

6.863J Natural Language Processing

Lecture 9: Writing grammars; feature-based grammars



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The Menu Bar

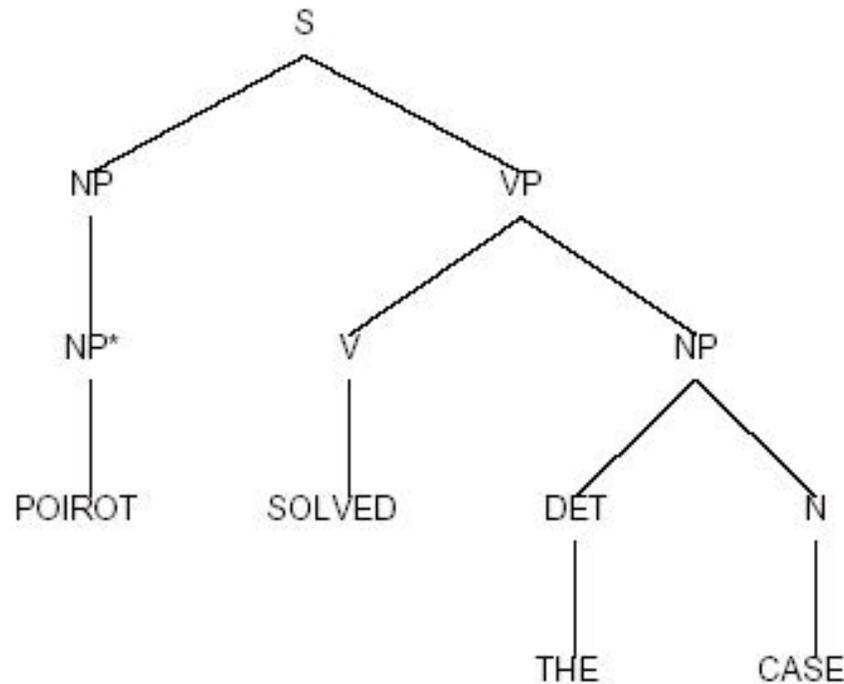
- **Administrivia:**
 - Schedule alert: Lab 3 out; due next Weds.
 - Lab time today, tomorrow
 - Please read notes3.pdf!!
englishgrammar.pdf (on web)
- *Agenda:*
- Building grammars – basics to complex
- Limits of context-free grammars: the trouble with tribbles
- Foundation for the laboratory

Grammars for natural languages



- Where do the rules come from?
- Roughly: read them off of parse trees...
- A “rule-based”, construction-based point of view
- Take ‘surface’ phrase patterns (mostly)
- But we still want to map to an *underlying* ‘logical’ form
- How do we start out?

Reading rules from parse trees...



$S \rightarrow NP VP$

$VP \rightarrow V NP$

$NP \rightarrow Det N$

$NP \rightarrow N^*$

Can't we get a computer to do this?

Key elements – part 1



- Establish basic phrase types: S, VP, NP, PP, ...
- Where do these come from???

What *kinds* of phrases are there?



- Noun phrases, verb phrases, adjectival phrases (“green with envy”), adverbial phrases (“quickly up the hill”), prepositional phrases (“off the wall”), etc.
- In general: *grounded* on lexical items
- Shows us the *constraints* on context-free rules for *natural grammars*
- Example:

Phrase types are constrained by lexical projection

Verb Phrase →

“is-a”

Verb

(“kick the ball”)

Noun Phrase

Prepositional Phrase →

Preposition
(“on the table”)

Preposition

Noun Phrase

Adjective Phrase →

Adjective
(“green with envy”)

Adjective

Prep. Phrase

Etc. ... what is the pattern?

Function-argument relation



XP → **X** arguments, where X = Noun, Verb, Preposition, Adjective (all lexical categories in the language)

Like function-argument structure
(so-called “Xbar theory”)

Constrains what grammar rules *cannot* be:

