

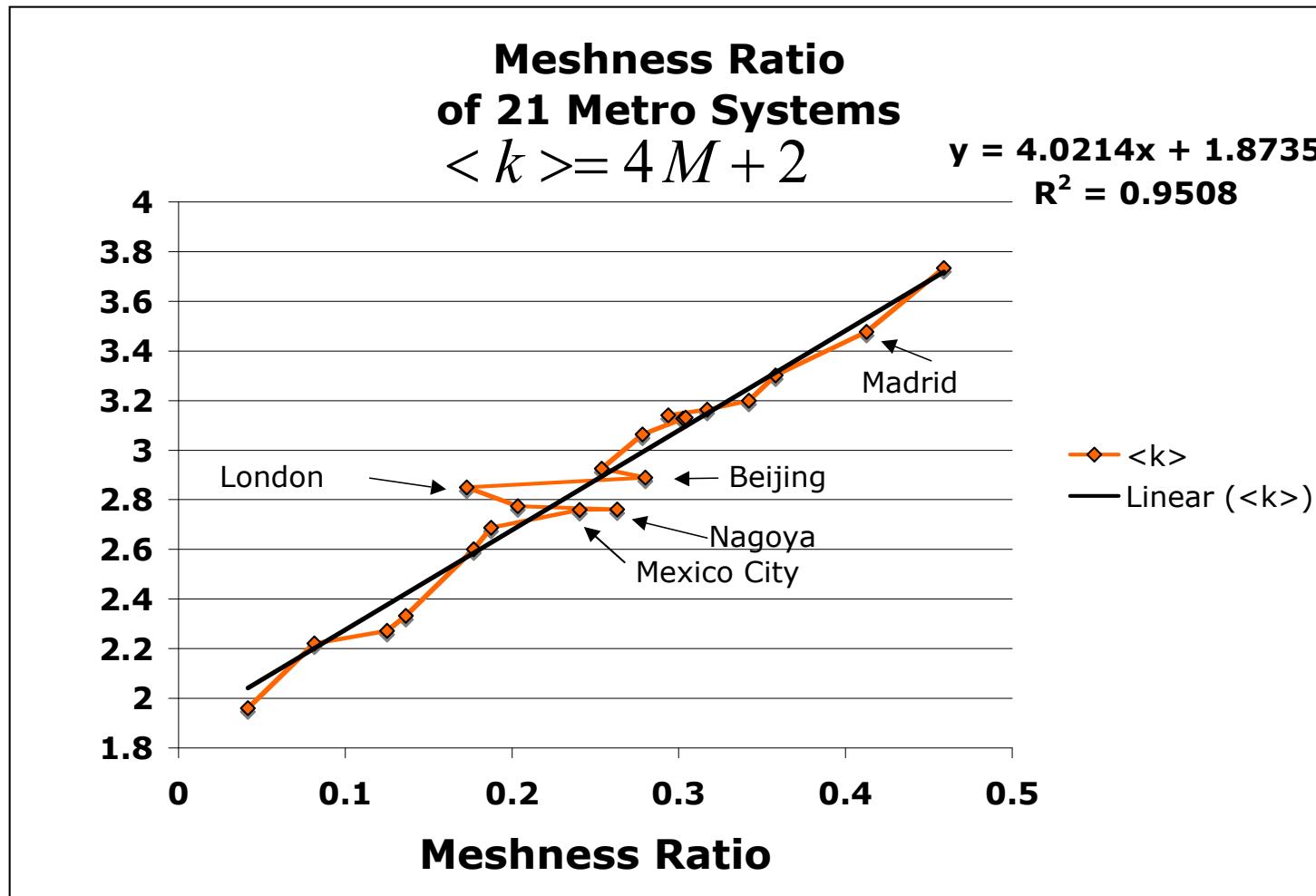
# Basic Network Metrics and Operations

- Meshness ratio
- Degree correlation
  - Joint degree distribution
  - K-nearest neighbors
  - Pearson degree correlation
- Rich club metric
- Degree-preserving rewiring
- Generating a graph that has a specified degree sequence
- Finding Pearson degree correlation
- Finding communities

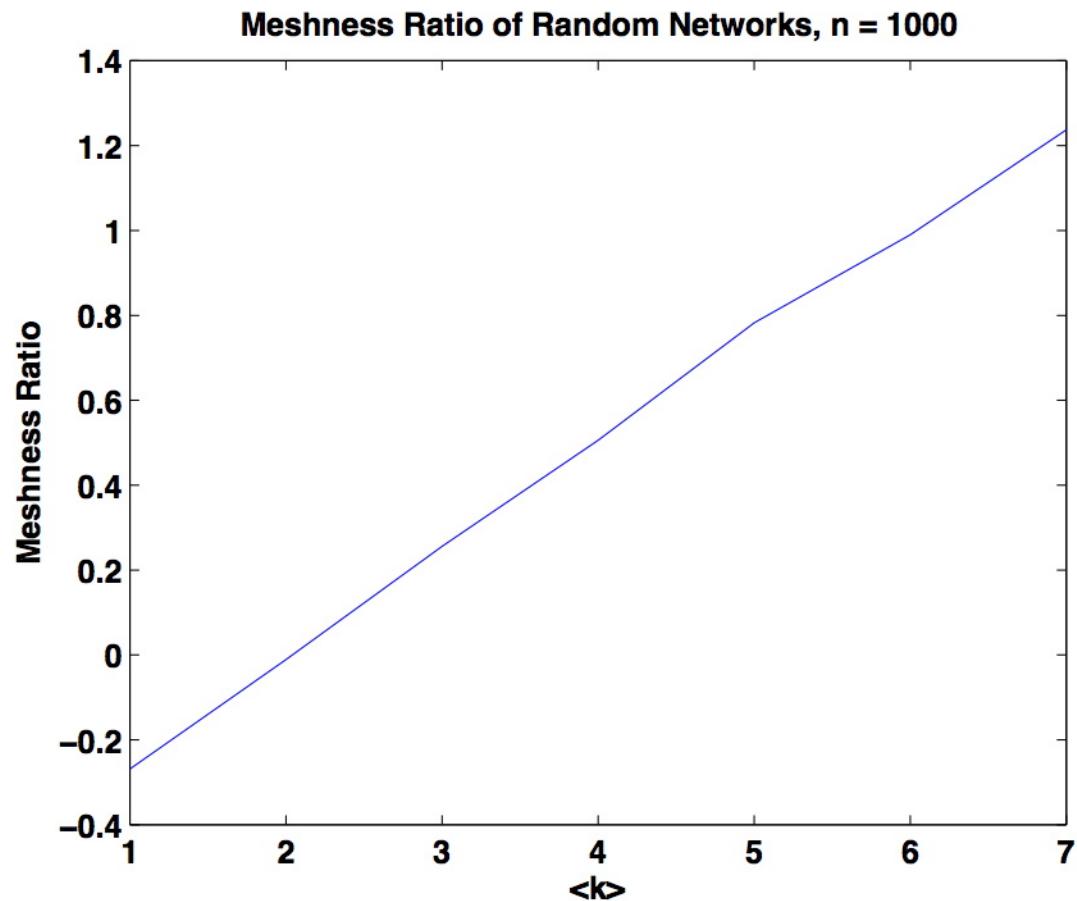
# Meshness Ratio

- Exploits Euler's formula for planar graphs
- Is applied to non-planar graphs as well, not used enough for a basis for comparison to have built up yet
- Meshness = number of closed faces =  $m-n+2$
- Max meshness =  $2n-4$
- Ratio =  $(m-n+2)/(2n-4)$
- This varies between zero and 1
- “Meshy” networks seem to have  $mr \sim 0.3$  but these are usually almost planar, such as metro systems

# Meshness Ratio of Metro Systems



# Meshness of Random Networks



# CAIDA Paper on Internet Structure

- Nice review and comparison of many metrics
- Follows up early 2000s papers purporting to find the structure of the internet
- Shows that there are three ways to do this, each approximate, using different methods, each with a bias
- Shows that each way gives different results, providing caution about artifacts inherent in data collection
- Joint Degree Distribution (JDD) seems to be the best metric

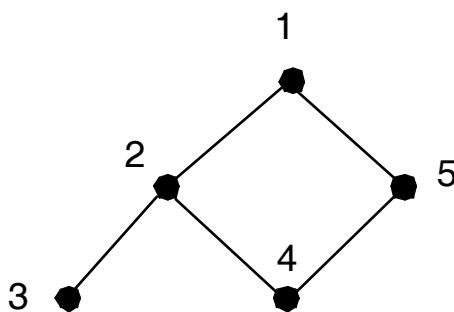
# Degree Correlation $r$

- This is a subset of “homophily” meaning the extent to which nodes are alike
- Degree correlation is measured using the Pearson correlation function
- Also called “assortativity” and “disassortativity” in social network analysis
- $r$  is positive if nodes of similar degree are linked - assortative (not the same as big to big)
- $r$  is negative if nodes of dissimilar degree are linked - disassortative (not the same as big to small)
- Bigger magnitude of  $r$  indicates higher tendency for the specified linkage

# Calculating $r$

$$r = \frac{\sum(x - \bar{x})(y - \bar{y})}{\sqrt{\sum(x - \bar{x})^2 \sum (y - \bar{y})^2}}$$

#	x	y
1	2	3
1	2	2
2	3	1
2	3	2
2	3	2
3	1	3
4	2	3
4	2	3
5	2	2
5	2	2



$$\bar{x} = 2.2$$

$$\bar{y} = 2.2$$

$r = -0.676752968$  using Pearson function in Excel

Note: if all nodes have the same  $k$  then  $r = 0/0$

Screenshot of Microsoft Excel showing the use of the PEARSON function.

