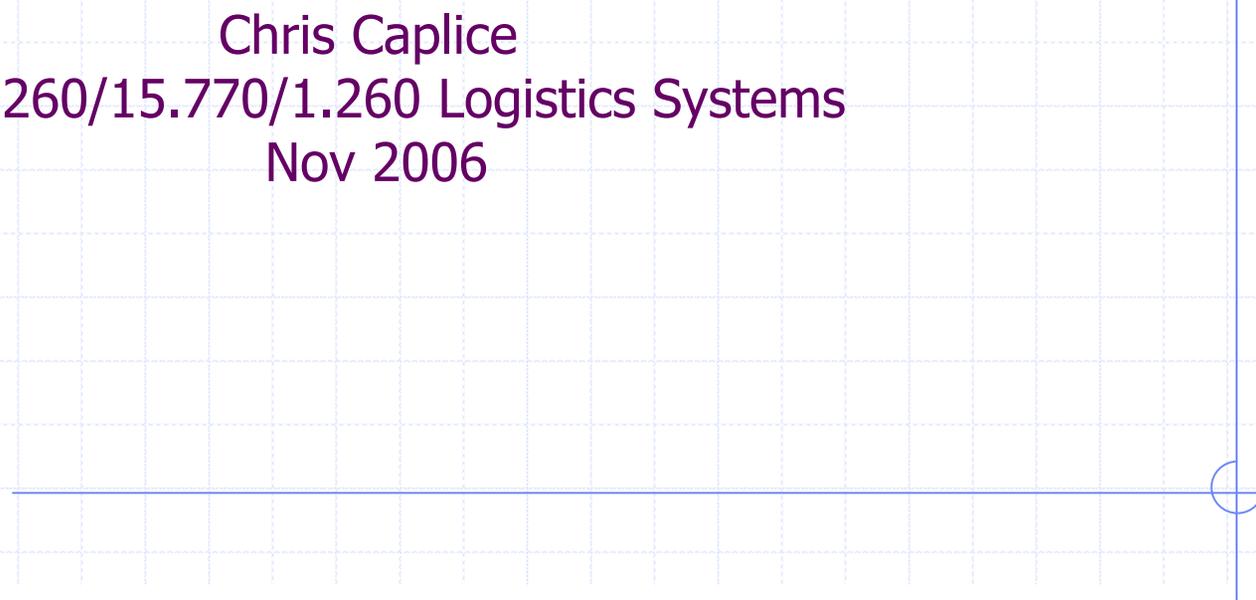


# Transportation Management Operational Networks

Chris Caplice  
ESD.260/15.770/1.260 Logistics Systems  
Nov 2006



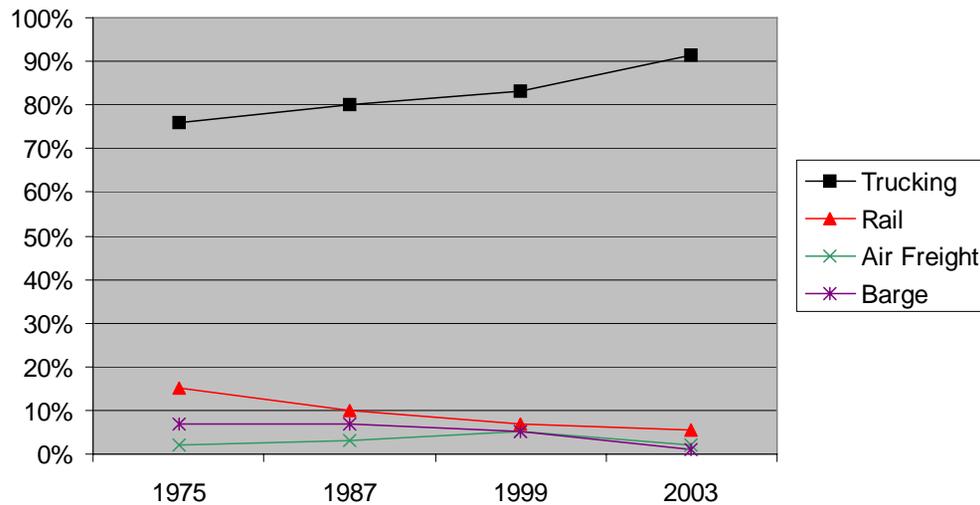
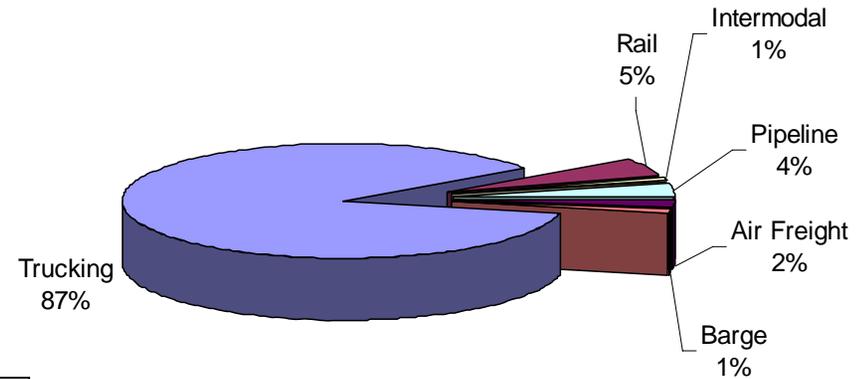
# Agenda

- ◆ Economic vs Traditional Modes
- ◆ Operational Networks
  - One to One
  - One to Many
  - Many to Many
- ◆ Example of Approximate Analysis

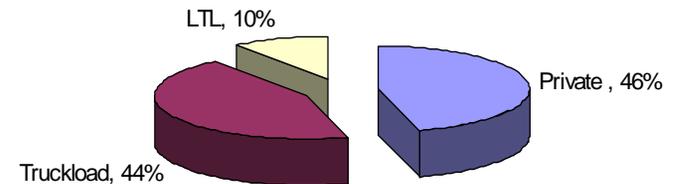
# Traditional Transport Modes (US)

Mode	2003 revenue (\$B)	
Trucking	610	87%
Rail	36	5%
Intermodal	8	1%
Pipeline	27	4%
Air Freight	13	2%
Barge	8	1%
	702	100%

US Transportation By Mode 2003 (702 \$B)



Trucking By Sub-Mode



Note that these modes are all technology based – according to the type of power unit and guideways used.

