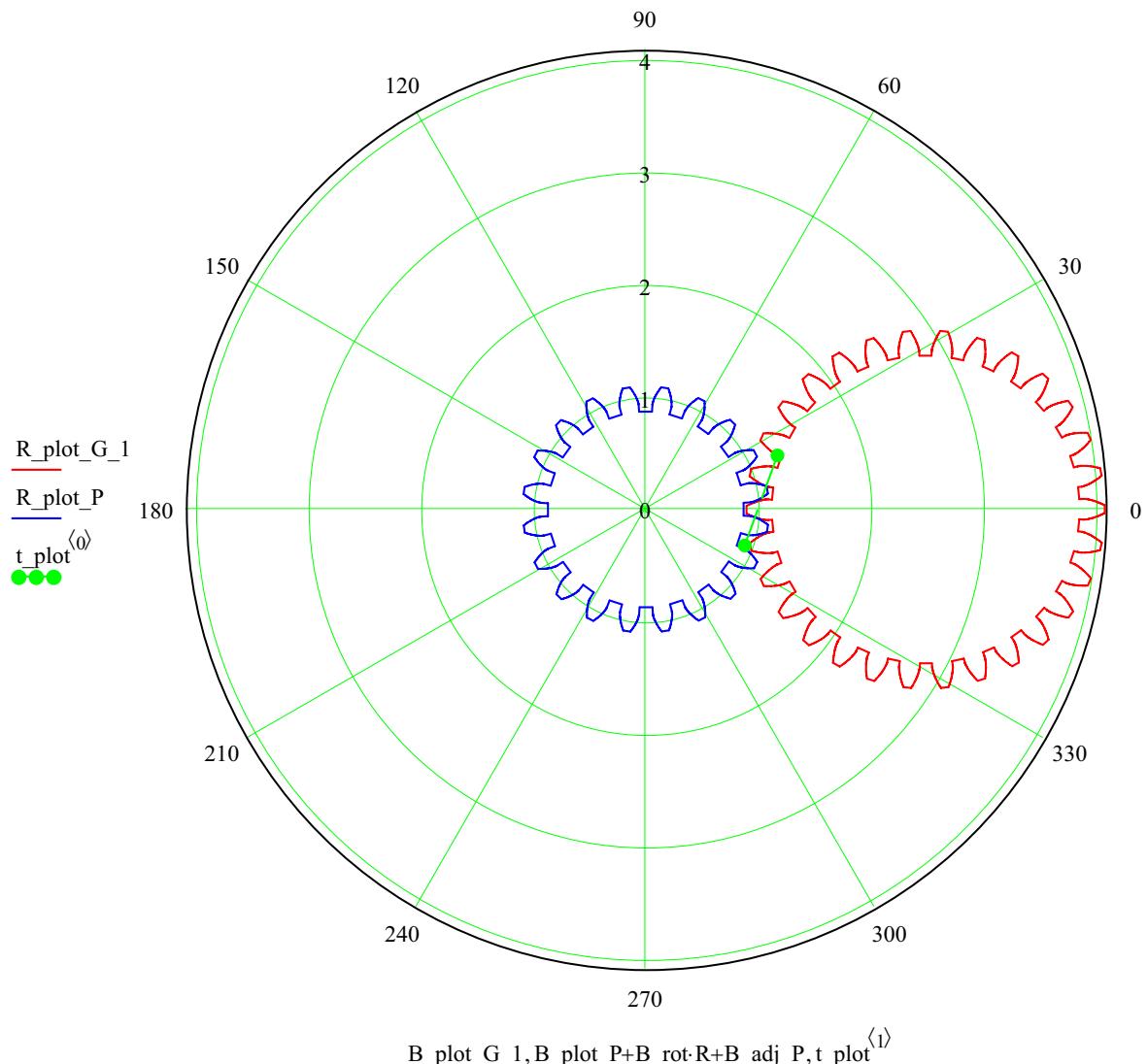
$$B_{plot_G_1} := \theta_{21}(R_{plot_G_i}, B_{plot_G_i} + B_{shift} - B_{rot} + B_{adj_G}, C, 0)$$

now add tangent to the mix ... pinion is rotating ccw therefore tangent is at: $R_{B_P, -\phi 1}$