The formula bar shows: =PEARSON(B2:B11,C2:C11)

The formula input dialog box is open, showing:

- Array1: B2:B11 = {2;2;3;3;1;2;2;2;}
- Array2: C2:C11 = {3;2;1;2;2;3;3;3;2;}
- Formula result = -0.676752968

The message box states: Returns the Pearson product moment correlation coefficient, r. See Help for the equation used.

Array1 is a set of independent values.

Cancel OK

# Calculating $\bar{x}$ -bar

$$\bar{x} = \frac{\text{sum of column values}}{\text{number of column values}}$$

node	x	y	
1	2	3	
1	2	2	
2	3	1	
2	3	2	
2	3	2	
3	1	3	
4	2	3	
4	2	3	
5	2	2	
5	2	2	
average	2.2		pearson -0.676753
	$\bar{x} = 2.2$		
	$\bar{y} = 2.2$		

each node of degree  $k$  creates  $k$  rows with  $k$  in each row  
 number of rows = sum of entries in  $kvec(A) = sum(k_i)$

$$kvec(A) = 2 \ 3 \ 1 \ 2 \ 2$$

$$sum(kvec(A)) = 10$$

sum of the  $k$  row entries for each  $k = k * k = k^2$

sum of all such row entries =  $sum(k_i^2) = 22$

$$\bar{x} = \frac{\sum k_i^2}{\sum k_i} = \frac{\frac{1}{n} \sum_{i=1}^n k_i^2}{\frac{1}{n} \sum_{i=1}^n k_i} = \frac{\langle k^2 \rangle}{\langle k \rangle} = 2.2$$

$$\bar{x} \geq \frac{\langle k \rangle^2}{\langle k \rangle} = \langle k \rangle \text{ so } \bar{x} \text{ is a measure of the variation in } k$$

# Matlab for Pearson (symmetric)

$$r = \frac{\sum (x - \bar{x})(y - \bar{y})}{\sqrt{\sum (x - \bar{x})^2 \sum (y - \bar{y})^2}}$$

Look at numerator, ignore xbar for the moment

$$\sum (x_i y_j) = x_i' \delta_{ij} y_j = x' A x$$

$\delta_{ij} = 1$  if  $i$  links to  $j$

$\delta_{ij} = 0$  if  $i$  does not link to  $j$

Essentially the calculation is a quadratic form.  
Pearsondir does the calculation for asymmetric networks

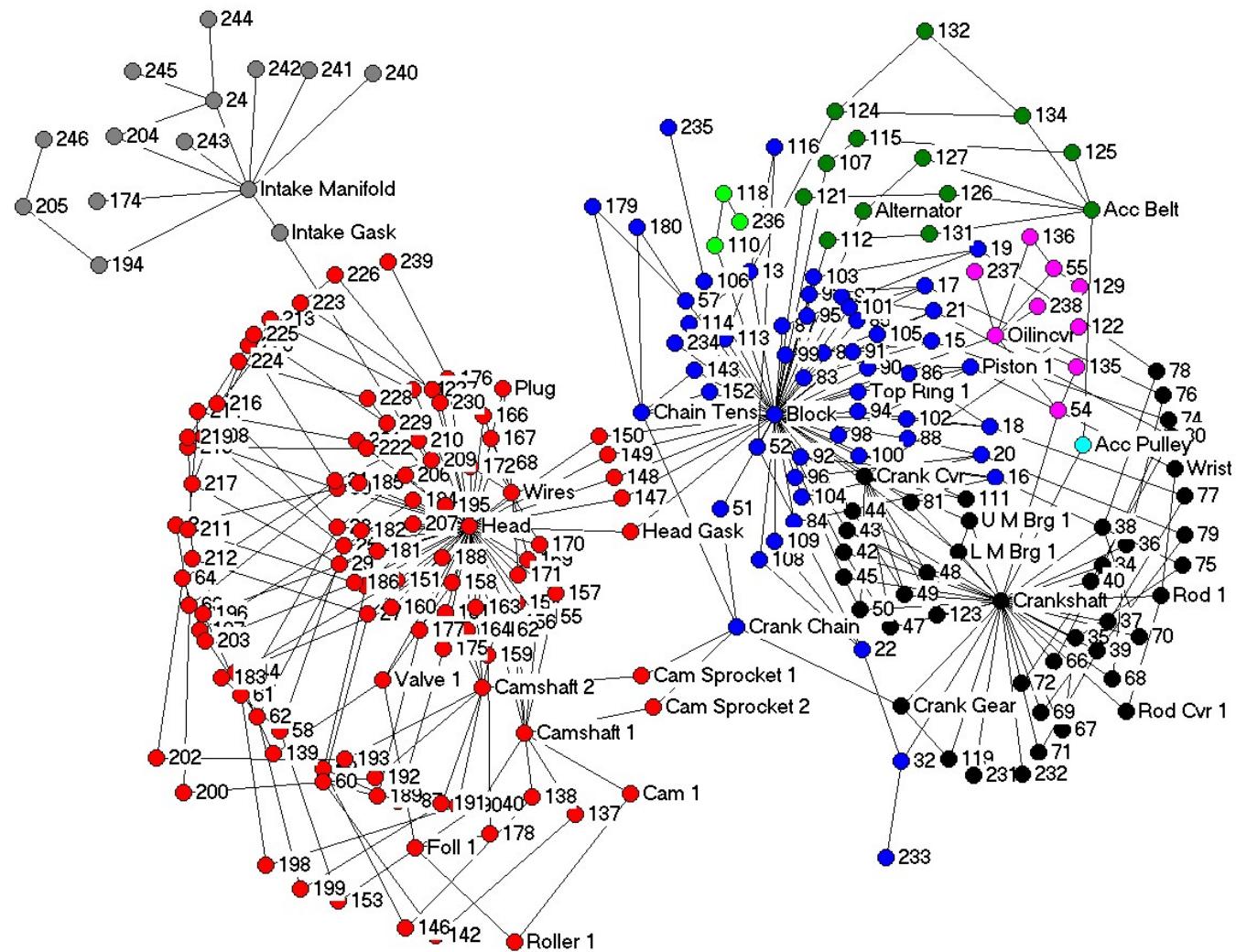
# Matlab Implementation

```
function prs = pearson(A)
%calculates pearson degree correlation of A
[rows,colms]=size(A);
won=ones(rows,1);
k=won'*A;
ksum=won'*k';
ksqsum=k*k';
xbar=ksqsum/ksum;
num=(k-won'*xbar)*A*(k'-xbar*won);
kkk=(k'-xbar*won).*(k'.^.5);
denom=kkk'*kkk;
prs=num/denom;
```

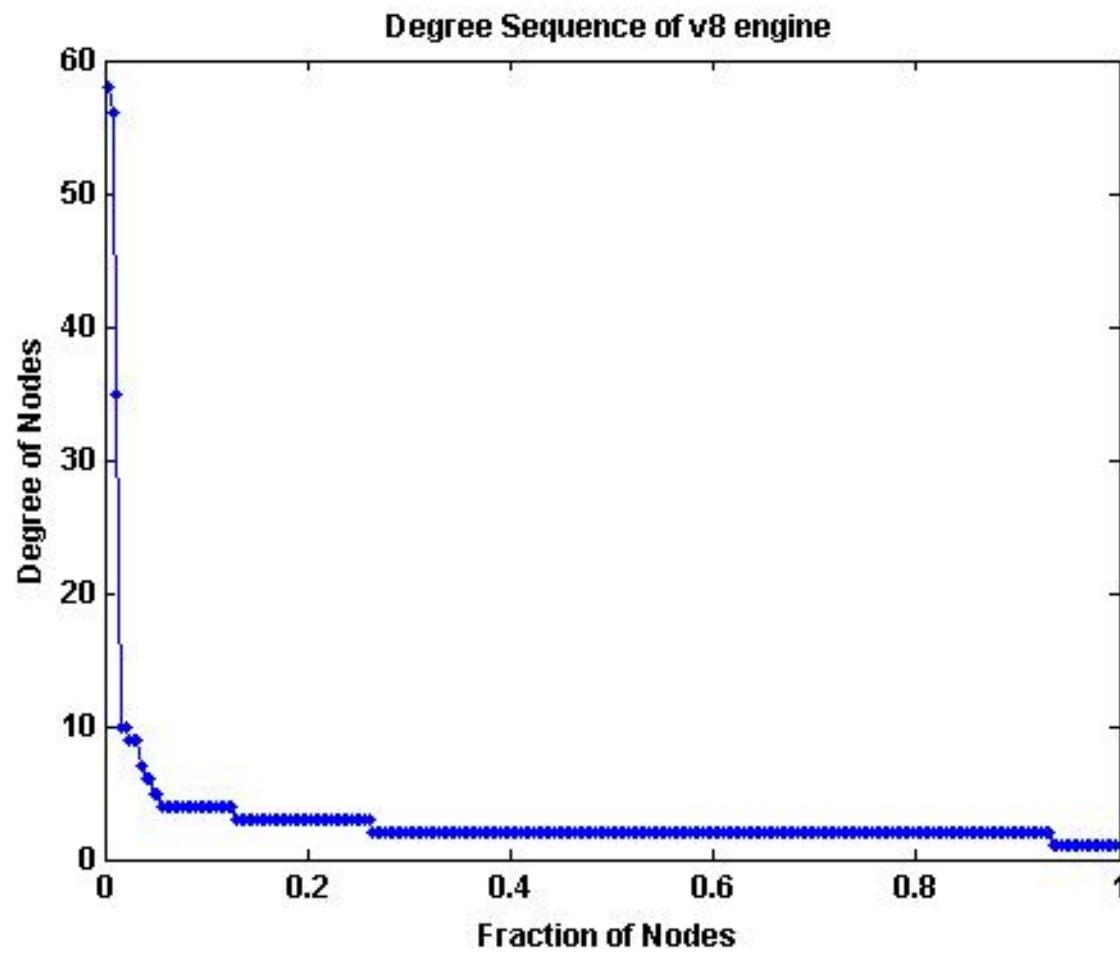
# K-nearest neighbors and Joint Degree Distribution