# The Transportation Product

## ◆ Four Primary Transportation Components

- Loading/Unloading
- Line-Haul
- Local-Routing (Vehicle Routing)
- Sorting

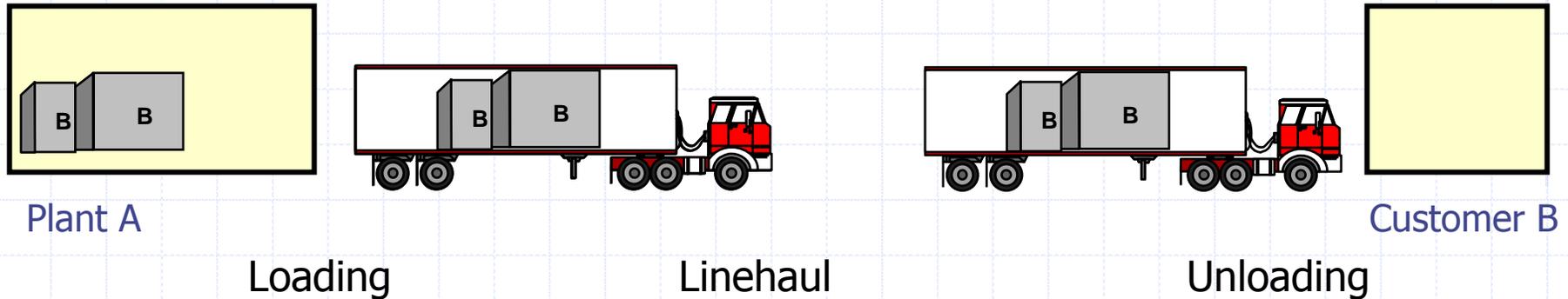
## ◆ Basic Forms of Consolidation

- Vehicle
- Temporal
- Spatial

## ◆ Driving Influences

- Economies of Scale
- Economies of Scope (Balance )
- Economies of Density

# The Transportation Product



## ◆ Loading/Unloading

- Key drivers:
  - ◆ Number of items
  - ◆ Time
  - ◆ Stowability (Packaging)
- Not always symmetric

## ◆ Linehaul

- Key drivers:
  - ◆ Distance
  - ◆ Balance / Backhaul
- Impacted by network
  - ◆ Congestion
  - ◆ Connectivity

# Regression of Long Haul TL Rates

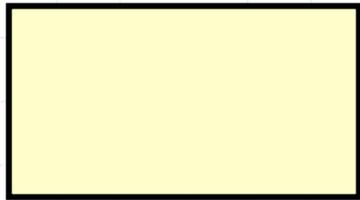
Independent Variable	Coefficient Value	95% Confidence Limits	
		Lower Bound	Upper Bound
(Constant)	116.84	107.57	126.12
Distance	1.10	1.097	1.101
OutBound Flag	9.04	5.48	12.61
Private Fleet Dist	(0.17)	(0.21)	(0.13)
Spot Mkt Dist	0.29	0.26	0.32
Intermodal Dist	(0.29)	(0.30)	(0.29)
Expedited Dist	0.15	0.13	0.16
High Frequency Flag	(72.49)	(78.44)	(66.54)
Monthly Flag	(60.96)	(64.44)	(57.49)
Quarterly Flag	(36.33)	(38.96)	(33.69)
\$100M Buy Flag	(19.2840)	(23.85)	(14.71)
Regional Values	XXX	XX	

Explains ~77%

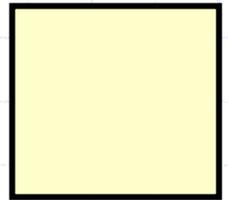
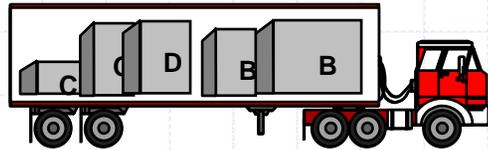
Explains ~ 2%

Explains ~ 7%

# The Transportation Product



Plant A



Customer B

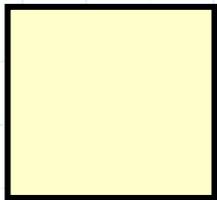
## ◆ Vehicle Routing

### ■ Key drivers:

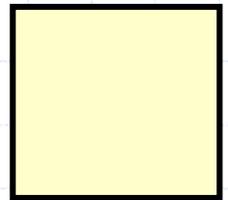
- ◆ Number/Density of stops
- ◆ Vehicle Capacity
- ◆ Time

### ■ Origin or Destination

- ◆ One to Many
- ◆ Many to One
- ◆ Interleaved



Customer D



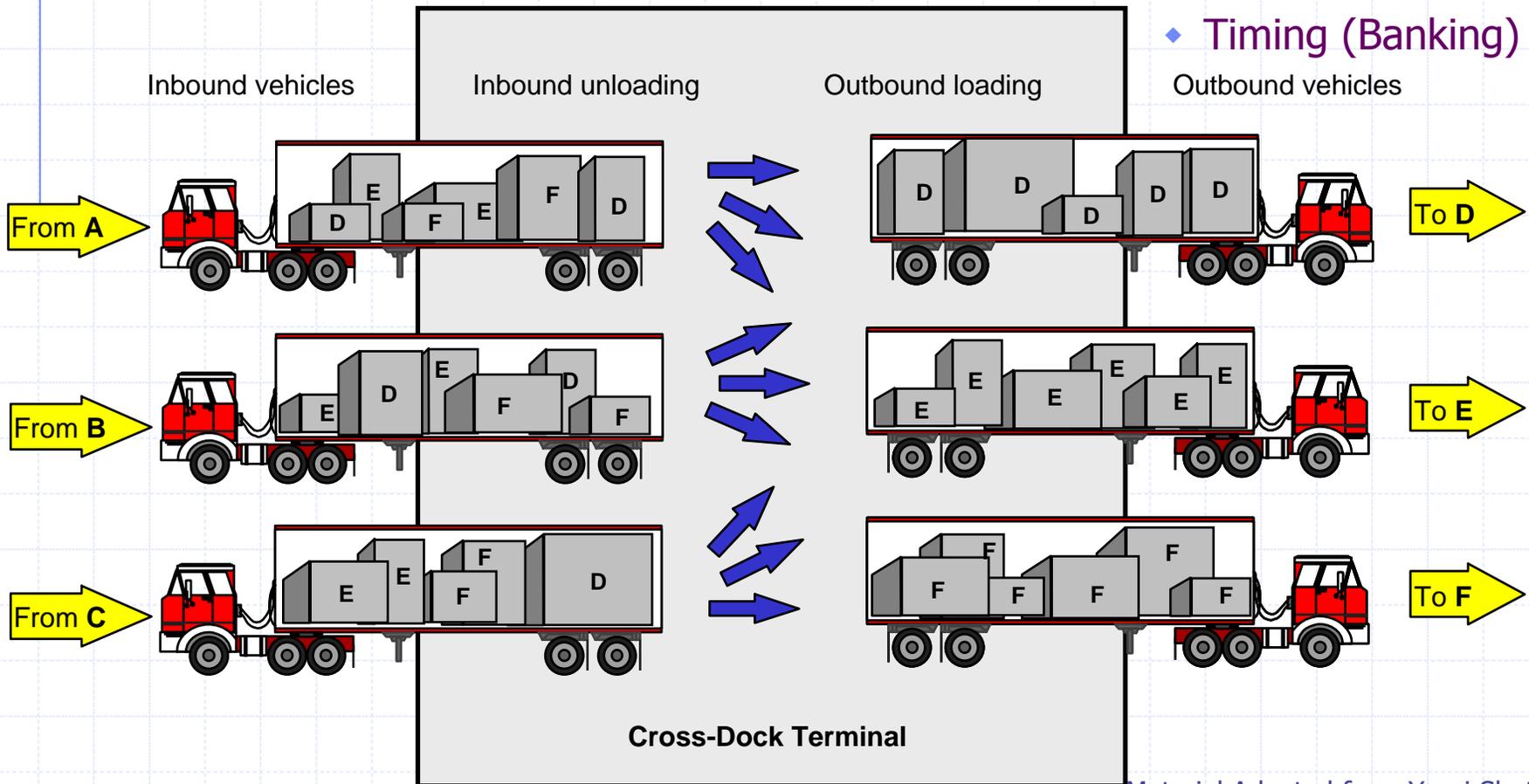
Customer C

# The Transportation Product

## ◆ Sorting

### ■ Key drivers:

- ◆ Stowability (Packaging)
- ◆ Number of items
- ◆ Timing (Banking)