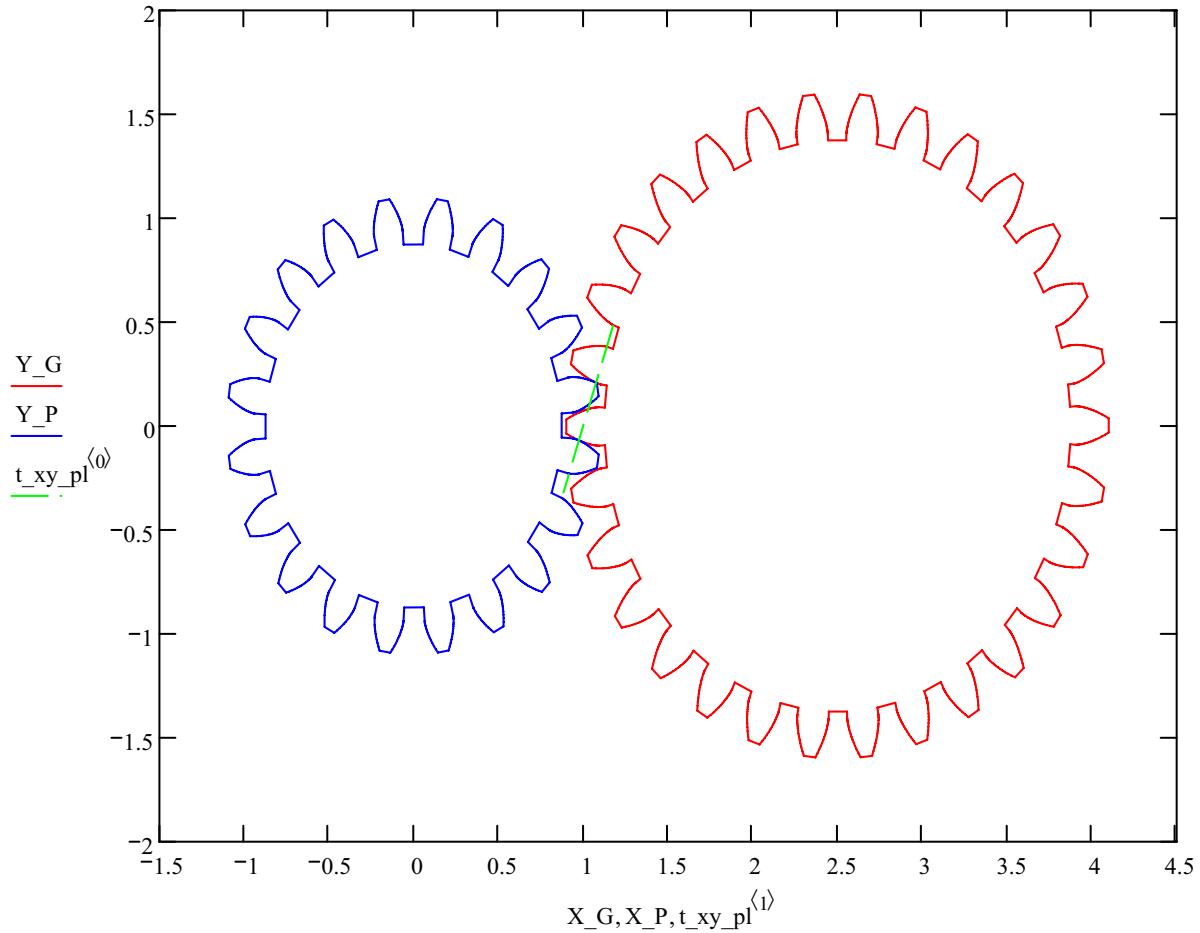
gear is rotating cw therefore tangent before shift is at: $R_{B_G, \pi - \phi 1}$

and we need to translate it $R_{tan_G} := R_{21}(R_{B_G}, \pi - \phi 1, C, 0)$ $\theta_{tan_G} := \theta_{21}(R_{B_G}, \pi - \phi 1, C, 0)$

so tangent plot is $t_plot := \begin{pmatrix} R_{B_P} & -\phi 1 \\ R_{tan_G} & \theta_{tan_G} \end{pmatrix}$ $t_plot = \begin{pmatrix} 0.94 & -0.349 \\ 1.27 & 0.389 \end{pmatrix}$