- These seek similar info to Pearson but are more general than Pearson, which condenses all the info into a single number
- knn plots the average degree of neighbors of nodes that have degree k
  - Rising knn indicates positive degree correlation
  - Falling knn indicates negative degree correlation
- JDD1 plots cross-correlation of degree of each node with every other neighboring node
  - Shape of plot indicates sense of degree correlation

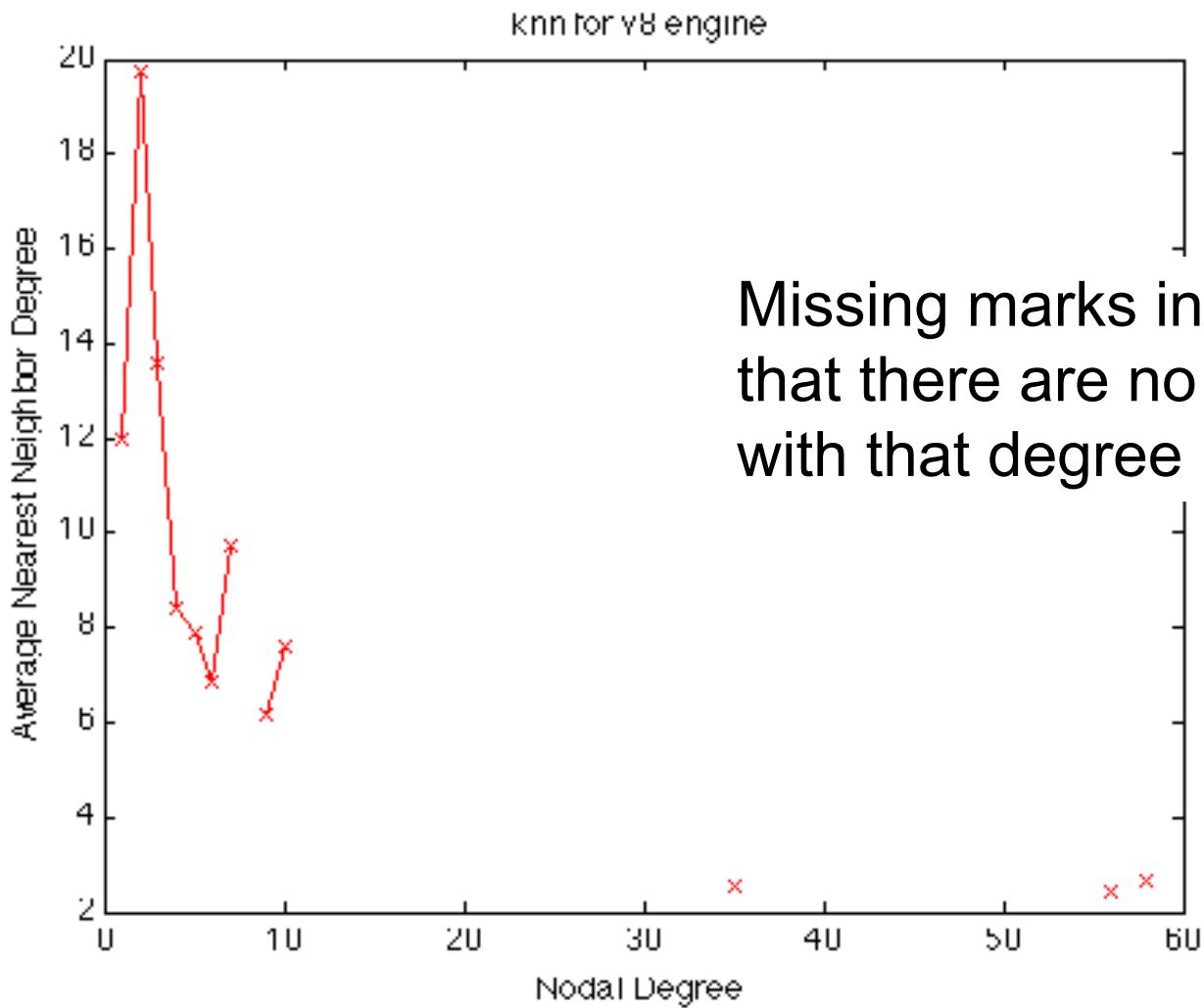
# Network for V-8 Engine



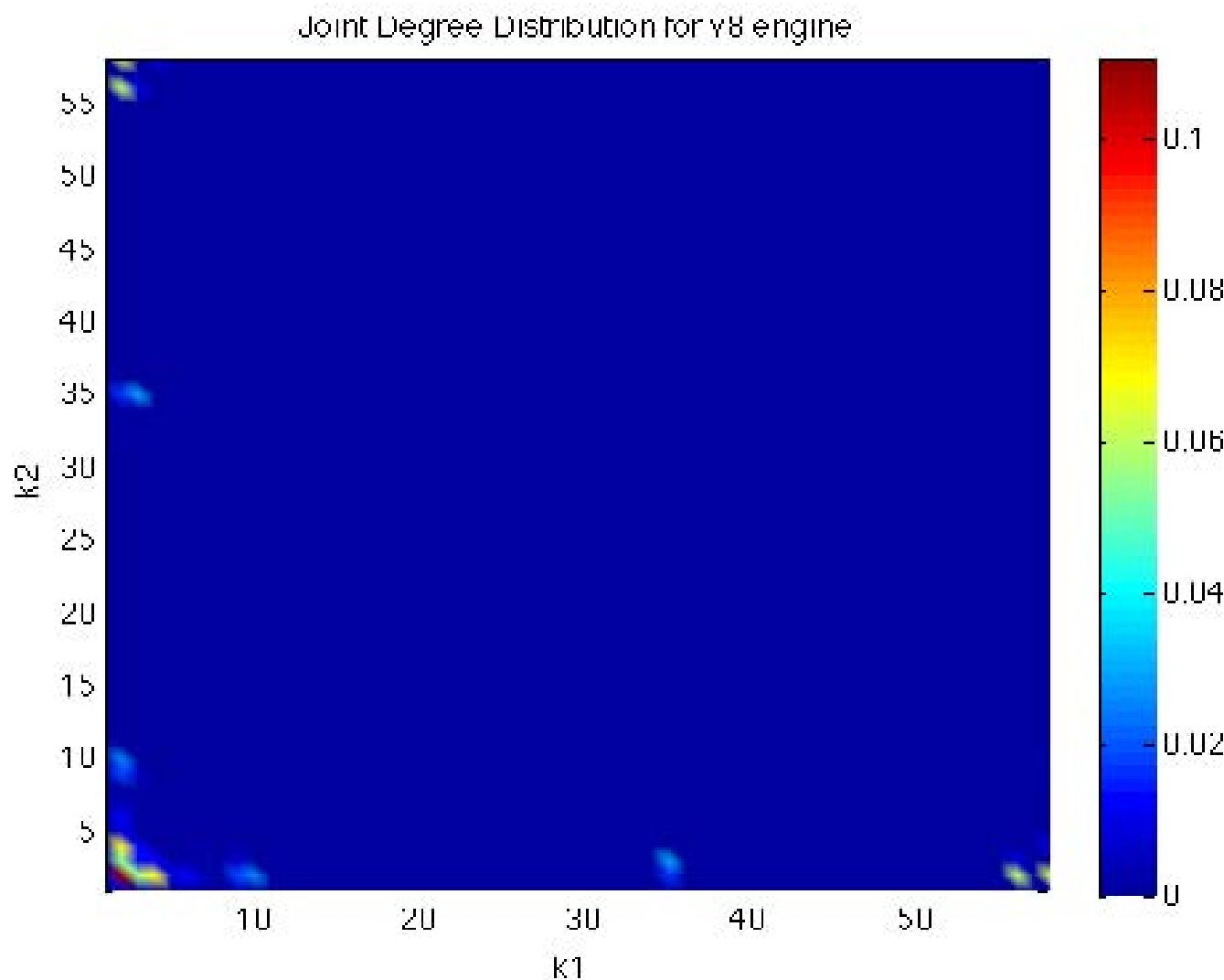
# Degree Distribution for V8 Engine



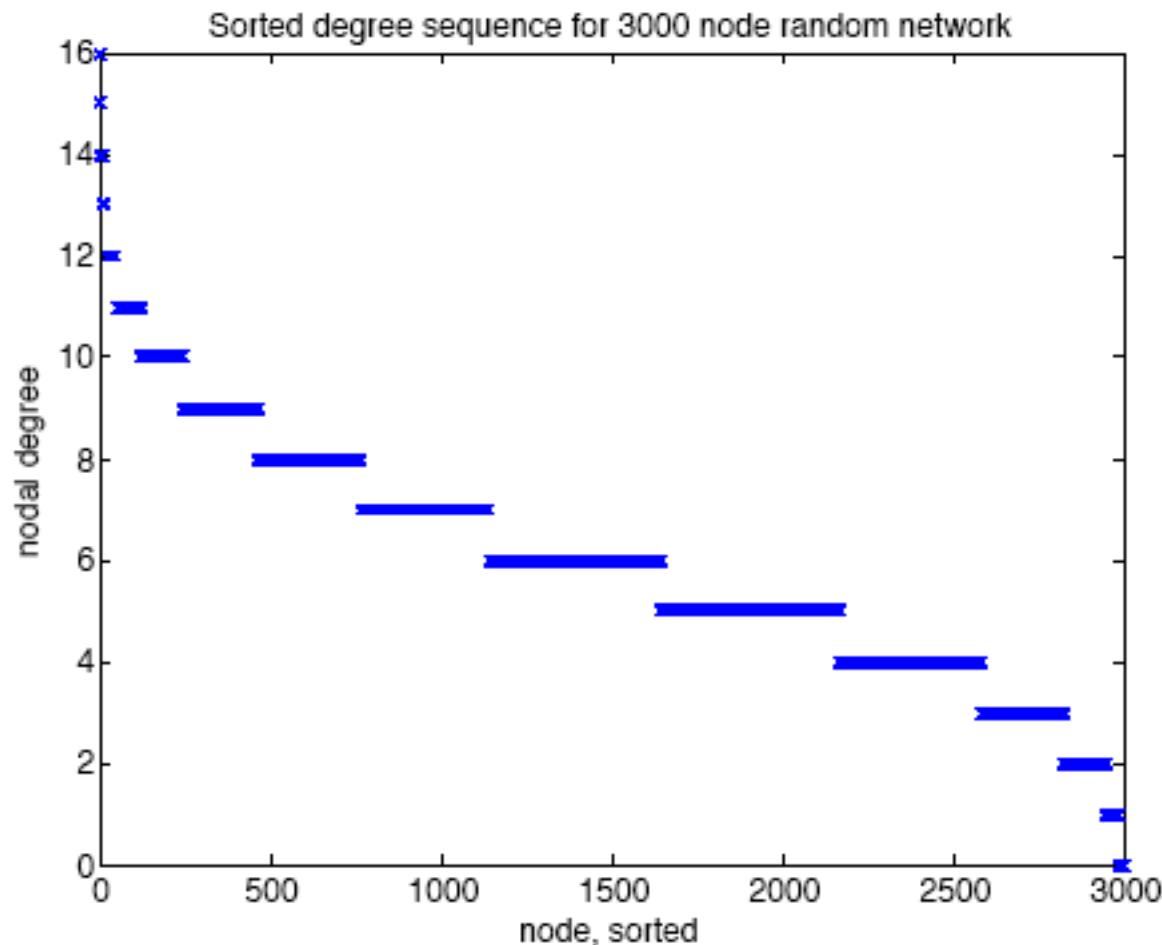
# K Nearest Neighbors for V8



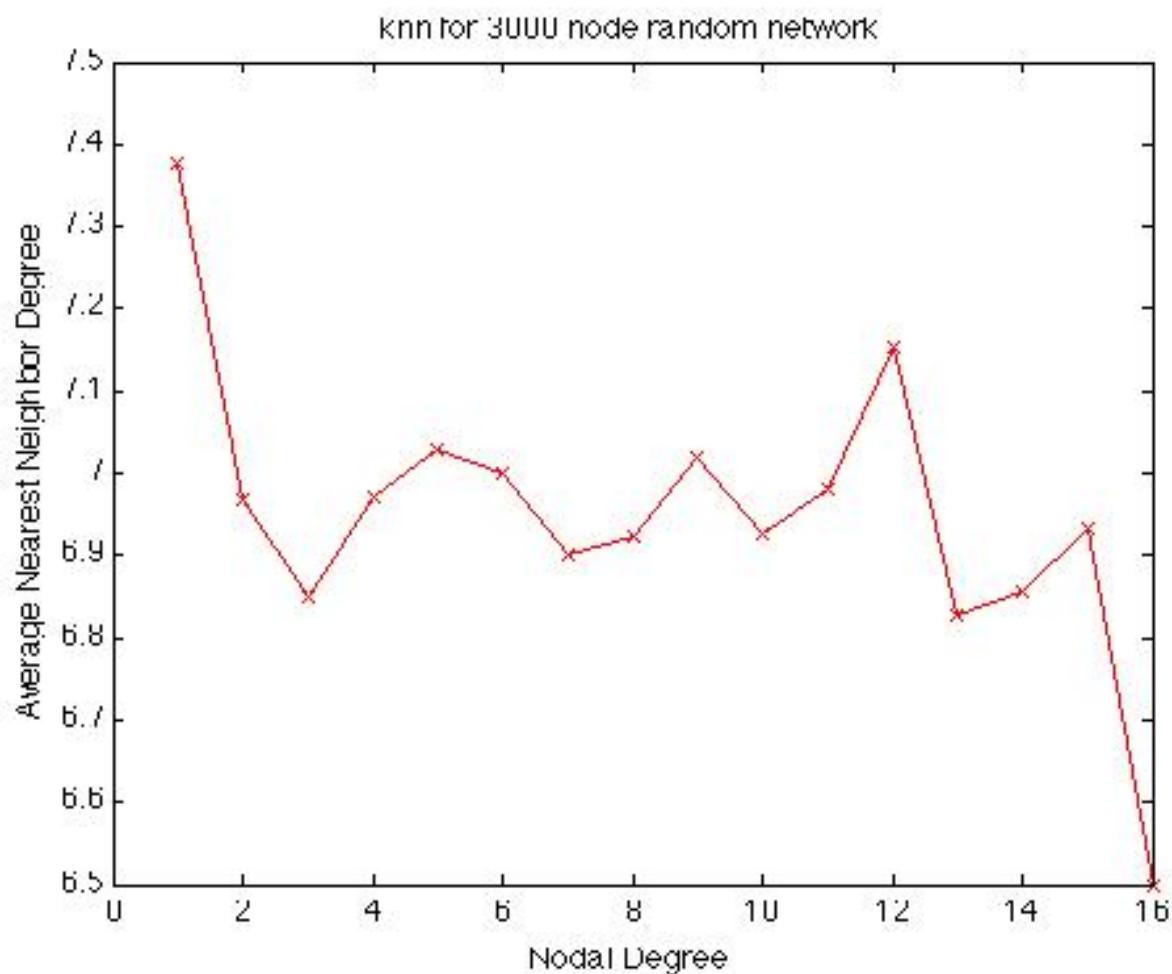
# Joint Degree Distribution for V8



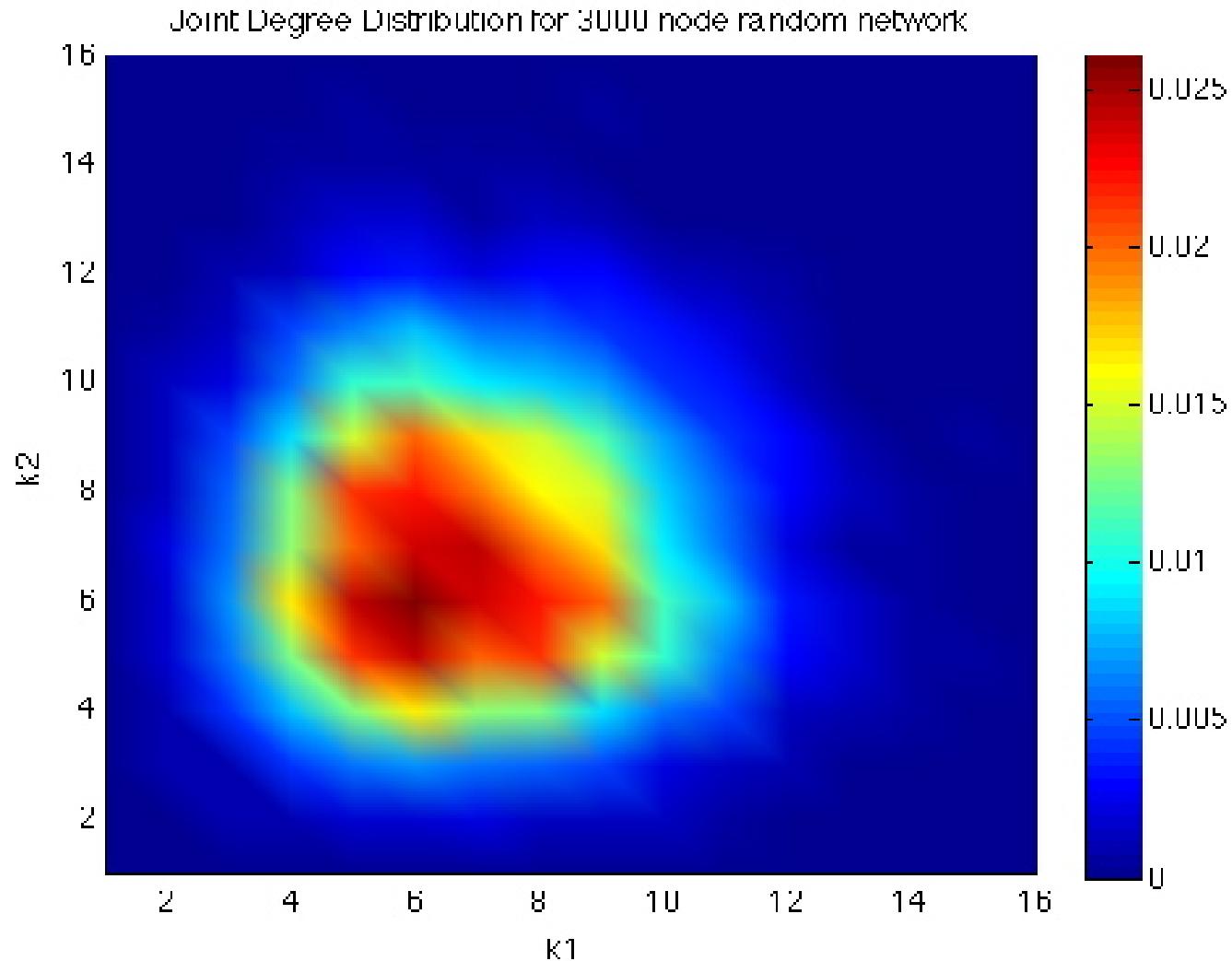
# Degree Sequence of Random Network: $\langle k \rangle = 6$