Material Adapted from Yossi Sheffi

# The Transportation Product

## ◆ Four Primary Transportation Components

- Loading/Unloading
- Line-Haul
- Local-Routing (Vehicle Routing)
- Sorting

## ◆ Basic Forms of Consolidation

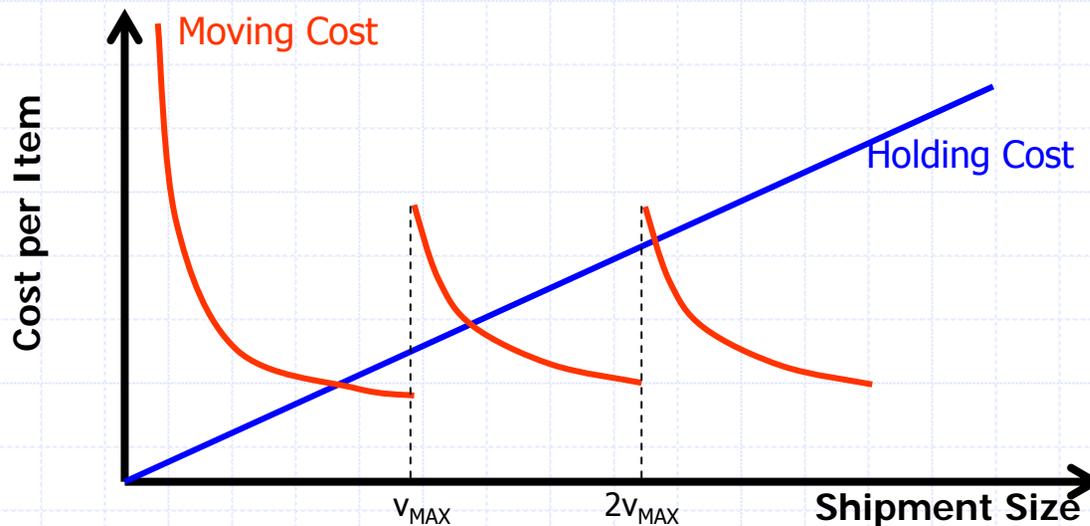
- Vehicle
- Temporal
- Spatial

## ◆ Driving Influences

- Economies of Scale
- Economies of Scope (Balance )
- Economies of Density

# Economies of Scale

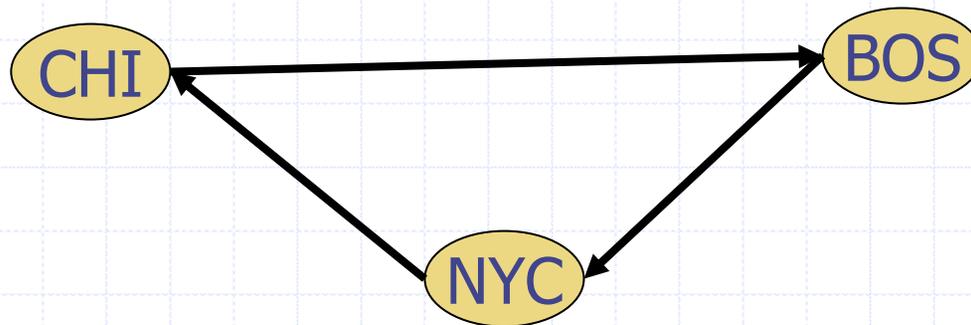
- ◆ For an individual shipment –
  - Captures allocation of fixed costs over many items
  - Follows lot sizing logic – drives mode selection



- ◆ Across a network – this is less clear
  - Volume on all lanes increase in the same proportion
  - It depends on directionality (mainly direct carriers)
  - Consolidated carriers have more fixed costs - more terminals

# Economies of Scope (Balance)

- ◆ Reverse flow mitigates the cost of repositioning.
- ◆ Strong for direct carriers – but present in all
  - **Subadditivity** - the costs of serving a set of lanes by a single carrier is lower than the costs of serving it by a group of carriers
  - **Cost Complementarity** - the effect that an additional unit carried on one lane has on other lanes

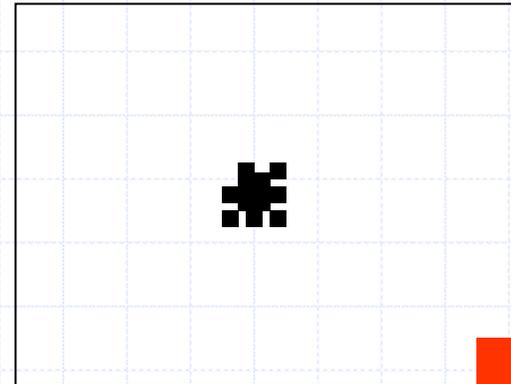
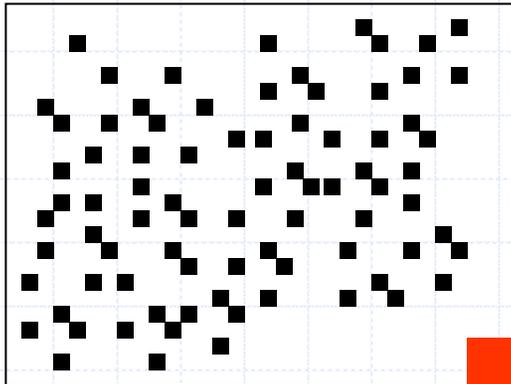


