

13 MATH FACTS

13.1 Vectors

13.1.1 Definition

We use the overhead arrow to denote a column vector, i.e., a *linear segment with a direction*. For example, in three-space, we write a vector in terms of its components with respect to a reference system as

$$\vec{a} = \begin{Bmatrix} 2 \\ 1 \\ 7 \end{Bmatrix}.$$

The elements of a vector have a graphical interpretation, which is particularly easy to see in two or three dimensions.

1. Vector addition:

$$\vec{a} + \vec{b} = \vec{c}$$

$$\begin{Bmatrix} 2 \\ 1 \\ 7 \end{Bmatrix} + \begin{Bmatrix} 3 \\ 3 \\ 2 \end{Bmatrix} = \begin{Bmatrix} 5 \\ 4 \\ 9 \end{Bmatrix}.$$

Graphically, addition is stringing the vectors together head to tail.

2. Scalar multiplication:

$$-2 \times \begin{Bmatrix} 2 \\ 1 \\ 7 \end{Bmatrix} = \begin{Bmatrix} -4 \\ -2 \\ -14 \end{Bmatrix}.$$

13.1.2 Vector Magnitude

The total length of a vector of dimension m , its Euclidean norm, is given by

$$\|\vec{x}\| = \sqrt{\sum_{i=1}^m x_i^2}.$$

This scalar is commonly used to normalize a vector to length one.

13.1.3 Vector Dot or Inner Product

The dot product of two vectors is a scalar equal to the sum of the products of the corresponding components:

$$\vec{x} \cdot \vec{y} = \vec{x}^T \vec{y} = \sum_{i=1}^m x_i y_i.$$

The dot product also satisfies

$$\vec{x} \cdot \vec{y} = \|\vec{x}\| \|\vec{y}\| \cos \theta,$$

where θ is the angle between the vectors.

13.1.4 Vector Cross Product

The cross product of two three-dimensional vectors \vec{x} and \vec{y} is another vector \vec{z} , $\vec{x} \times \vec{y} = \vec{z}$, whose

1. direction is normal to the plane formed by the other two vectors,
2. direction is given by the right-hand rule, rotating from \vec{x} to \vec{y} ,
3. magnitude is the area of the parallelogram formed by the two vectors – the cross product of two parallel vectors is zero – and
4. (signed) magnitude is equal to $\|\vec{x}\| \|\vec{y}\| \sin \theta$, where θ is the angle between the two vectors, measured from \vec{x} to \vec{y} .

In terms of their components,

$$\vec{x} \times \vec{y} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{vmatrix} = \begin{Bmatrix} (x_2 y_3 - x_3 y_2) \hat{i} \\ (x_3 y_1 - x_1 y_3) \hat{j} \\ (x_1 y_2 - x_2 y_1) \hat{k} \end{Bmatrix}.$$

13.2 Matrices

13.2.1 Definition

A matrix, or array, is equivalent to a set of column vectors of the same dimension, arranged side by side, say

$$A = [\vec{a} \ \vec{b}] = \begin{bmatrix} 2 & 3 \\ 1 & 3 \\ 7 & 2 \end{bmatrix}.$$

This matrix has three rows ($m = 3$) and two columns ($n = 2$); a vector is a special case of a matrix with one column. Matrices, like vectors, permit addition and scalar multiplication. We usually use an upper-case symbol to denote a matrix.

13.2.2 Multiplying a Vector by a Matrix

If A_{ij} denotes the element of matrix A in the i 'th row and the j 'th column, then the multiplication $\vec{c} = A\vec{v}$ is constructed as:

$$c_i = A_{i1}v_1 + A_{i2}v_2 + \cdots + A_{in}v_n = \sum_{j=1}^n A_{ij}v_j,$$

where n is the number of columns in A . \vec{c} will have as many rows as A has rows (m). Note that this multiplication is defined only if \vec{v} has as many rows as A has columns; they have consistent *inner dimension* n . The product $\vec{v}A$ would be well-posed only if A had one row, and the proper number of columns. There is another important interpretation of this vector multiplication: Let the subscript $:$ indicate all rows, so that each $A_{:,j}$ is the j 'th column vector. Then

$$\vec{c} = A\vec{v} = A_{:,1}v_1 + A_{:,2}v_2 + \cdots + A_{:,n}v_n.$$

We are multiplying column vectors of A by the scalar elements of \vec{v} .

13.2.3 Multiplying a Matrix by a Matrix

The multiplication $C = AB$ is equivalent to a side-by-side arrangement of column vectors $C_{:,j} = AB_{:,j}$, so that

$$C = AB = [AB_{:,1} \ AB_{:,2} \ \cdots \ AB_{:,k}],$$

where k is the number of columns in matrix B . The same inner dimension condition applies as noted above: the number of columns in A must equal the number of rows in B . Matrix multiplication is:

1. Associative. $(AB)C = A(BC)$.
2. Distributive. $A(B + C) = AB + AC$, $(B + C)A = BA + CA$.
3. NOT Commutative. $AB \neq BA$, except in special cases.