# Knn for Random = $z + 1$



# JDD for Random Matrix



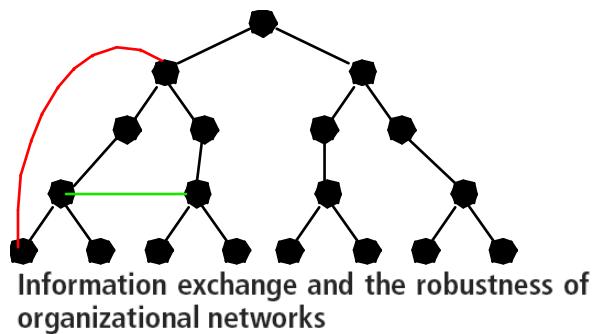
# Rewiring

- A way to deliberately transform a graph
- Several ways this is done
  - Unhooking one end of an edge and hooking it in somewhere else
  - Adding a new edge
  - Pairwise rewiring that preserves the original degree sequence
    - This can disconnect the graph unless you take care to reject rewirings that do so

# Rewiring - 2

Unhook-rehook links

Add links



Peter Sheridan Dodds<sup>\*†</sup>, Duncan J. Watts<sup>\*‡§</sup>, and Charles F. Sabel<sup>¶</sup>

Preserving degree

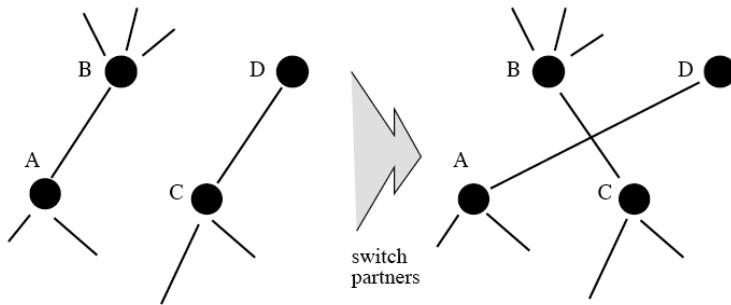


FIG. 1. One elementary step of the local rewiring algorithm. A pair of edges A—B and C—D is randomly selected. They are then rewired in such a way that A becomes connected to D, and C - to B, provided that none of these edges already exist in the network, in which case the rewiring step is aborted, and a new pair of edges is selected. The last restriction prevents the appearance of multiple edges connecting the same pair of nodes.

Detection of Topological Patterns in Complex Networks:  
Correlation Profile of the Internet

Sergei Maslov<sup>1</sup>, Kim Sneppen<sup>2,3</sup>, Alexei Zaliznyak<sup>1</sup>  
arXiv:cond-mat/0205379 v2 6 Nov 2002

# Degree-preserving Pair-wise Rewiring

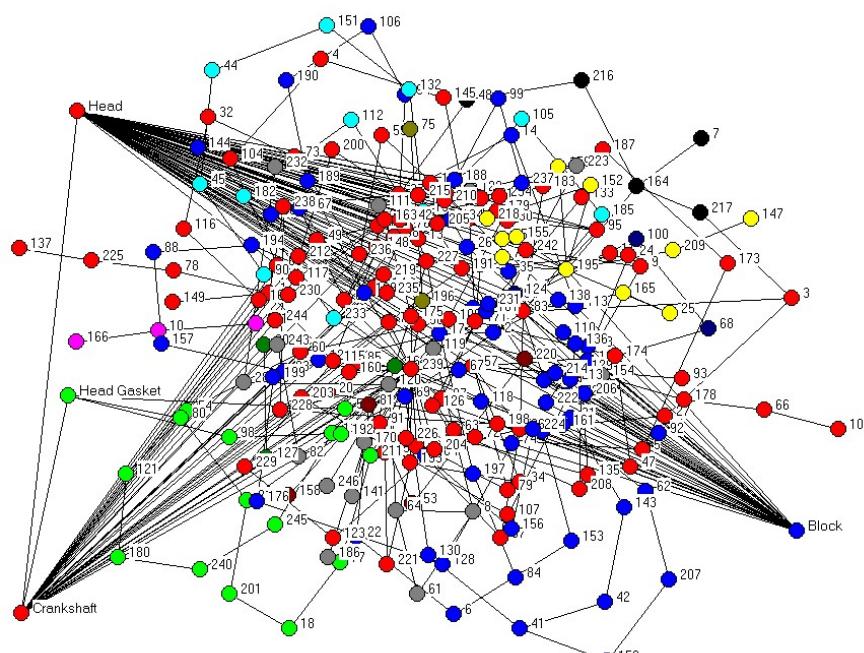
- Picks two pairs of nodes at random and swaps their links so that each node retains its nodal degree
- Usually used to randomize a network
  - Rewire at random, a lot
- Can also be used to change a network's degree correlation or clustering coefficient
  - Rewire but accept only those results that drive  $r$  or  $c$  in the desired direction
  - Each network has a max and min  $r$  that are different from  $\pm 1$  (papers by Whitney and Alderson, and Li and Alderson)
- Note that this process does not necessarily preserve connectedness, so if this is important, check before accepting each rewiring

# Degree-preserving Rewiring Routines

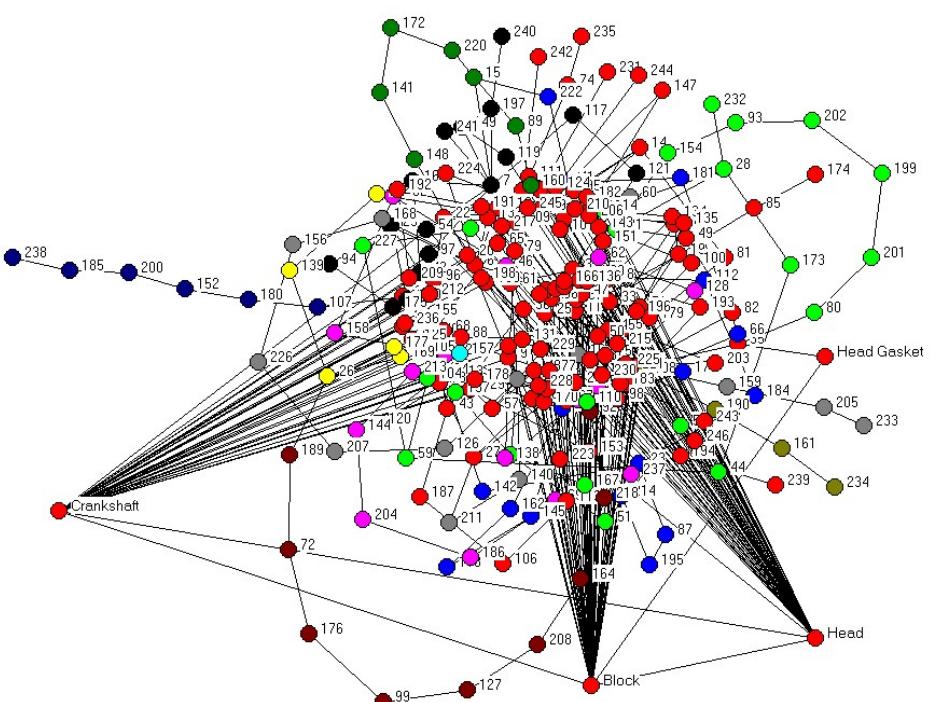
- Maslov-Sneppen routines (the original)
- rgrow, rshrink, cgrow seek to modify the network via directed rewiring to have a different degree correlation or clustering coefficient while preserving the degree sequence and connectedness
  - cgrow is really slow! Use Volz' routine
- rgrowd (does not bother to check for connectedness)
- rgrowthgoal (grows  $r$  to a desired value called goal, ignores connectedness)
- You can easily write your own to do what you want