# Economies of Density

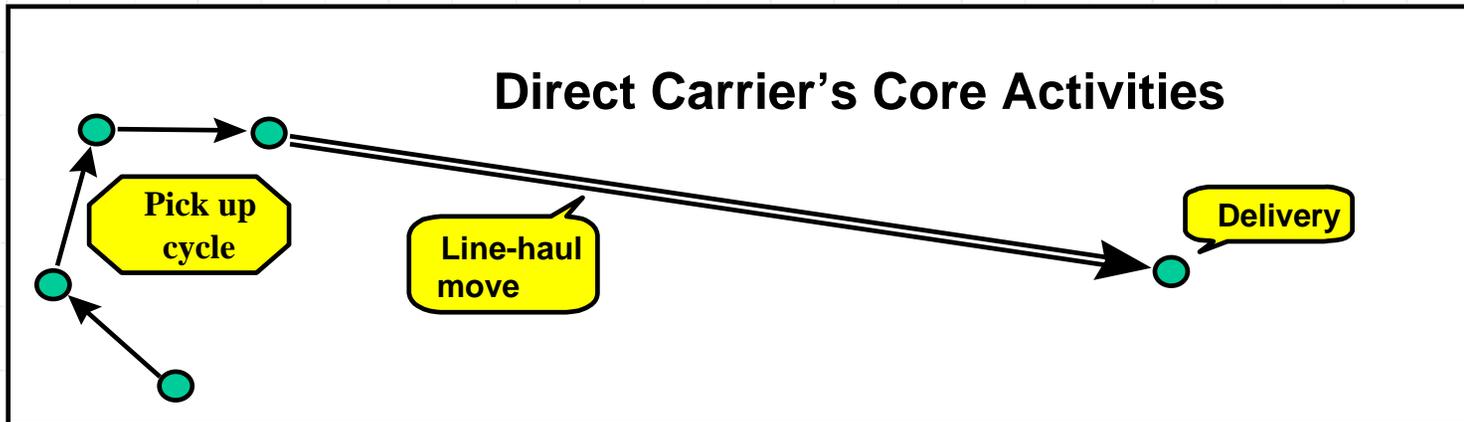
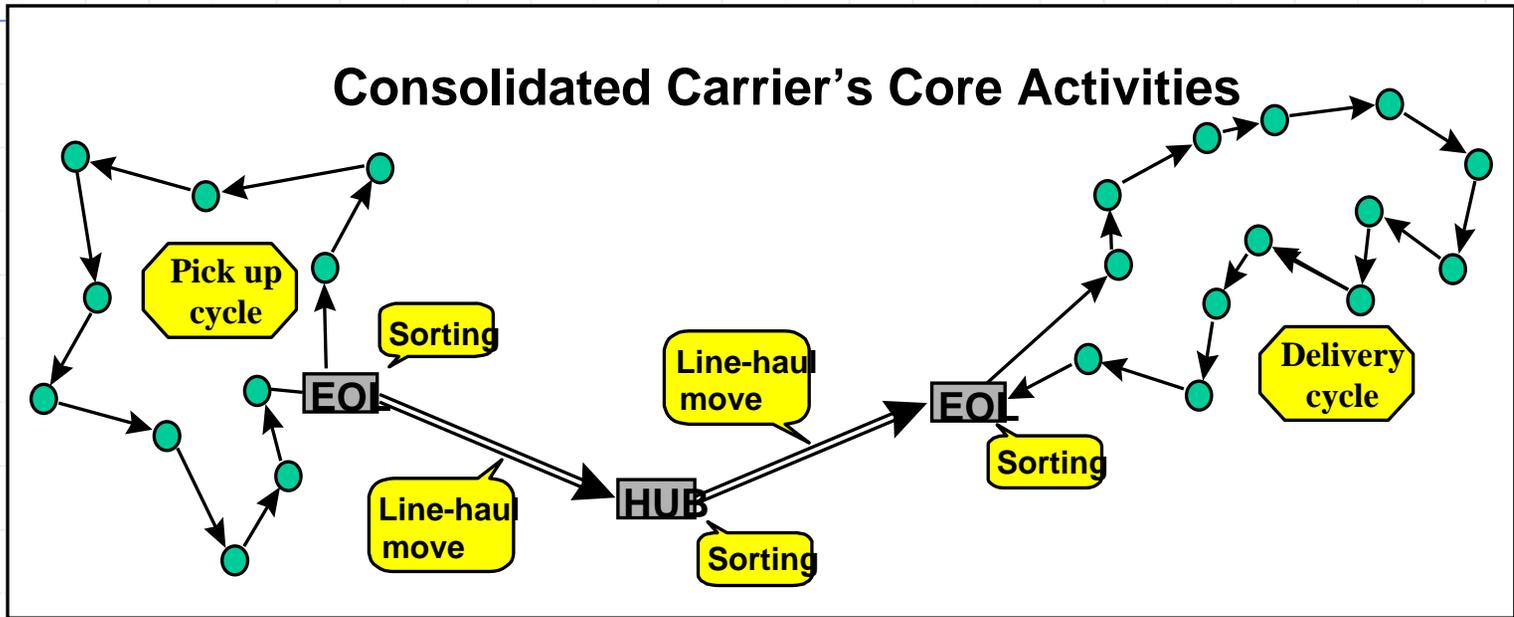
## ◆ Strong for Consolidated Carriers

- Location Density
  - ◆ Number of customers per unit area
- Shipment Density
  - ◆ Average number of shipments at a customer location
  - ◆ Daily average volume is critical

Which is better?



# Economic Modes



# Economic Modes

## Consolidated operations (CO)

- ◆ Bus/rail transit
- ◆ LTL
- ◆ Rail
- ◆ Airlines
- ◆ Ocean carriers/liner service
- ◆ Package delivery

## Direct operations (DO)

- ◆ Taxi
- ◆ TL
- ◆ Unit trains
- ◆ Charter/private planes
- ◆ Tramp services
- ◆ Courier

---

## DO conveyances on CO carriers (sub-consolidation)

- ◆ Rail cars
- ◆ Ocean containers
- ◆ Air “igloos”

# Operational Network (ONW) Structure

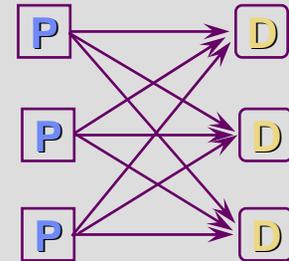
## ◆ One to One

- Direct Network

One to One



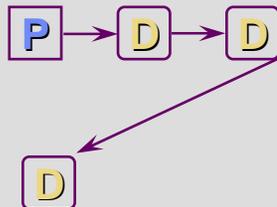
One to One



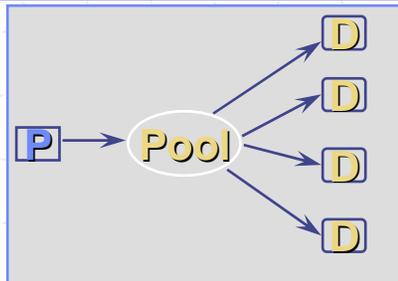
## ◆ One to Many / Many to One

- Direct with Milk Runs
- Consolidation within the Vehicle

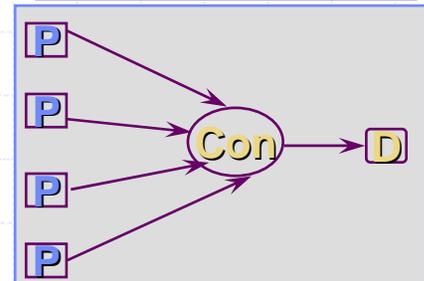
One to Many



Pool / Zone Skipping



M21 w/Tranship



**P - Pickup Location**

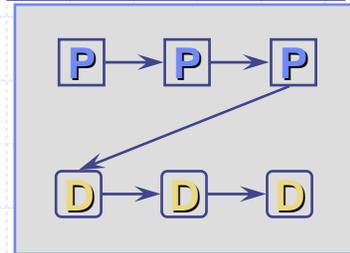
**D - Delivery Location**

# Operational Network (ONW) Structure

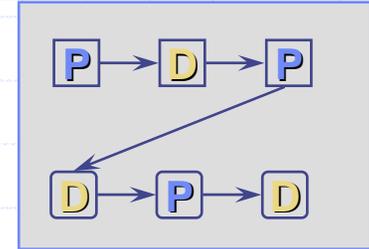
## ◆ Many to Many

- No Transshipment Point
  - ◆ Direct with Milk Runs
- With Transshipment Point
  - ◆ Direct with DC (Cross Docking)
  - ◆ Direct with Milk Runs