Verb Phrase → **Noun** Noun Phrase

or even

Verb Phrase → Noun Phrase **Verb** Noun Phrase

English is function-argument form

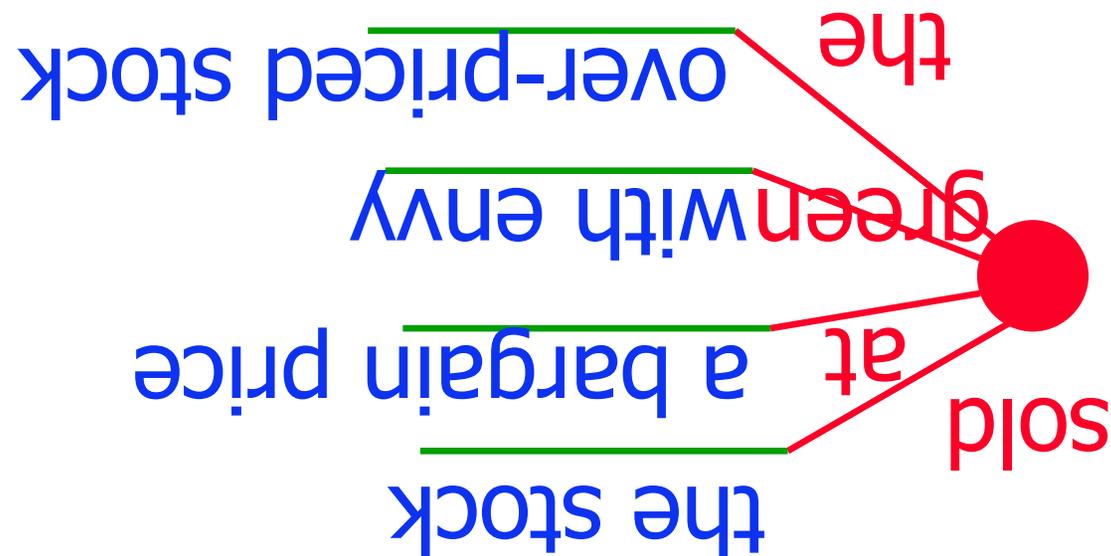
function

args



Other languages are the mirror-inverse: arg-function

This is like Japanese



Key elements – part 2



- Establish *verb subcategories*
- What are these?
 - Different verbs take different # arguments
 - 0, 1, 2 arguments ('complements')
 - Poirot thought; Poirot thought the gun; Poirot thought the gun was the cause.
 - Some verbs take certain sentence complements:
 - *I know who John saw/? I think who John saw*
propositional types:
 - Embedded questions: *I wonder whether...*
 - Embedded proposition: *I think that John saw Mary*