# Rewired V8 Engine

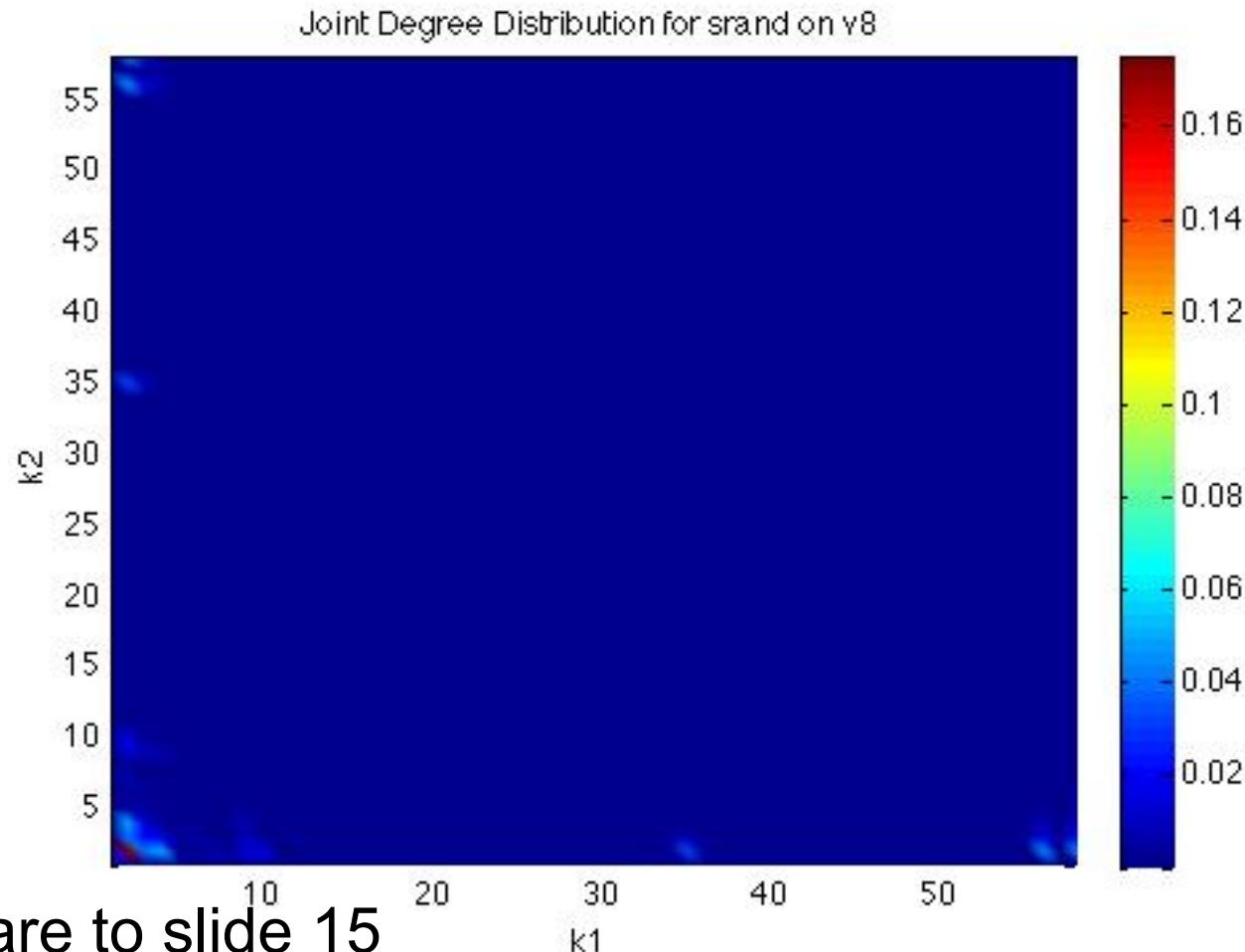
# Maslov-Sneppen randomizing



# Volz clust reduction



# JDD of V8 After Maslov-Sneppen Randomizing

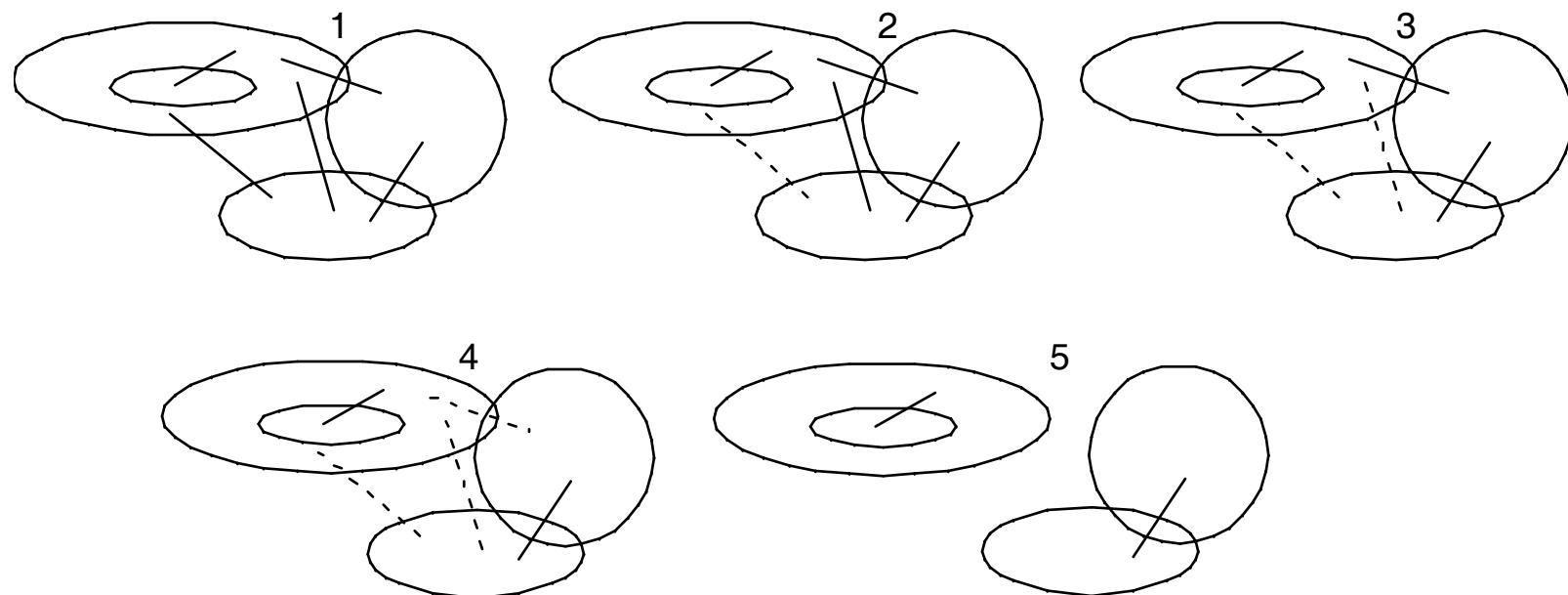


Compare to slide 15

# Finding Communities

- Big topic in social network analysis
- Many algorithms exist, based on different principles, several in UCINET
- Recent one based on network flow by Newman and Girvan: M. E. J. Newman and M. Girvan, *Phys. Rev. E* **69**, 026113 (2004).
- Uses the idea of edge betweenness
- Implementation by ESD PhD student Mo-Han Hsieh seems to be more accurate than the implementation in UCINET

# Recursive Removal of Highest Betweenness Edge Generates Communities



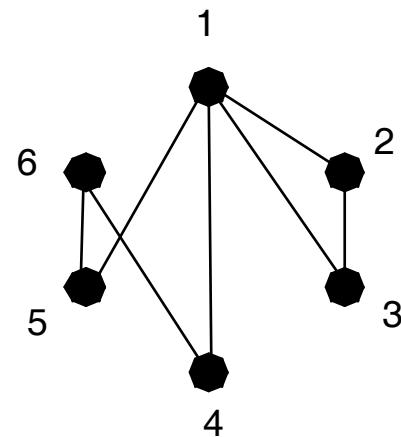
# NewmanGirvan.m

```
% This program conducts Newman-Girvan algorithm. Written by Mo-Han Hsieh.  
% The input is, A, the adjacency matrix, represented by its edgelist in the file TEST.txt.  
% 'Directed' controls whether or not A is directed a network.  
% For directed network: Directed=1; for non-directed network: Directed=0  
% TarGroupNum is the # of desired communities.  
% If TarGroupNum>0, the program will stop at the desired # of communities.  
% Output: QRecord2, dendrogramRecord, and MarkCut  
% QRecord2: [mainNum, singletonNum, Q], where mainNum is the # of  
% components that have at least two nodes as members, SingletonNum is the #  
% of singletons, and Q is the Q defined by Newman-Girvan.  
% dendrogramRecord: First row is mainNum, second row is singletonNum, and  
% the third row is Q, and the rest rows is the partition of nodes (the same  
% format as specified in UCINET).  
  
A1=load('TEST.txt');  
outputFileName1='Q_resultTEST';  
outputFileName2='dendrogramTEST';  
outputFileName3='CutSequenceTEST';  
  
m=max(max(A1(:,1:2)));  
% This code builds the adjacency matrix from the edgelist in TEST.txt  
% You can change the code to read A directly and omit reading TEST.txt  
A=zeros(m,m);  
for i=1:size(A1,1)  
    A(A1(i,1),A1(i,2))=1;  
end  
  
Directed=1;  
TarGroupNum=0;
```