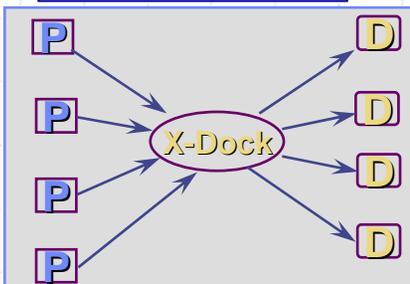
Many to Many



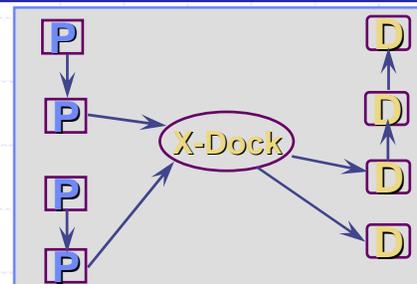
M2M Interleaved



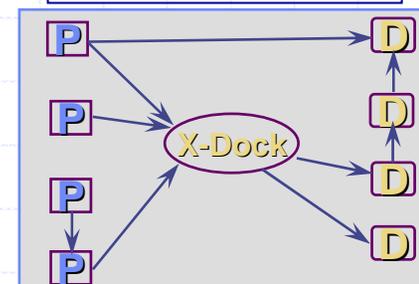
Direct w/ DC



Direct w/ Milk Runs



Hub w/ Directs



**P - Pickup Location**

**D - Delivery Location**



# Solution Approaches for ONW

## ◆ Math Programming / Algorithmic Approach

- Develop detailed objective function and constraints
- Requires substantial data
- Solve MILP to optimality

## ◆ Simulation Approach

- Develop detailed rules and relationships
- Simulate the expected demand patterns
- Observe results and rank different scenarios

## ◆ Approximation Approach

- Develop a Total Cost Function that incorporates the relevant decision variables
- Obtain reasonable results with as little information as possible in order to gain insights
- Detailed data can actually make the optimization process harder

# Total Cost Per Item Function

$$\begin{aligned} \text{Cost per item} &= \text{Holding Costs} + \text{Moving Costs} \\ &= (\text{Inventory Cost}) + (\text{Transport Cost} + \text{Handling Cost}) \end{aligned}$$

## Nomenclature

- A = Fixed order cost (\$/shipment)
- r = Inventory holding cost (\$/yr)
- v = Purchase cost (\$/item)
- Q = Shipment size (items)
- T = Shipment frequency (yr) = Q/D
- L = Lead time for transport (yr)
- $c_f$  = Fixed transport cost (\$/shipment)
- $c_v$  = Variable transport cost (#/item)
- $c_s$  = Fixed cost per stop (\$/stop)
- $c_d$  = Cost per distance (\$/distance)
- $c_{vd}$  = Marginal cost / item / distance
- $c_{vs}$  = Marginal cost / item / stop
- $n_s$  = Number of delivery stops

$$TC(Q) = vD + A \left( \frac{D}{Q} \right) + rv \left( \frac{Q}{2} \right)$$

$$\text{CostPerItem} = \frac{TC(Q)}{D} = v + \frac{A}{Q} + rv \left( \frac{T}{2} \right)$$

$$\text{ShipmentCost} = c_f + c_v Q$$

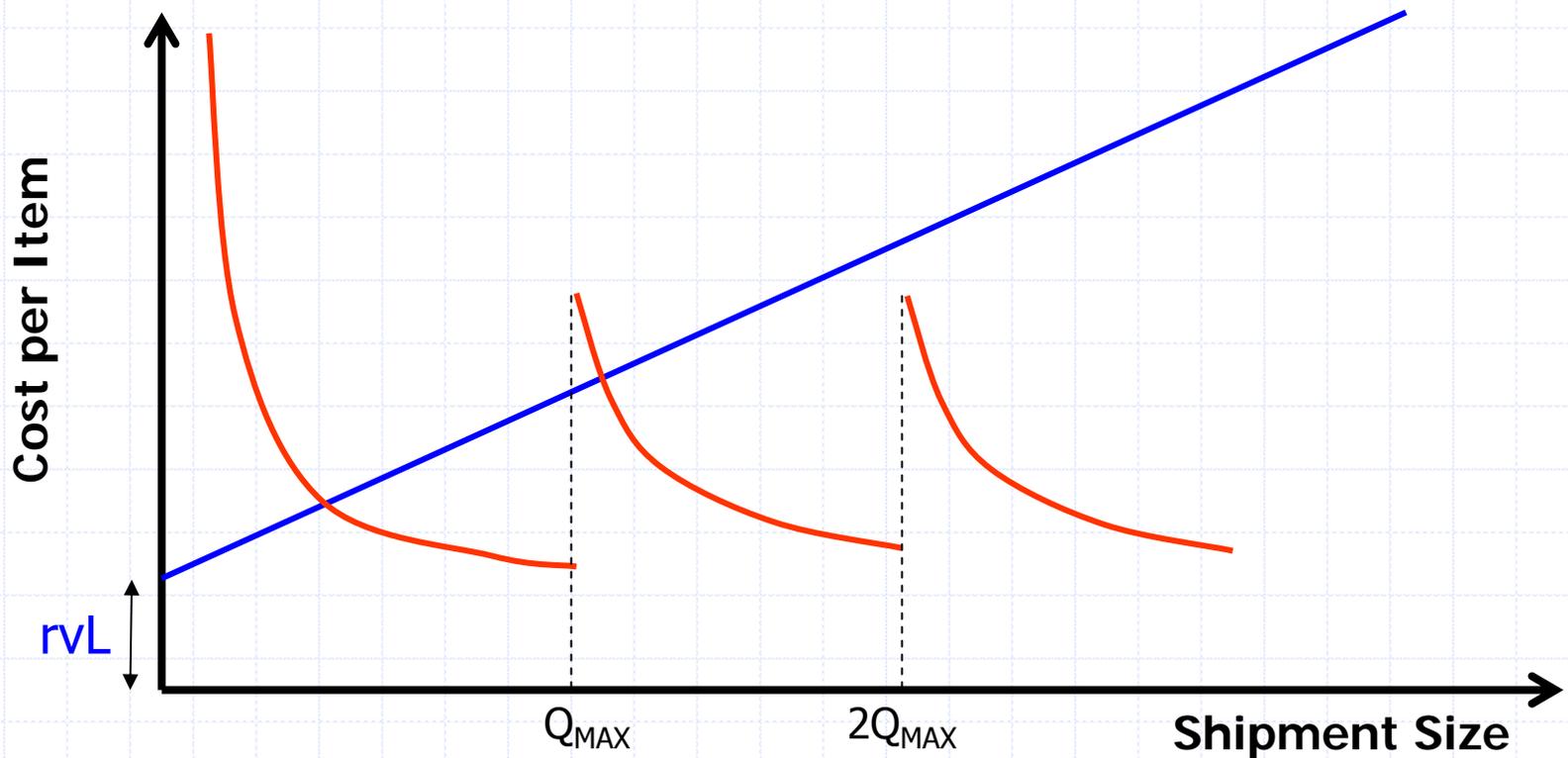
$$c_f = c_s (1 + n_s) + c_d d \quad c_v = c_{vs} + c_{vd} d$$

$$\text{ShipmentCost} = \left[ c_s (1 + n_s) + c_d d \right] + \left[ Q (c_{vs} + c_{vd} d) \right]$$

$$\text{TransportCPI} = c_s \left( \frac{1 + n_s}{Q} \right) + c_d \left( \frac{d}{Q} \right) + c_{vs}$$