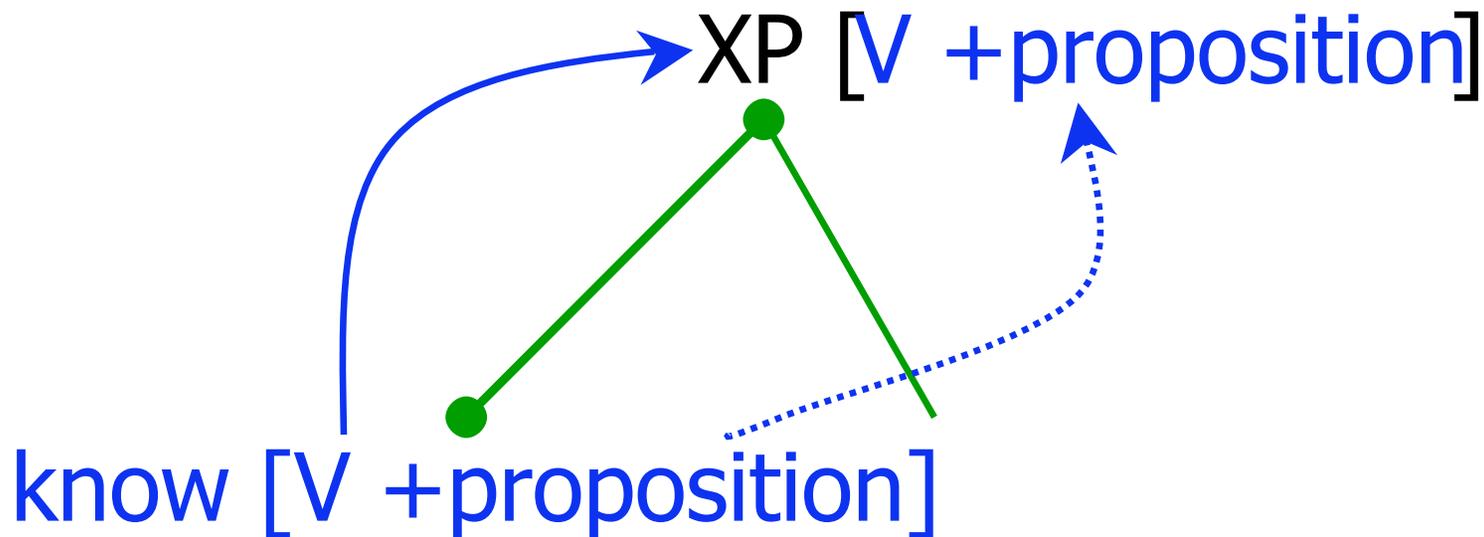
Key elements



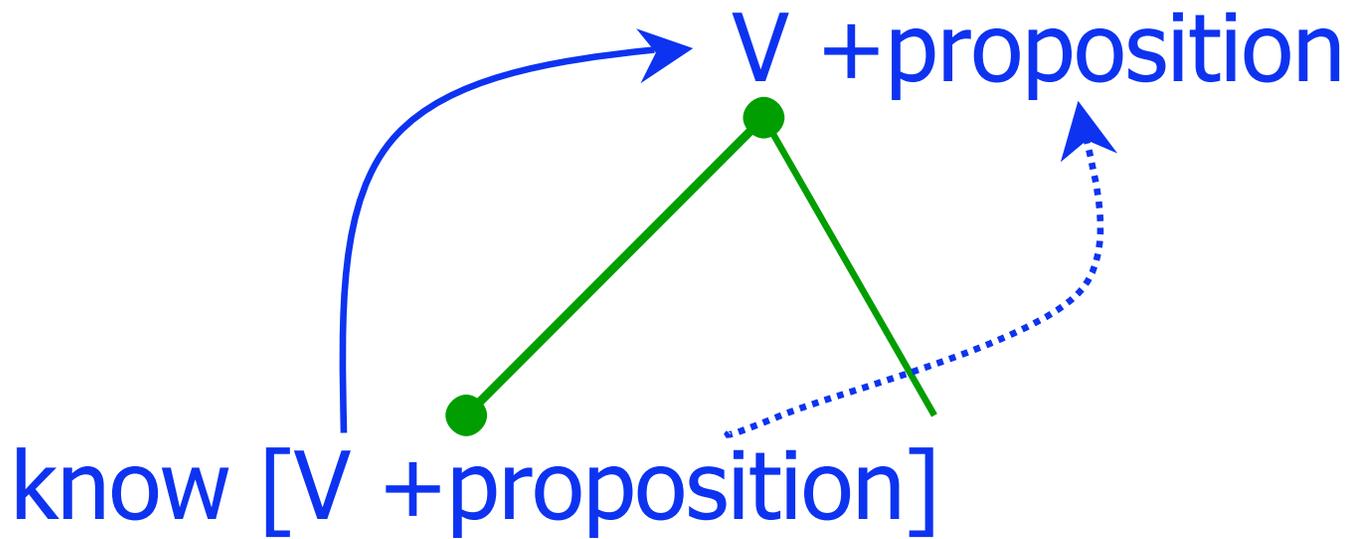
- Subtlety to this
- Believe, know, think, wonder,...
 - ? I believe why John likes ice-cream
 - I know why John likes ice-cream
 - I believe that John likes ice-cream
 - I believe (that) John likes ice-cream
- # args, type: Verb subcategories
- How many subcategories are there?
- What is the structure?

Idea for phrases

- They are based on 'projections' of words (lexical items) – imagine features 'percolating' up