# Input file TEST.txt

```
>> type TEST.txt
```

```
1 2
1 3
1 4
1 5
2 1
2 3
3 1
3 2
4 1
4 6
5 1
5 6
6 4
6 5
```



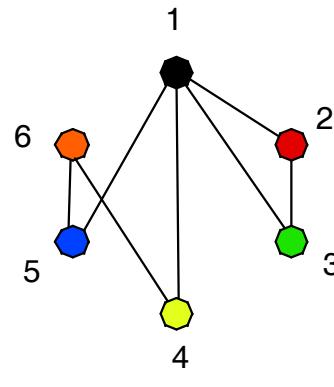
# Example Using TEST.txt

Contents of output file dendorgamTEST

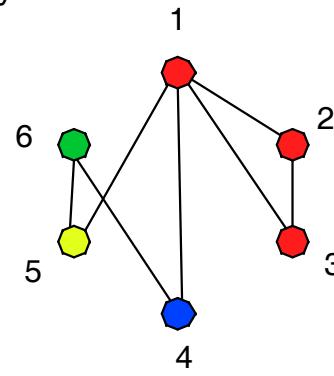
```
0.0000000e+00 1.0000000e+00 2.0000000e+00  
6.0000000e+00 3.0000000e+00 0.0000000e+00  
-1.8367347e-01 4.0816327e-02 2.0408163e-01  
1.0000000e+00 1.0000000e+00 1.0000000e+00  
2.0000000e+00 1.0000000e+00 1.0000000e+00  
3.0000000e+00 1.0000000e+00 1.0000000e+00  
4.0000000e+00 2.0000000e+00 2.0000000e+00  
5.0000000e+00 3.0000000e+00 2.0000000e+00  
6.0000000e+00 4.0000000e+00 2.0000000e+00
```

Q is based on density of  
Links inside groups compared  
To links between groups

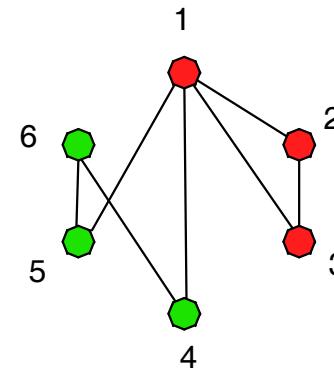
There are three candidate partitions of the network, each listed in a column. Reading the first two rows together, one column at a time, we see that the first partition has no main component (zero in row 1) and instead consists of 6 isolated nodes (6 in row 2). The second has one main component and three isolates, while the third has two main components and no isolates. The third row gives Q for each of these, and this is maximum for the third column. The remaining rows contain the community numbers for the 6 respective nodes, in a format suitable for use in UCINET if you want to use Netdraw to draw the network and color the communities. In column 1 we see that each node is in its own community, numbered 1 - 6. In the second column we see that nodes 1 - 3 are in community 1 while 4 - 6 are isolates in communities 2 - 4 respectively. In column 3 we see that nodes 1 - 3 are in community 1 while nodes 4 - 6 are in community 2.



$$Q = -0.18367$$



$$Q = 0.04081$$



$$Q = 0.20408$$

# Rich Club Metric

- Measures the extent to which the high degree nodes link to each other
- A subset of Pearson degree correlation since it focuses on the high degree nodes
- Large RCM indicates that high degree nodes link to each other
- Small RCM indicates that they do not
- Base case is a random network with the same degree sequence - ignoring this leads to erroneous conclusions except if the most random equivalent is correlated
- Networks with high RCM can still have  $r < 0$
- Ref: paper by Colizza, et al

“Detecting rich-club ordering in complex Networks,” V. COLIZZA, A. FLAMMINI, M. A. SERRANO AND A. VESPIGNANI\*  
*Nature Physics* 15 January 2006; doi:10.1038/nphys209

# Generating a Graph with a Specified Degree Sequence

- Not any string of numbers qualifies as a degree sequence of a network that is simple and connected
  - Simple: no self-loops, no multiple links between nodes
- Erdos-Gallai theorem tests if a degree sequence is “graphic” (routine `isgraphic.m`)
- Generating the graph is fraught and often ends up incomplete or disconnected, or else it has some self-loops and multiple edges between nodes

# Random Graph Realization Summary

<b>Function⇒ Routine or folder ↓</b>	<b>Generate the degree sequence</b>	<b>Generate the graph from the degree sequence</b>	<b>Remarks</b>
<b>degree_dist</b>	Use it to generate most distributions except power law	No	First few lines of random_graph
<b>random_graph</b>	Most distributions except power law	Yes	Graph generation is slow for n > 100 - 200
<b>erdosRenyi in folder randGraphs</b>	Watts-strogatz grids	Yes plus a plot	Only one type of graph
<b>sfng in folder Barabasi-Albert</b>	Power law with $2 < k < 3$ typically	As above	As above
<b>Folder Volz</b>	No	Generates a symmetric edge list	Can choose the clustering coeff
<b>buildSmax</b>	No	Builds graph with max positive degree correlation	Only one type of graph

# Random (Poisson) Networks

- `randmatrix(n, p);`
- Since  $p=z/n$ , you can write `randmatrix(n, z/n);`
- This generates the adjacency matrix for a random network of  $n$  nodes having probability  $p$  of a link between any pair of nodes chosen at random
- The degree distribution is poisson with  $\text{average}=z$ , clustering coefficient  $\sim p$  and  $r \sim 0$
- Original theory due to Erdös and Renyi so these are often called ER random graphs

# random\_graph.m

```
% Random graph construction routine with various models  
% Gergana Bounova, October 31, 2005
```

```
function [adj] = random_graph(N,p,E,distribution,fun,degrees)
```

```
% INPUTS:
```

```
% N - number of nodes
```

```
% p - probability, 0<=p<=1
```

```
% E - fixed number of edges
```

```
% distribution - probability distribution: use the
```

```
% "connecting-stubs model"
```

```
% generation model
```

```
% choices are uniform, normal, binomial, exponential,geometric
```

```
% set parameters by modifying the code
```

```
% fun - customized pdf function, used only if distribution =
```

```
% 'custom'
```

```
% degrees - particular degree sequence, used only if distribution =
```

```
% 'sequence'
```

```
% OUTPUTS: adj - adjacency matrix of generated graph (symmetric)
```

```
% Only the first argument is needed, but if any number of arguments is
```

```
% provided, all up to that number must be provided, even though
```

```
% only N and the kind of distribution would be used. Others, like E,
```

```
% will be ignored
```

Courtesy of Gergana Bounova. Used with permission.

# degree\_dist.m

```
function [Nseq] = degree_dist(N,p,distribution)
% Random graph degree sequence construction routine with various models
% Gergana Bounova, October 31, 2005, modified by Whitney 1-8-08
% INPUTS:
% N - number of nodes
% p - probability, 0<=p<=1
% distribution - probability distribution name, used below
% choices are 'uniform', 'binomial', 'normal', 'exponential'
% change parameters in the code below to get mean, variance, etc

% OUTPUTS: NSeq - degree sequence drawn from the specified distribution
```

Courtesy of Gergana Bounova. Used with permission.

# Example Calls to random\_graph

```
random_graph(10)
random_graph(10,0.1,20)
random_graph(10,0,0,'normal')
random_graph(10,0,0,'custom',@mypdf)
degs = [3 1 1 1];
random_graph(10,0,0,'custom',@mypdf,degs)
```

# Volz' Algorithm

- Originally intended to generate a graph with specified degree sequence and specified clustering
- Getting the right clustering is difficult
- Volz' method is fast and can be used to generate a graph with any degree sequence and zero clustering
- It is in Java and must be executed from the operating system
- But the Matlab command window is an operating system shell if you use “!” to start the command

# Script for Volz Routine

```
% network_generator_script
% script to generate random networks with given degree sequence
% Java executable RandomClusteringNetwork.jar must be in your matlab
% directory
N=100
p=0.1
E=10
distribution='normal'
fun=1
degrees=1
stop=1
Nseq = degree_dist(N,p,E,distribution,fun,degrees,stop);
Nseqabs=abs(Nseq); %protect against negative values
Nseqint=int16(Nseqabs); %Volz routine requires integers
dlmwrite('degdist.txt',Nseqint,'t') %Volz routine requires tab delimited input
!java -jar RandomClusteringNetwork.jar degdist.txt 100 .001 output.txt %n = 100, desired clust =
% if you use 0.0 for desired clust the program will crash!
outputedges=dlmread('output.txt'); %Volz routine generates a symmetric edge list
outputadj=adjbuilde(outputedges);
kvoutputadj=kvec(outputadj);
khatoutputadj=khat(outputadj)
sigmaoutputadj=stdev(kvoutputadj)
```

PHYSICAL REVIEW E **70**, 056115 (2004)

Random networks with tunable degree distribution and clustering  
Erik Volz  
Cornell University, Ithaca, New York 14853, USA  
(Received 4 June 2004; published 17 November 2004)

## erdosRenyi.m

- Actually this routine makes a Watts-Strogatz random graph, not a Poisson (ER) random graph
- It starts from a ring mesh where  $k = K_{reg}$  at each node (only even values of  $k$  should be used)
- With probability  $p$  it unhooks one end of a link and puts it down on another node
- This is not the same  $p$  as in randmatrix
- This kind of rewiring preserves the networks'  $z$  but does not preserve the degree sequence

