

## Definition and Properties

### 1. Definition

The **convolution** of two functions  $f$  and  $g$  is a third function which we denote  $f * g$ . It is defined as the following integral

$$(f * g)(t) = \int_{0^-}^{t^+} f(\tau)g(t - \tau) d\tau \quad \text{for } t > 0. \quad (1)$$

We will leave this unmotivated until the next note, and for now just learn how to work with it.

There are a few things to point out about the formula.

- The variable of integration is  $\tau$ . We can't use  $t$  because that is already used in the limits and in the integrand. We can choose any symbol we want for the variable of integration –it is just a *dummy* variable.
- The limits of integration are  $0^-$  and  $t^+$ . This is important, particularly when we work with delta functions. If  $f$  and  $g$  are continuous or have at worst jump discontinuities then we can use  $0$  and  $t$  for the limits. You will often see convolution written like this:

$$f * g(t) = \int_0^t f(\tau)g(t - \tau) d\tau.$$

- We are considering **one-sided convolution**. There is also a two-sided convolution where the limits of integration are  $\pm\infty$ .
- (**Important.**) One-sided convolution is only concerned with functions on the interval  $(0^-, \infty)$ . When using convolution we never look at  $t < 0$ .

### 2. Examples

Example 1 below calculates two useful convolutions from the definition (1). As you can see, the form of  $f * g$  is not very predictable from the form of  $f$  and  $g$ .

**Example 1.** Show that

$$e^{at} * e^{bt} = \frac{e^{at} - e^{bt}}{a - b}, \quad a \neq b; \quad e^{at} * e^{at} = t e^{at}$$

**Solution.** We show the first; the second calculation is similar. If  $a \neq b$ ,

$$e^{at} * e^{bt} = \int_0^t e^{a\tau} e^{b(t-\tau)} d\tau = e^{bt} \int_0^t e^{(a-b)\tau} d\tau = e^{bt} \left. \frac{e^{(a-b)\tau}}{a-b} \right]_0^t = e^{bt} \frac{e^{(a-b)t} - 1}{a-b} = \frac{e^{at} - e^{bt}}{a-b}.$$

Note that because the functions are continuous we could safely integrate just from 0 to  $t$  instead of having to specify precisely  $0^-$  to  $t^+$ .

The convolution gives us a formula for a particular solution  $y_p$  to an inhomogeneous linear ODE. The next example illustrates this for a first order equation.

**Example 2.** Express as a convolution the solution to the first order constant-coefficient linear IVP.

$$\dot{y} + ky = q(t); \quad y(0) = 0. \quad (2)$$

**Solution.** The integrating factor is  $e^{kt}$ ; multiplying both sides by it gives

$$(y e^{kt})' = q(t) e^{kt}.$$

Integrate both sides from 0 to  $t$ , and apply the Fundamental Theorem of Calculus to the left side; since we have  $y(0) = 0$ , the solution we seek satisfies

$$y_p e^{kt} = \int_0^t q(\tau) e^{k\tau} d\tau; \quad (\tau \text{ is the dummy variable of integration.})$$

Moving the  $e^{kt}$  to the right side and placing it under the integral sign gives

$$\begin{aligned} y_p &= \int_0^t q(\tau) e^{-k(t-\tau)} d\tau \\ y_p &= q(t) * e^{-kt}. \end{aligned}$$

Now we observe that the solution is the convolution of the input  $q(t)$  with  $e^{-kt}$ , which is the solution to the corresponding homogeneous DE  $\dot{y} + ky = 0$ , but with IC  $y(0) = 1$ . This is the simplest case of **Green's formula**, which is the analogous result for higher order linear ODE's, as we will see shortly.

### 3. Properties

1. **Linearity:** Convolution is *linear*. That is, for functions  $f_1, f_2, g$  and constants  $c_1, c_2$  we have

$$(c_1 f_1 + c_2 f_2) * g = c_1 (f_1 * g) + c_2 (f_2 * g).$$

This follows from the exact same property for integration. This might also be called the **distributive law**.

2. **Commutivity:**  $f * g = g * f$ .

**Proof:** This follows from the change of variable  $v = t - \tau$ .

$$\text{Limits: } \tau = 0^- \Rightarrow t - \tau = t^+ \quad \text{and} \quad \tau = t^+ \Rightarrow t - \tau = 0^-$$

$$\text{Integral: } (f * g)(t) = \int_{0^-}^{t^+} f(\tau)g(t - \tau) d\tau = \int_{0^-}^{t^+} f(t - v)g(v) dv = (g * f)(t)$$

3. **Associativity:**  $f * (g * h) = (f * g) * h$ . The proof just amounts to changing the order of integration in a double integral (left as an exercise).

### 4. Delta Functions

We have

$$(\delta * f)(t) = f(t) \quad \text{and} \quad (\delta(t - a) * f)(t) = f(t - a). \quad (3)$$

The notation for the second equation is ugly, but its meaning is clear.

We prove these formulas by direct computation. First, remember the rules of integration with delta functions: for  $b > 0$

$$\int_{0^-}^b \delta(\tau)f(\tau) d\tau = f(0).$$

The formulas follow easily for  $t \geq 0$

$$\begin{aligned} (\delta * f)(t) &= \int_{0^-}^{t^+} \delta(\tau) * f(t - \tau) d\tau = f(t - 0) = f(t) \\ (\delta(t - a) * f)(t) &= \int_{0^-}^{t^+} \delta(\tau - a) * f(t - \tau) d\tau = f(t - a). \end{aligned}$$

### 5. Convolution is a Type of Multiplication

You should think of convolution as a type of multiplication of functions. In fact, it is often referred to as the *convolution product*. In fact, it has the properties we associate with multiplication:

- It is commutative.

- It is associative.
- It is distributive over addition.
- It has a multiplicative identity. For ordinary multiplication, 1 is the multiplicative identity. Formula (3) shows that  $\delta(t)$  is the multiplicative identity for the convolution product.

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