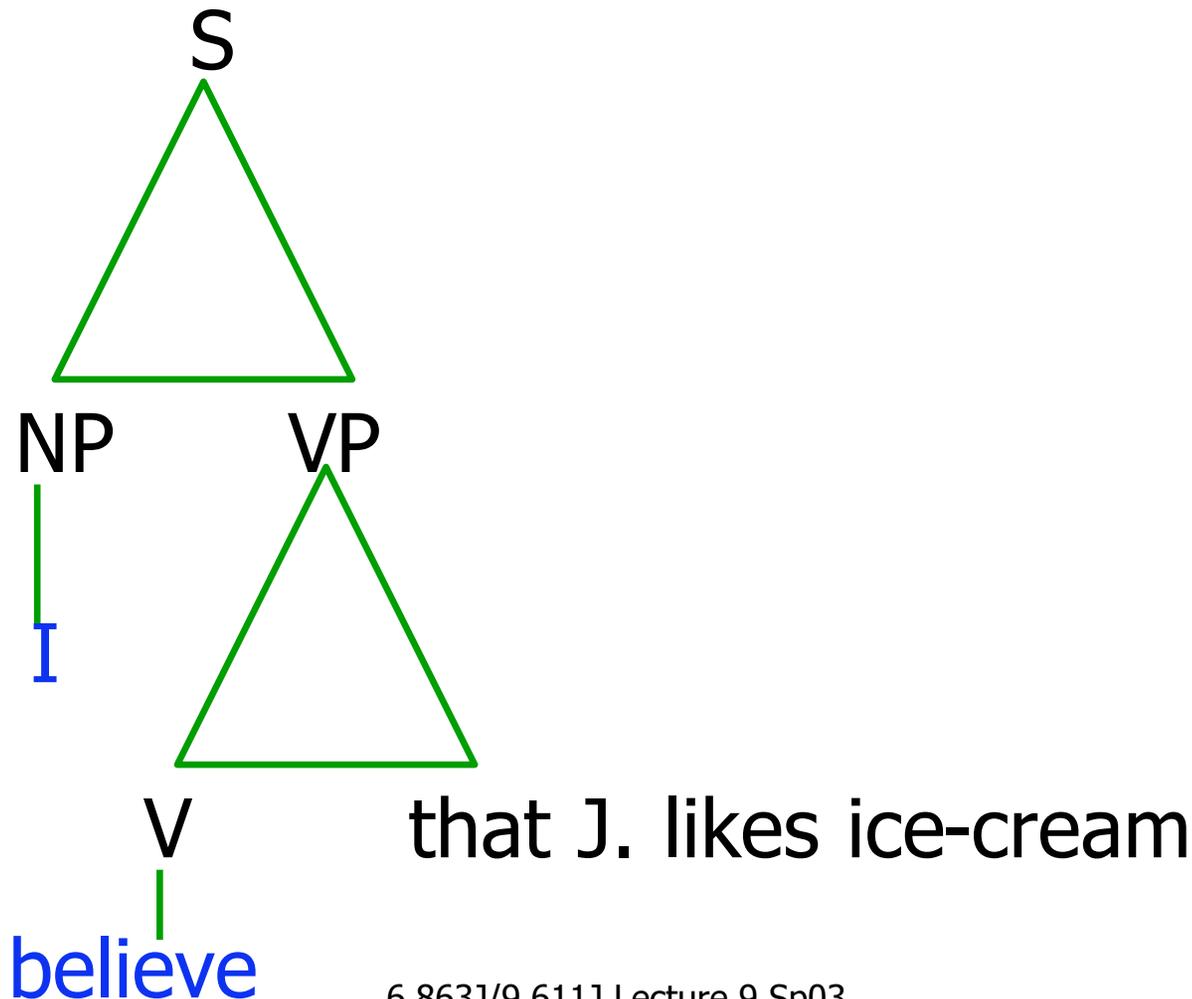


Heads of phrases

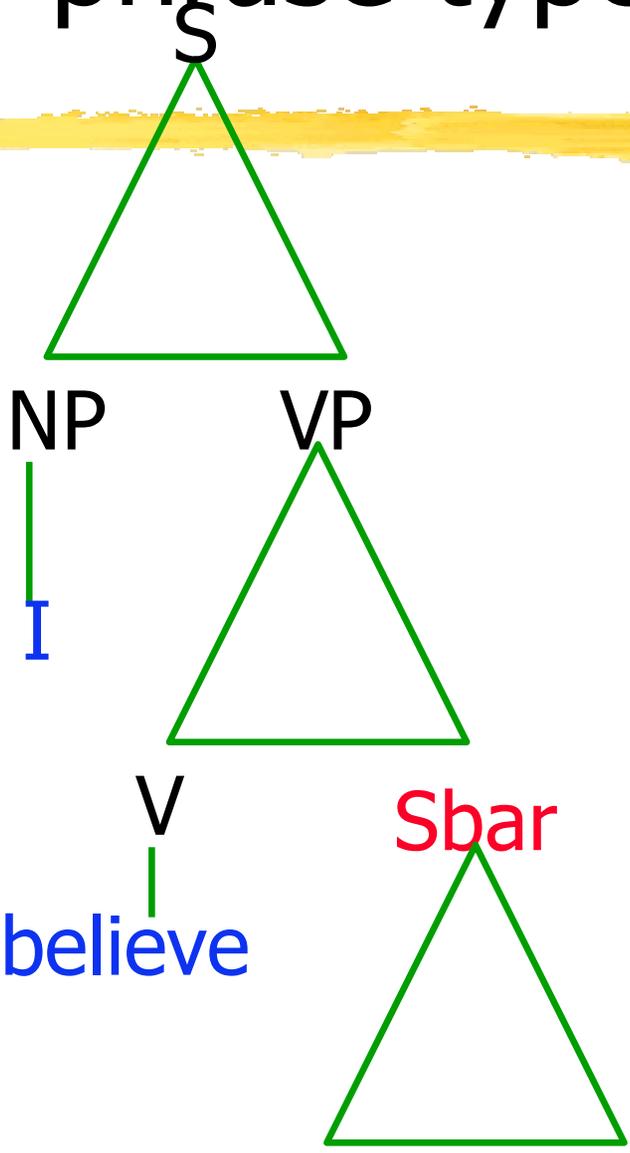