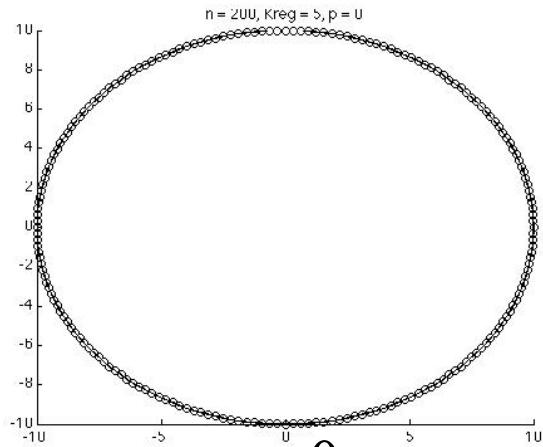
# Watts-Strogatz Small World Generator

```
function [G]=erdosRenyi(nv,p,Kreg)
%Function [G]=edosRenyi(nv,p,Kreg) generates a random graph based on
%the Erdos and Renyi algoritm where all possible pairs of 'nv' nodes are
%connected with probability 'p'. It does this by creating a connected
%regular grid with k = Kreg at every node and then rewires. It does not
%protect against disconnecting the network or isolating nodes.
%
% Inputs:
%   nv - number of nodes
%   p - rewiring probability
%   Kreg - initial node degree of for regular graph (use 1 or even numbers)
%
% Output:
%   G is a structure implemented as data structure in this as well as other
%   graph theory algorithms.
%   G.Adj - is the adjacency matrix (1 for connected nodes, 0 otherwise).
%   G.x and G.y - are row vectors of size nv wiht the (x,y) coordinates of
%                 each node of G.
%   G.nv - number of vertices in G
%   G.ne - number of edges in G
% Created by Pablo Blinder.
```

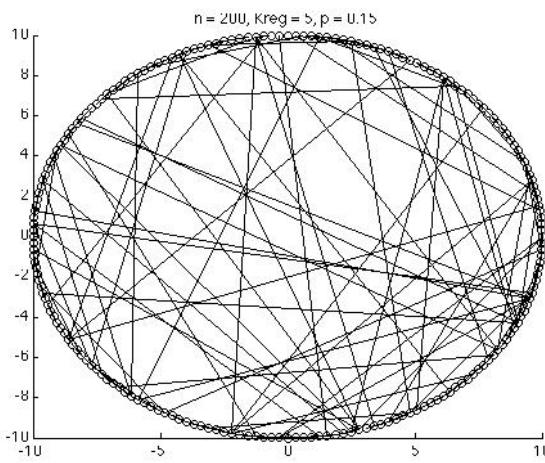
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For more information, see <http://ocw.mit.edu/fairuse>.

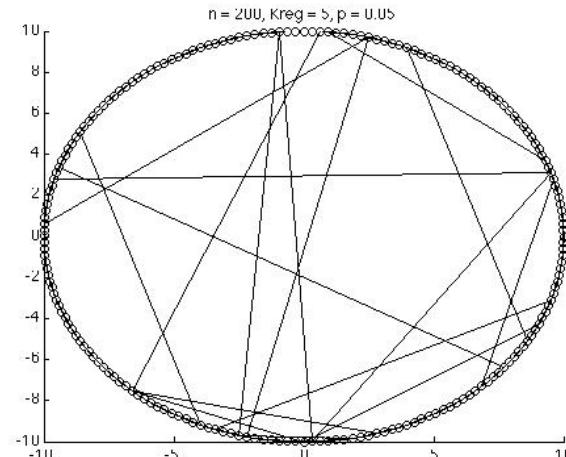
# Watts-Strogatz Examples Using erdosRenyi Code, $n = 200$ , $K_{reg} = 5$



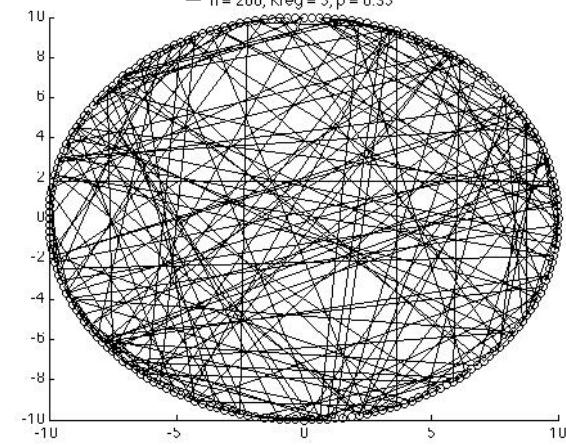
$p = 0$



$p = 0.15$

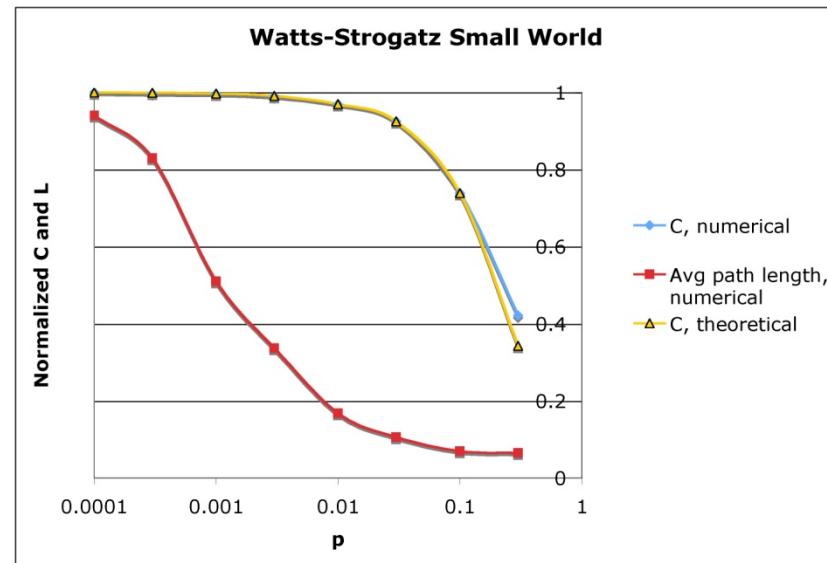
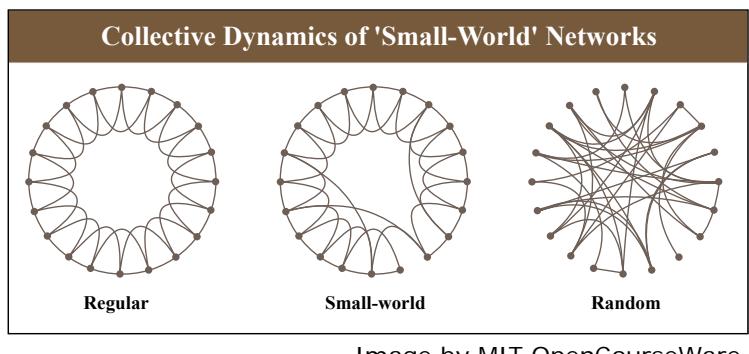


$p = 0.05$



$p = 0.35$

# Watts-Strogatz Model



$$\langle \ell \rangle = \frac{n}{2z} = \frac{n}{2 \langle k \rangle}$$

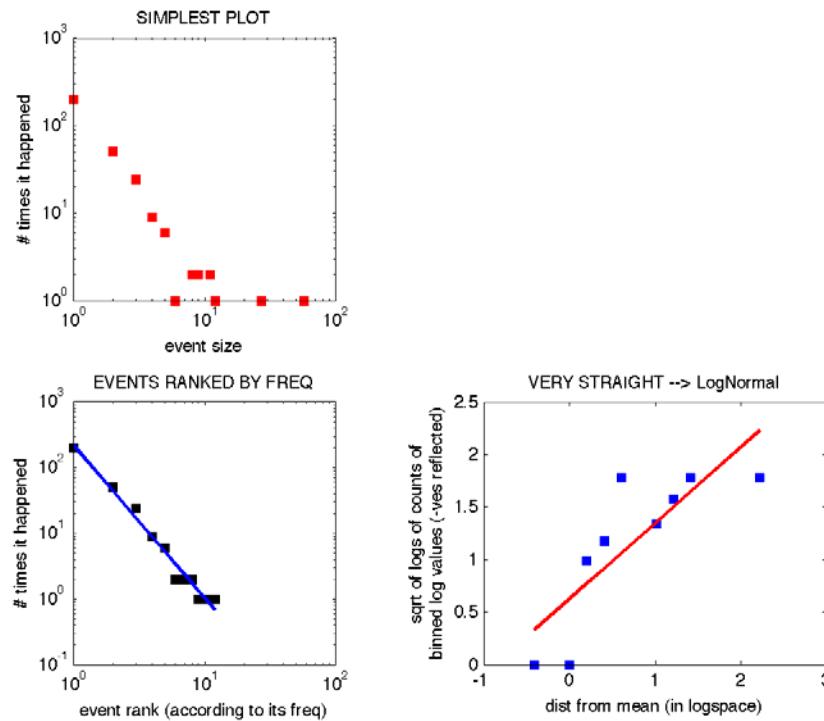
when  $p \sim 0$

$$C = \frac{3(z/2 - 1)}{2(z-1)} (1-p)^3$$

# SFNG

- Text from the “read me:”
- B-A Scale-Free Network Generation and Visualization
- By Mathew Neil George
- The \*SFNG\* m-file is used to simulate the B-A algorithm and returns scale-free networks of given sizes.
- Here is a small example to demonstrate how to use the code. This code creates a seed network of 5 nodes, generates a scale-free network of 300 nodes from the seed network, and then performs the two graphing procedures.
- `seed =[0 1 0 0 1;1 0 0 1 0;0 0 0 1 0;0 1 1 0 0;1 0 0 0 0]`
- `Net = SFNG(300, 1, seed);`
- `CNet(Net) % draws the graph`
- `diagnose_matrix(Net,20) % Gergana's routine. Tells you the exponent`
- `%PL_Equation = PLplot(Net) neets "fit"`

# SFNG Output



Fit for power law:  $-2.3227x + 5.4084$

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