13.2.4 Common Matrices

Identity. The identity matrix is usually denoted I , and comprises a square matrix with ones on the diagonal, and zeros elsewhere, e.g.,

$$I_{3 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

The identity always satisfies $AI_{n \times n} = I_{m \times m}A = A$.

Diagonal Matrices. A diagonal matrix is square, and has all zeros off the diagonal. For instance, the following is a diagonal matrix:

$$A = \begin{bmatrix} 4 & 0 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & 3 \end{bmatrix}.$$

The product of a diagonal matrix with another diagonal matrix is diagonal, and in this case the operation is commutative.

13.2.5 Transpose

The transpose of a vector or matrix, indicated by a T superscript results from simply swapping the row-column indices of each entry; it is equivalent to “flipping” the vector or matrix around the diagonal line. For example,

$$\vec{a} = \begin{Bmatrix} 1 \\ 2 \\ 3 \end{Bmatrix} \longrightarrow \vec{a}^T = \{1 \ 2 \ 3\}$$

$$A = \begin{bmatrix} 1 & 2 \\ 4 & 5 \\ 8 & 9 \end{bmatrix} \longrightarrow A^T = \begin{bmatrix} 1 & 4 & 8 \\ 2 & 5 & 9 \end{bmatrix}.$$

A very useful property of the transpose is

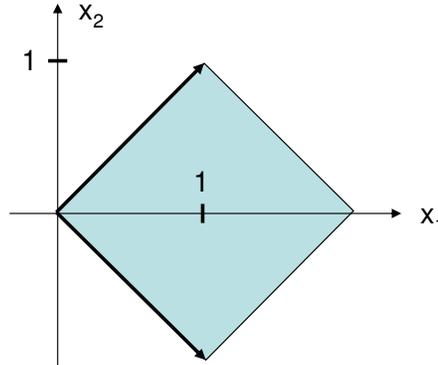
$$(AB)^T = B^T A^T.$$

13.2.6 Determinant

The determinant of a square matrix A is a scalar equal to *the volume* of the parallelepiped enclosed by the constituent vectors. The two-dimensional case is particularly easy to remember, and illustrates the principle of volume:

$$\det(A) = A_{11}A_{22} - A_{21}A_{12}$$

$$\det \left(\begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix} \right) = 1 + 1 = 2.$$



In higher dimensions, the determinant is more complicated to compute. The general formula allows one to pick a row k , perhaps the one containing the most zeros, and apply

$$\det(A) = \sum_{j=1}^{j=n} A_{kj} (-1)^{k+j} \Delta_{kj},$$

where Δ_{kj} is the determinant of the sub-matrix formed by neglecting the k 'th row and the j 'th column. The formula is symmetric, in the sense that one could also target the k 'th column:

$$\det(A) = \sum_{j=1}^{j=n} A_{jk} (-1)^{k+j} \Delta_{jk}.$$

If the determinant of a matrix is zero, then the matrix is said to be singular – there is no volume, and this results from the fact that the constituent vectors do not span the matrix dimension. For instance, in two dimensions, a singular matrix has the vectors colinear; in three dimensions, a singular matrix has all its vectors lying in a (two-dimensional) plane. Note also that $\det(A) = \det(A^T)$. If $\det(A) \neq 0$, then the matrix is said to be nonsingular.

13.2.7 Inverse

The inverse of a square matrix A , denoted A^{-1} , satisfies $AA^{-1} = A^{-1}A = I$. Its computation requires the determinant above, and the following definition of the $n \times n$ *adjoint* matrix:

$$\text{adj}(A) = \begin{bmatrix} (-1)^{1+1} \Delta_{11} & \cdots & (-1)^{1+n} \Delta_{1n} \\ \cdots & \cdots & \cdots \\ (-1)^{n+1} \Delta_{n1} & \cdots & (-1)^{n+n} \Delta_{nn} \end{bmatrix}^T.$$

Once this computation is made, the inverse follows from

$$A^{-1} = \frac{\text{adj}(A)}{\det(A)}.$$

If A is singular, i.e., $\det(A) = 0$, then the inverse does not exist. The inverse finds common application in solving systems of linear equations such as

$$A\vec{x} = \vec{b} \longrightarrow \vec{x} = A^{-1}\vec{b}.$$

13.2.8 Eigenvalues and Eigenvectors

A typical eigenvalue problem is stated as

$$A\vec{x} = \lambda\vec{x},$$

where A is an $n \times n$ matrix, \vec{x} is a column vector with n elements, and λ is a scalar. We ask for what nonzero vectors \vec{x} (right eigenvectors), and scalars λ (eigenvalues) will the equation be satisfied. Since the above is equivalent to $(A - \lambda I)\vec{x} = \vec{0}$, it is clear that $\det(A - \lambda I) = 0$. This observation leads to the solutions for λ ; here is an example for the two-dimensional case:

$$\begin{aligned} A &= \begin{bmatrix} 4 & -5 \\ 2 & -3 \end{bmatrix} \longrightarrow \\ A - \lambda I &= \begin{bmatrix} 4 - \lambda & -5 \\ 2 & -3 - \lambda \end{bmatrix} \longrightarrow \\ \det(A - \lambda I) &= (4 - \lambda)(-3 - \lambda) + 10 \\ &= \lambda^2 - \lambda - 2 \\ &= (\lambda + 1)(\lambda - 2). \end{aligned}$$