# One to One System

$$TotalCPI = rv \left( \frac{T}{2} + L \right) + c_s \left( \frac{1 + n_s}{Q} \right) + c_d \left( \frac{d}{Q} \right) + c_{vs}$$



# Handling Costs

## ◆ Handling Costs (\$/item)

- Loading items into boxes, pallets, containers, etc.
- If handled individually – linear with each item
- If handled in batches – fixed & variable components
- Generally subsumed w/in transportation (move) costs as long as  $Q \gg Q_{hMAX}$  (total shipment size is greater than pallet)

$$\text{HandlingCost} = c_{fh} + c_{vh}Q_h$$

$$\text{MovementCost} = c_f + \left( c_v + c_{vh} + \frac{c_{fh}}{Q_{hMAX}} \right) Q$$

$$\text{Transport \& Handling} = c_s \left( \frac{1 + n_s}{Q} \right) + c_d \left( \frac{d}{Q} \right) + \left[ c_{vs} + c_{vh} + \frac{c_{fh}}{Q_{hMAX}} \right]$$

# One to Many System

## Single Distribution Center:

- Products originate from one origin
- Products are demanded at many destinations
- All destinations are within a specified Service Region
- Ignore inventory (service standards given)

## Assumptions:

- Vehicles are homogenous
- Same capacity,  $Q_{MAX}$
- Fleet size is constant

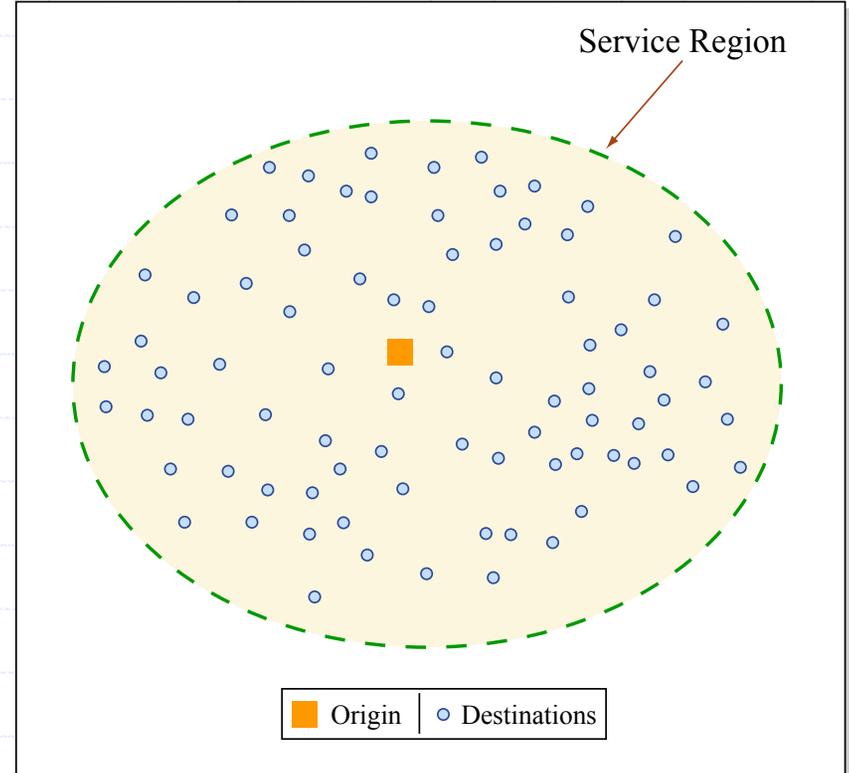


Figure by MIT OCW.

Based on Hernandez MLOG Thesis 2003

© Chris Caplice, MIT

# One to Many System

## Finding the estimated total distance:

- Divide the Service Region into Delivery Districts
- Estimate the distance required to service each district

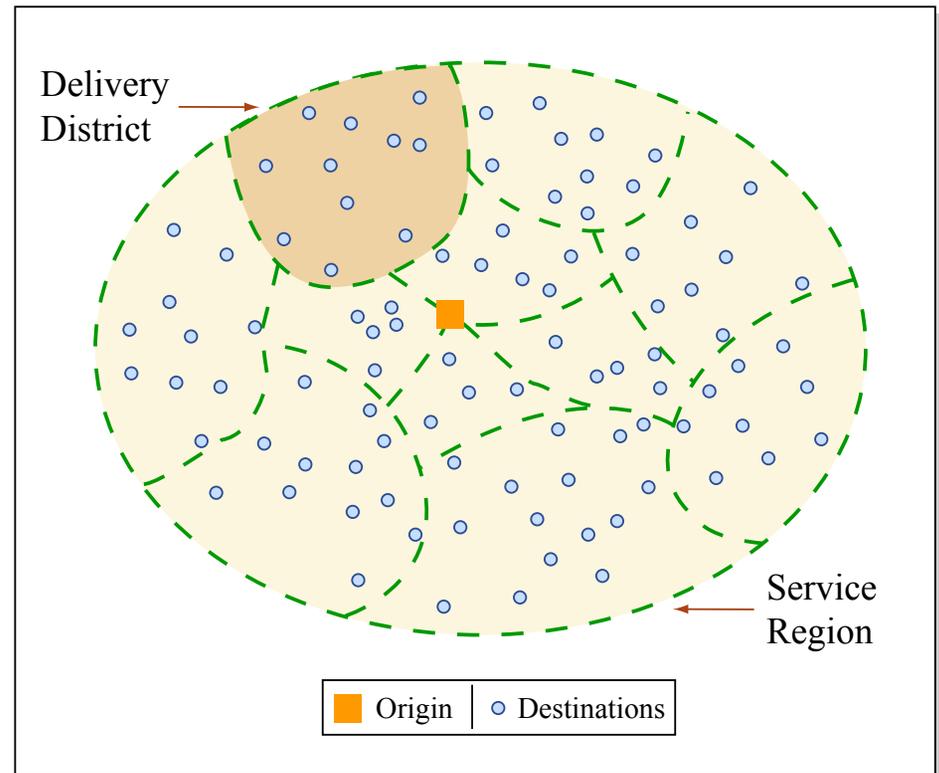


Figure by MIT OCW.