The parse structure for 'embedded' sentences

I believe (that) John likes ice-cream

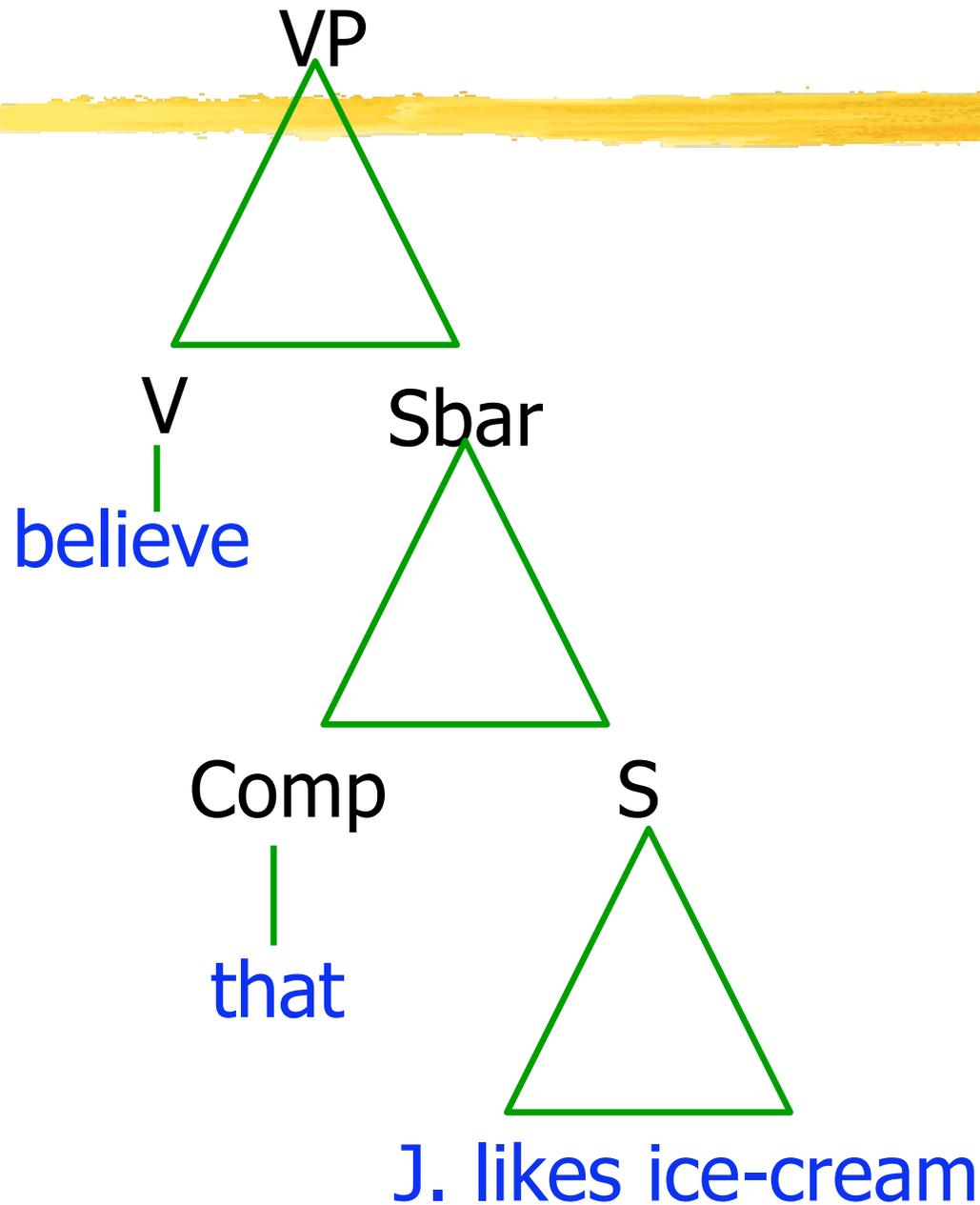