Thus, A has two eigenvalues, $\lambda_1 = -1$ and $\lambda_2 = 2$. Each is associated with a *right eigenvector* \vec{x} . In this example,

$$\begin{aligned} (A - \lambda_1 I)\vec{x}_1 &= \vec{0} \longrightarrow \\ \begin{bmatrix} 5 & -5 \\ 2 & -2 \end{bmatrix} \vec{x}_1 &= \vec{0} \longrightarrow \\ \vec{x}_1 &= \left\{ \sqrt{2}/2, \sqrt{2}/2 \right\}^T \\ \\ (A - \lambda_2 I)\vec{x}_2 &= \vec{0} \longrightarrow \\ \begin{bmatrix} 2 & -5 \\ 2 & -5 \end{bmatrix} \vec{x}_2 &= \vec{0} \longrightarrow \\ \vec{x}_2 &= \left\{ 5\sqrt{29}/29, 2\sqrt{29}/29 \right\}^T. \end{aligned}$$

Eigenvectors are defined only within an arbitrary constant, i.e., if \vec{x} is an eigenvector then $c\vec{x}$ is also an eigenvector for any $c \neq 0$. They are often normalized to have unity magnitude, and positive first element (as above). The condition that $\text{rank}(A - \lambda_i I) = \text{rank}(A) - 1$ indicates that there is only one eigenvector for the eigenvalue λ_i ; more precisely, a unique direction for the eigenvector, since the magnitude can be arbitrary. If the left-hand side rank is less than this, then there are multiple eigenvectors that go with λ_i .

The above discussion relates only the right eigenvectors, generated from the equation $A\vec{x} = \lambda\vec{x}$. Left eigenvectors, defined as $\vec{y}^T A = \lambda\vec{y}^T$, are also useful for many problems, and can be defined simply as the right eigenvectors of A^T . A and A^T share the same eigenvalues λ , since they share the same determinant. Example:

$$\begin{aligned} (A^T - \lambda_1 I)\vec{y}_1 &= \vec{0} \longrightarrow \\ \begin{bmatrix} 5 & 2 \\ -5 & -2 \end{bmatrix} \vec{y}_1 &= \vec{0} \longrightarrow \\ \vec{y}_1 &= \left\{ 2\sqrt{29}/29, -5\sqrt{29}/29 \right\}^T \\ \\ (A^T - \lambda_2 I)\vec{y}_2 &= \vec{0} \longrightarrow \\ \begin{bmatrix} 2 & 2 \\ -5 & -5 \end{bmatrix} \vec{y}_2 &= \vec{0} \longrightarrow \\ \vec{y}_2 &= \left\{ \sqrt{2}/2, -\sqrt{2}/2 \right\}^T. \end{aligned}$$

13.2.9 Modal Decomposition

For simplicity, we consider matrices that have unique eigenvectors for each eigenvalue. The right and left eigenvectors corresponding to a particular eigenvalue λ can be defined to have unity dot product, that is $\vec{x}_i^T \vec{y}_i = 1$, with the normalization noted above. The dot products of a left eigenvector with the right eigenvectors corresponding to *different eigenvalues* are zero. Thus, if the set of right and left eigenvectors, V and W , respectively, is

$$\begin{aligned} V &= [\vec{x}_1 \cdots \vec{x}_n], \text{ and} \\ W &= [\vec{y}_1 \cdots \vec{y}_n], \end{aligned}$$

then we have

$$\begin{aligned} W^T V &= I, \text{ or} \\ W^T &= V^{-1}. \end{aligned}$$

Next, construct a diagonal matrix containing the eigenvalues:

$$\Lambda = \begin{bmatrix} \lambda_1 & & 0 \\ & \cdot & \\ 0 & & \lambda_n \end{bmatrix};$$

it follows that

$$\begin{aligned}AV &= V\Lambda \longrightarrow \\A &= V\Lambda W^T \\ &= \sum_{i=1}^n \lambda_i \vec{v}_i \vec{w}_i^T.\end{aligned}$$

Hence A can be written as a sum of modal components.³

³By carrying out successive multiplications, it can be shown that A^k has its eigenvalues at λ_i^k , and keeps the same eigenvectors as A .

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