# One to Many System

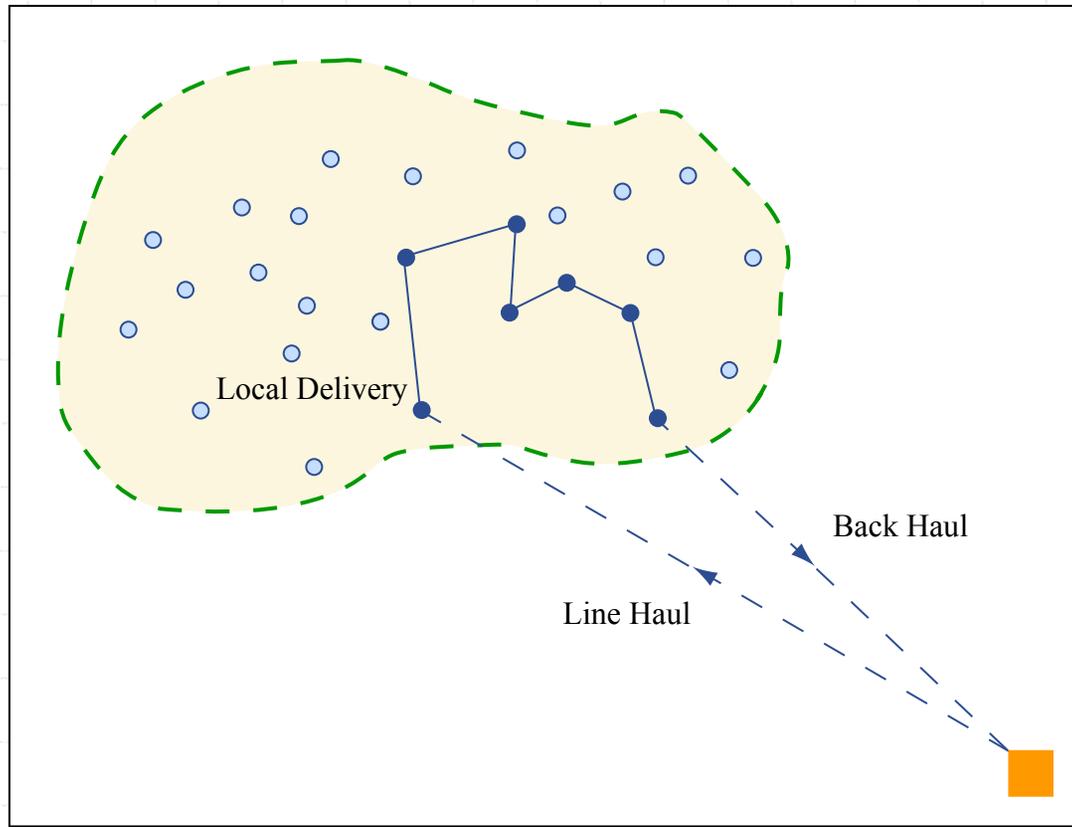


Figure by MIT OCW.

## Route to serve a specific district:

- Line haul from origin to the 1<sup>st</sup> customer in the district
- Local delivery from 1<sup>st</sup> to last customer in the district
- Back haul (empty) from the last customer to the origin

# An Aside: Routing & Scheduling

- ◆ Problem:
  - How do I route vehicle(s) from one or many origins to one or many destinations at a minimum cost?
  - A HUGE literature and area of research
- ◆ Traveling Salesman Problem / Vehicle Routing Problem
  - One origin, many destinations, sequential stops
  - Stops may require delivery & pick up
  - Vehicles have different capacity (capacitated)
  - Stops have time windows
  - Driving rules restricting length of tour, time, number of stops
- ◆ Discussed next lecture – Dr. Edgar Blanco

# One to Many System

- ◆ Find the estimated distance for each tour,  $d_{TOUR}$ 
  - Capacitated Vehicle Routing Problem (VRP)
  - Cluster-first, Route-second Heuristic

$$d_{TOUR} \approx 2d_{LineHaul} + d_{Local}$$

$d_{LineHaul}$  = Distance from origin to center of gravity (centroid) of delivery district

$d_{Local}$  = Local delivery between  $c$  customers in district (TSP)

# One to Many System

- ◆ What can we say about the expected TSP distance to cover  $n$  stops in district of area  $X$ ?
  - Hard bound and some network specific estimates:

$$E[d_{TSP}] \leq 1.15\sqrt{nX}$$

$$E[d_{TSP}] \approx k\sqrt{nX}$$

For  $n > 25$  over Euclidean space,  $k = .7124$   
For grid (Manhattan Metric),  $k = .7650$

Density,  $\delta$ , number of stops per area  
Average distance per stop,  $d_{stop}$

$$\delta = \frac{n}{X}$$

$$d_{stop} = \frac{d_{TSP}}{n} = k \cdot \frac{\sqrt{nX}}{n} = \frac{k}{\sqrt{\delta}}$$

Source: Larson & Odoni Urban Operations Research 1981  
[http://web.mit.edu/urban\\_or\\_book/www/book/index.html](http://web.mit.edu/urban_or_book/www/book/index.html), see section 3.87

# One to Many System

## ◆ Length of local tours

- Number of customer stops,  $c$ , times  $d_{\text{stop}}$  over entire region
- Exploits property of TSP being sub-divided –
  - ◆ TSP of disjoint sub-regions  $\geq$  TSP over entire region

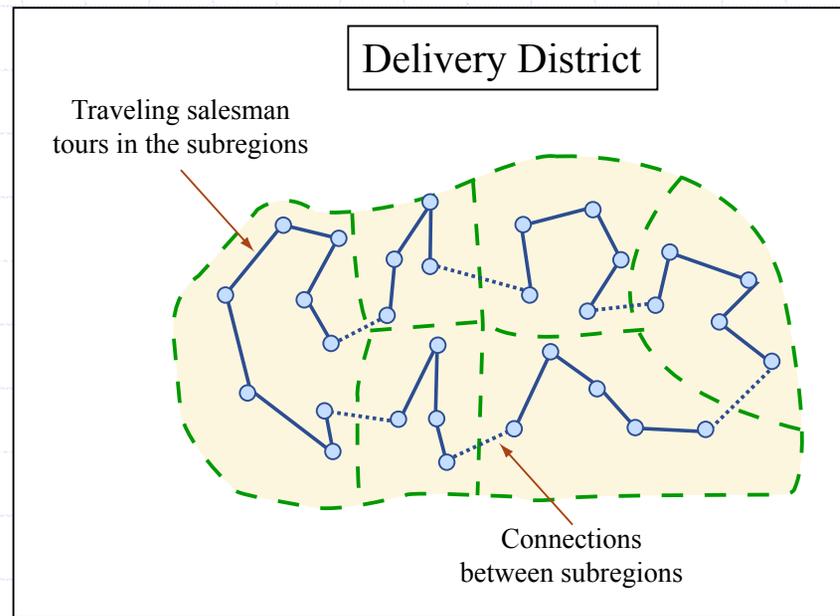


Figure by MIT OCW.