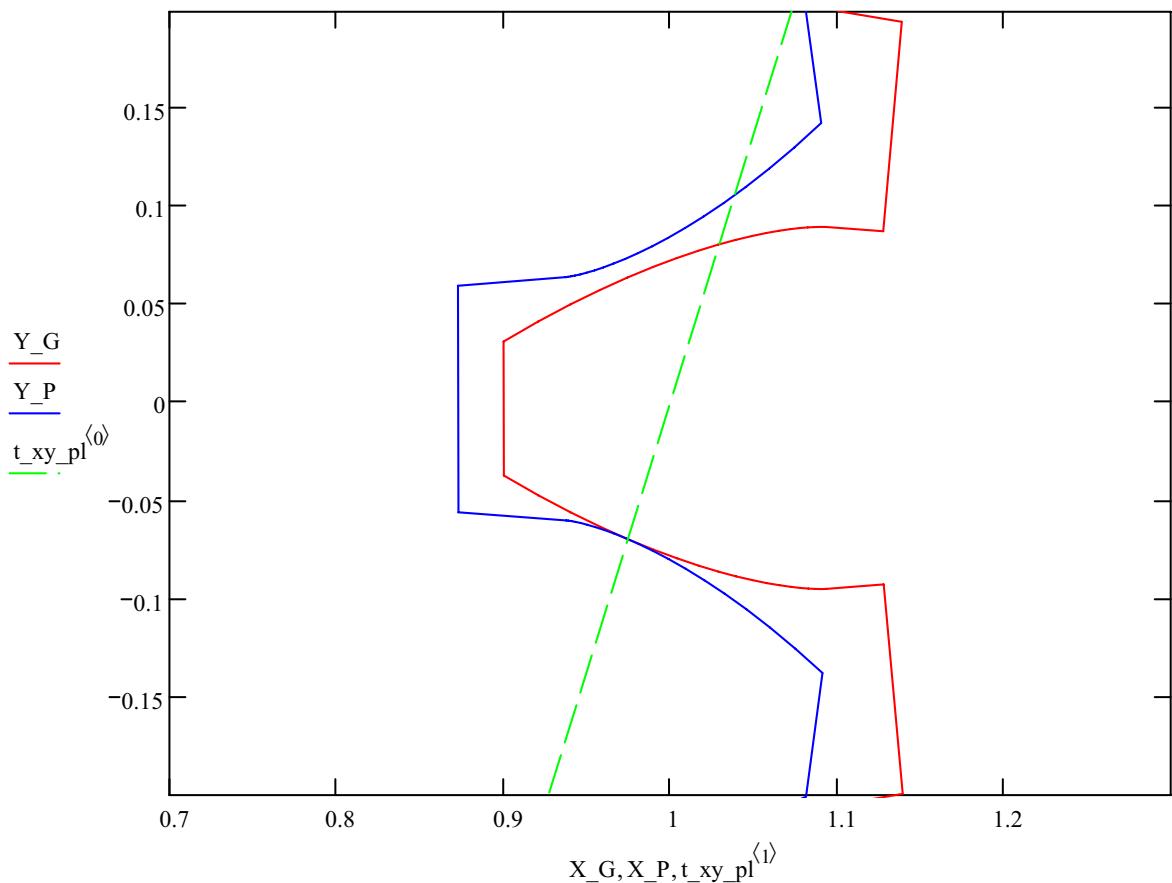


$X_G := \text{reset}$ $Y_G := \text{reset}$ shift to X,Y so can get closeup of mesh in animation $j := 0 .. \text{rows}(R_{\text{plot}}P) - 1$
 $X_G := R_{\text{plot}}G_1 \cdot \cos(B_{\text{plot}}G_1)$ $X_P := R_{\text{plot}}P_j \cdot \cos(B_{\text{plot}}P_j + B_{\text{rot}} \cdot R + B_{\text{adj}}P)$
 $Y_G := R_{\text{plot}}G_1 \cdot \sin(B_{\text{plot}}G_1)$ $Y_P := R_{\text{plot}}P_j \cdot \sin(B_{\text{plot}}P_j + B_{\text{rot}} \cdot R + B_{\text{adj}}P)$
 $X_{\tan}G := R_{\tan}G \cdot \cos(\theta_{\tan}G)$ $X_{\tan}P := R_B P \cdot \cos(-\phi)$
 $Y_{\tan}G := R_{\tan}G \cdot \sin(\theta_{\tan}G)$ $Y_{\tan}P := R_B P \cdot \sin(-\phi)$ $t_{xy,pl} := \begin{pmatrix} Y_{\tan}G & X_{\tan}G \\ Y_{\tan}P & X_{\tan}P \end{pmatrix}$



$$R = 1.5 \quad N_P = 20 \quad N_G = 30$$

$$B_{\text{rot}} \cdot R = -9 \text{ deg}$$



These last two figures are animated in gear mesh video revised. In animating, the variable FRAME is incremented from 0 : 100, the calculations highlighted above are carried out and plotted, the plots updated and a video screen captured.