

18.435 Lecture 13
October 16th, 2003

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This lecture started with details about the homework 3:

Typo in Nielsen and Chuang: If you pick random x such that $\gcd(x, N) = 1$, $x < N$ and N is the product of m distinct primes raised to positive integral powers, and r is the order of $x \pmod N$, then the probability that r is even and $x^{r/2} \not\equiv -1 \pmod N \geq 1 - \frac{1}{2^{m-1}}$. The book erroneously has the power of 2 as m opposed to $m - 1$.

In exercise 5.20 : The book states at the bottom of the problem that a certain sum has value $\sqrt{\frac{N}{R}}$ when l is a multiple of N/r . The answer should actually be N/r when l is a multiple of N/r .

Also, there will be a test on Thursday, October 23rd

- Open books
- Open notes
- in class
- covers through Grover's algorithm, teleportation, and superdense coding

From last lecture:

We know that quantum circuits can simulate Quantum Turing Machines (QTM) with polynomial overhead.

Now we will look in the reverse direction: implementing a Turing machine to simulate a quantum circuit.

We will need to show that we can approximate any gate with a finite set of gates.

Thm: CNOT gates and one-qubit gates are universal for quantum computation

Proof:

We already know gates of the form
$$\begin{bmatrix} \mathbf{a} & \mathbf{b} & & \\ \mathbf{g} & \mathbf{d} & & \\ & & 1 & \\ & & & 1 \end{bmatrix} \begin{bmatrix} \mathbf{a} & \mathbf{b} & & \\ & & 1 & \\ \mathbf{g} & \mathbf{d} & & \\ & & & 1 \end{bmatrix} \begin{bmatrix} \mathbf{a} & \mathbf{b} & & \\ & & 1 & \\ & & & 1 \\ \mathbf{g} & \mathbf{d} & & \end{bmatrix}$$
 are sufficient, where $\begin{bmatrix} \mathbf{a} & \mathbf{b} \\ \mathbf{g} & \mathbf{d} \end{bmatrix}$ is a unitary matrix.

We know use the fact that:

$$\begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} \begin{bmatrix} \mathbf{a} & \mathbf{b} & & \\ & & 1 & \\ \mathbf{g} & \mathbf{d} & & \\ & & & 1 \end{bmatrix} \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} = \begin{bmatrix} \mathbf{a} & & \mathbf{b} & \\ & 1 & & \\ & & 1 & \\ \mathbf{g} & & & \mathbf{d} \end{bmatrix}$$

This reduces the proof to only finding the first 2 of the 3 matrices above. The first 2, however, can be considered single-qubit operations. So if we can construct arbitrary single qubit operations, our proof is complete. We now look at forming controlled T² gates with

$$T = \begin{bmatrix} e^{i\Phi_1} & \\ & e^{-i\Phi_1} \end{bmatrix} \text{ or } T = \begin{bmatrix} \cos(\mathbf{q}) & -\sin(\mathbf{q}) \\ \sin(\mathbf{q}) & \cos(\mathbf{q}) \end{bmatrix}$$

We now know:

$$\begin{bmatrix} e^{i\Phi_1} & \\ & e^{-i\Phi_1} \end{bmatrix} \begin{bmatrix} \cos(\mathbf{q}) & -\sin(\mathbf{q}) \\ \sin(\mathbf{q}) & \cos(\mathbf{q}) \end{bmatrix} \begin{bmatrix} e^{i\Phi_2} & \\ & e^{-i\Phi_2} \end{bmatrix}$$

give arbitrary determinant 1, unitary 2X2 matrices. Thus, our proof is complete.

We know suppose Alice and Bob share state $(1/2)(|0000\rangle + |0101\rangle + |1011\rangle + |1110\rangle)$ where Alice owns the first 2 qubits.

They can use this state to teleport Alice's 2 qubits to Bob. To do this, Alice must send Bob 4 classical bits.

Quantum linear optics as a means for computation

- suppose you have a probabilistic method of applying CNOT gates and you know when it has worked
- you can measure in the Bell basis
- you can do single qubit operations

We argue that this strange set of requirements actually allows universal computation

We want

$$\mathbf{s}'_1 \otimes \mathbf{s}'_2 \text{ CNOT } \mathbf{s}_1^{-1} \otimes \mathbf{s}_1^{-2} |a, b\rangle = \text{CNOT} |a, b\rangle$$

We now want to know that for each a,b {X, Y, Z, I} there exists a', b' such that

$$\mathbf{s}_{a'} \otimes \mathbf{s}_{b'} \text{ CNOT } \mathbf{s}_a \otimes \mathbf{s}_b = \text{CNOT}$$

Knowing that the Pauli matrices are self inverses, we get:

$$\mathbf{s}_{a'} \otimes \mathbf{s}_{b'} = \text{CNOT } \mathbf{s}_a \otimes \mathbf{s}_b \text{ CNOT}$$

$$\text{CNOT } \mathbf{s}_x(1) \text{ CNOT} = \mathbf{s}_x(1) \otimes \mathbf{s}_x(2)$$

$$\text{CNOT } \mathbf{s}_x(2) \text{ CNOT} = \mathbf{s}_x(2)$$

$$\text{CNOT } \mathbf{s}_z(1) \text{ CNOT} = \mathbf{s}_z(1)$$

Thus, we have:

$$\text{CNOT } \mathbf{s}_y(1) \text{ CNOT} = -i \text{CNOT} \mathbf{s}_z(1) \mathbf{s}_x(1) \text{CNOT}$$

$$\text{CNOT } \mathbf{s}_y(1) \text{ CNOT} = -i \text{CNOT} \mathbf{s}_z(1) \text{CNOT } \text{CNOT} \mathbf{s}_x(1) \text{CNOT}$$

$$\text{CNOT } \mathbf{s}_y(1) \text{ CNOT} = -i \mathbf{s}_z(1) \mathbf{s}_x(1) \mathbf{s}_x(2)$$

$$\text{CNOT } \mathbf{s}_y(1) \text{ CNOT} = \mathbf{s}_y(1) \mathbf{s}_x(2)$$

We have shown that we can teleport through controlled not gates to use quantum linear optics as a means of quantum computation.

Adiabatic Quantum Computation

Physical systems have Hamiltonians H such that $\langle \Psi | H | \Psi \rangle = E$ is the energy of the system.

H is a Hermitian operator.

The wave function satisfies the Schrödinger Equation:

$$i\hbar \frac{d}{dt} | \Psi \rangle = H | \Psi \rangle$$

Thm: If you change the Hamiltonian sufficiently slowly, and start in the ground state, you remain in the ground state.

Here, “sufficiently slow” means T is proportional to $1/|g|^2$, where g is the gap between first and second energy eigenvalues.

If we start in state H_{init} and end in H_{final} , $H_{\text{init}} / H_{\text{final}}$ are sums of Hamiltonians involving no more than a few qubits.

Finally, there is a theorem which states that using this setup can be equated to using quantum circuits.