# One to Many System

- ◆ Finding the total distance traveled on all,  $l$ , tours:

$$E[d_{TOUR}] = 2d_{LineHaul} + \frac{ck}{\sqrt{\delta}}$$

$$E[d_{AllTours}] = lE[d_{TOUR}] = 2ld_{LineHaul} + \frac{nk}{\sqrt{\delta}}$$

- ◆ Minimize number of tours by maximizing vehicle capacity

$$l = \left[ \frac{D}{Q_{MAX}} \right]^+$$

$$E[d_{AllTours}] = 2 \left[ \frac{D}{Q_{MAX}} \right]^+ d_{LineHaul} + \frac{nk}{\sqrt{\delta}}$$

$[x]^+$  is lowest integer value greater than  $x$  – a step function

Estimate this with continuous function:

$$E([x]^+) \sim E(x) + 1/2$$

# One to Many System

- ◆ So that expected distance is:

$$E[d_{AllTours}] = 2 \left[ \frac{E[D]}{Q_{MAX}} + \frac{1}{2} \right] d_{LineHaul} + \frac{E[n]k}{\sqrt{\delta}}$$

- ◆ Note that if each delivery district has a different density, then:

$$E[d_{AllTours}] = 2 \sum_i \left[ \frac{E[D_i]}{Q_{MAX}} + \frac{1}{2} \right] d_{LineHaul_i} + k \sum_i \frac{E[n_i]}{\sqrt{\delta_i}}$$

- ◆ For identical districts, the transportation cost becomes:

$$TransportCost = c_s \left[ E[n] + \frac{E[D]}{Q_{MAX}} + \frac{1}{2} \right] + c_d \left( 2 \left[ \frac{E[D]}{Q_{MAX}} + \frac{1}{2} \right] d_{LineHaul} + \frac{E[n]k}{\sqrt{\delta}} \right) + c_{vs} E[D]$$

# One to Many System

## ◆ Fleet Size

- Find minimum number of vehicles required,  $M$
- Base on,  $W$ , amount of required work time
  - ◆  $t_w$  = available worktime for each vehicle per period
  - ◆  $s$  = average vehicle speed
  - ◆  $l$  = number of shipments per period
  - ◆  $t_l$  = loading time per shipment
  - ◆  $t_s$  = unloading time per stop

$$Mt_w \geq W = \frac{d_{AllTours}}{s} + lt_l + nt_s$$

$$W = \left( \frac{2d_{LineHaul}}{s} + t_l \right) \left[ \frac{E[D]}{Q_{MAX}} + \frac{1}{2} \right] + E[n] \left( \frac{k}{s\sqrt{\delta}} + t_s \right)$$

# One to Many System

- ◆ Note that  $W$  is a linear combination of two random variables,  $n$  and  $D$

$$E[aX + bY] = aE[X] + bE[Y]$$

$$\text{Var}[aX + bY] = a^2\text{Var}[X] + b^2\text{Var}[Y] + 2ab\text{Cov}[X, Y]$$

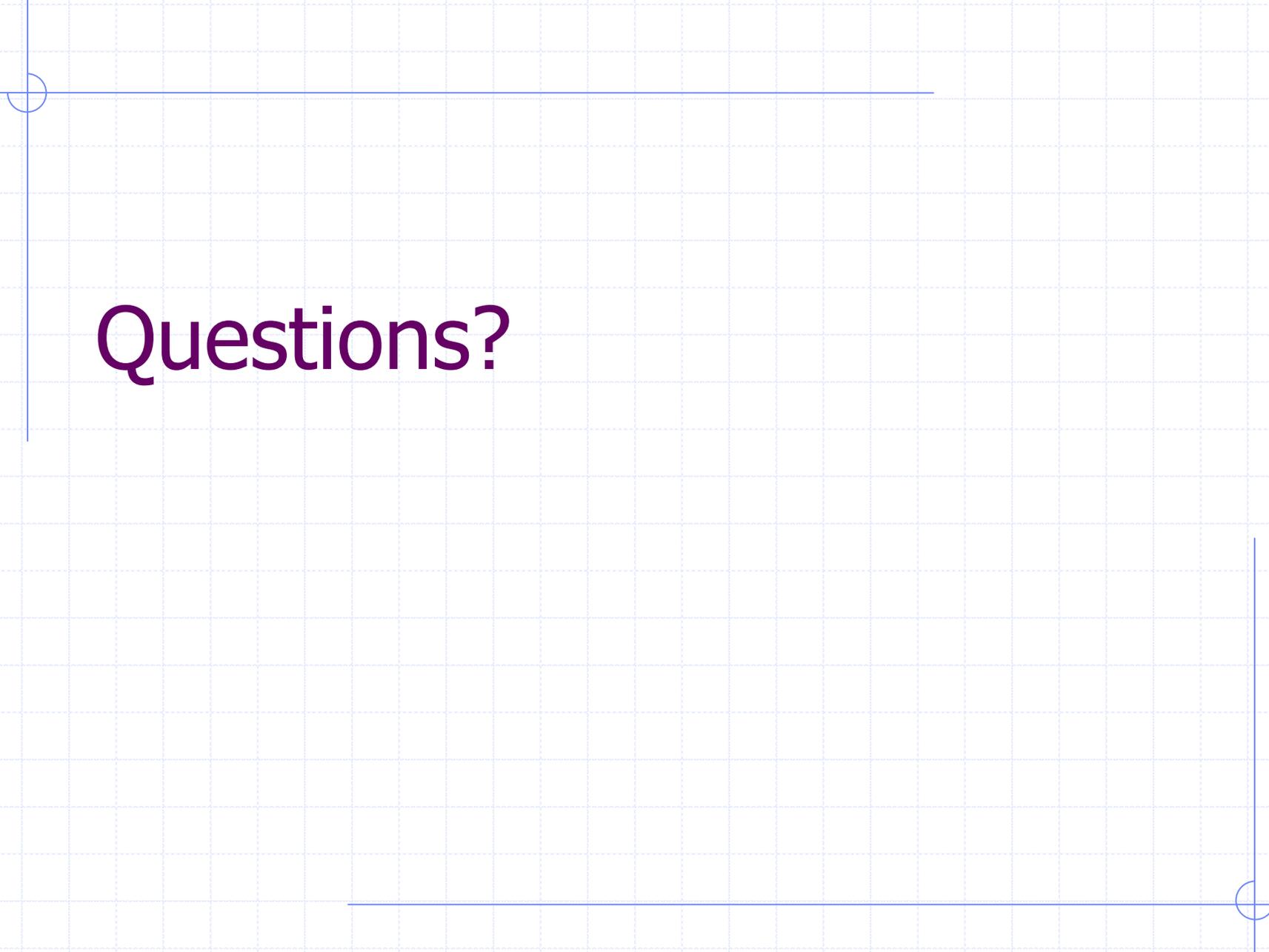
- ◆ Substituting in, we can find  $E[W]$  and  $\text{Var}[W]$

$$a = \left( \frac{2d_{\text{LineHaul}}}{s} + t_l \right) \left[ \frac{1}{Q_{\text{MAX}}} \right]$$

$$b = \left( \frac{k}{s\sqrt{\delta}} + t_s \right)$$

Given a service level, CSL  
 $P[W < Mt_w] = \text{CSL}$  Thus,

$$M = (E[W] + k(\text{CSL}) \text{StDev}[W]) / t_w$$

A decorative graphic consisting of a vertical blue line on the left side, a horizontal blue line at the top, and another horizontal blue line at the bottom. Small blue circular markers are placed at the top-left and bottom-right corners where the lines meet.

Questions?