New phrase type: S-bar

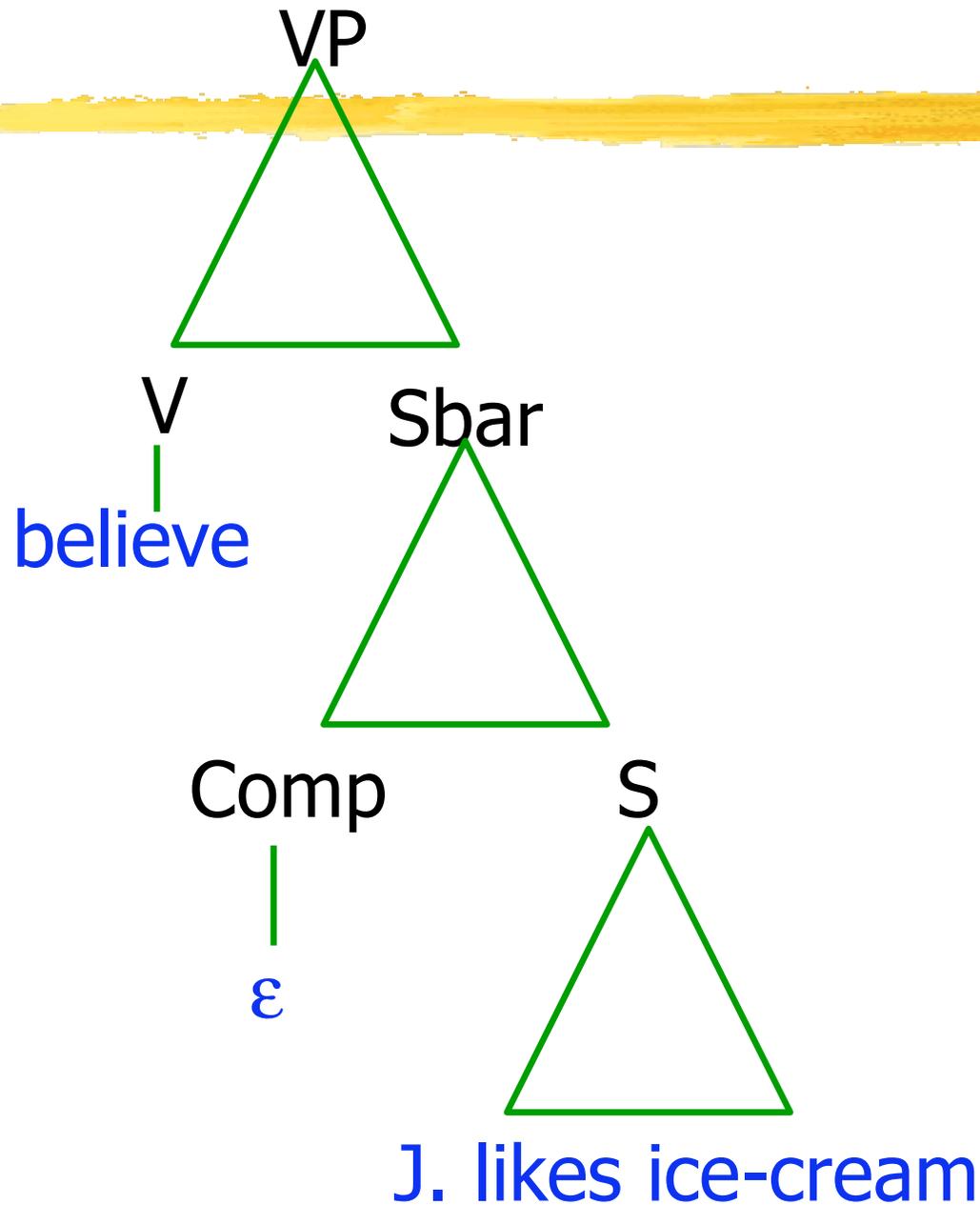


that J. likes ice-cream

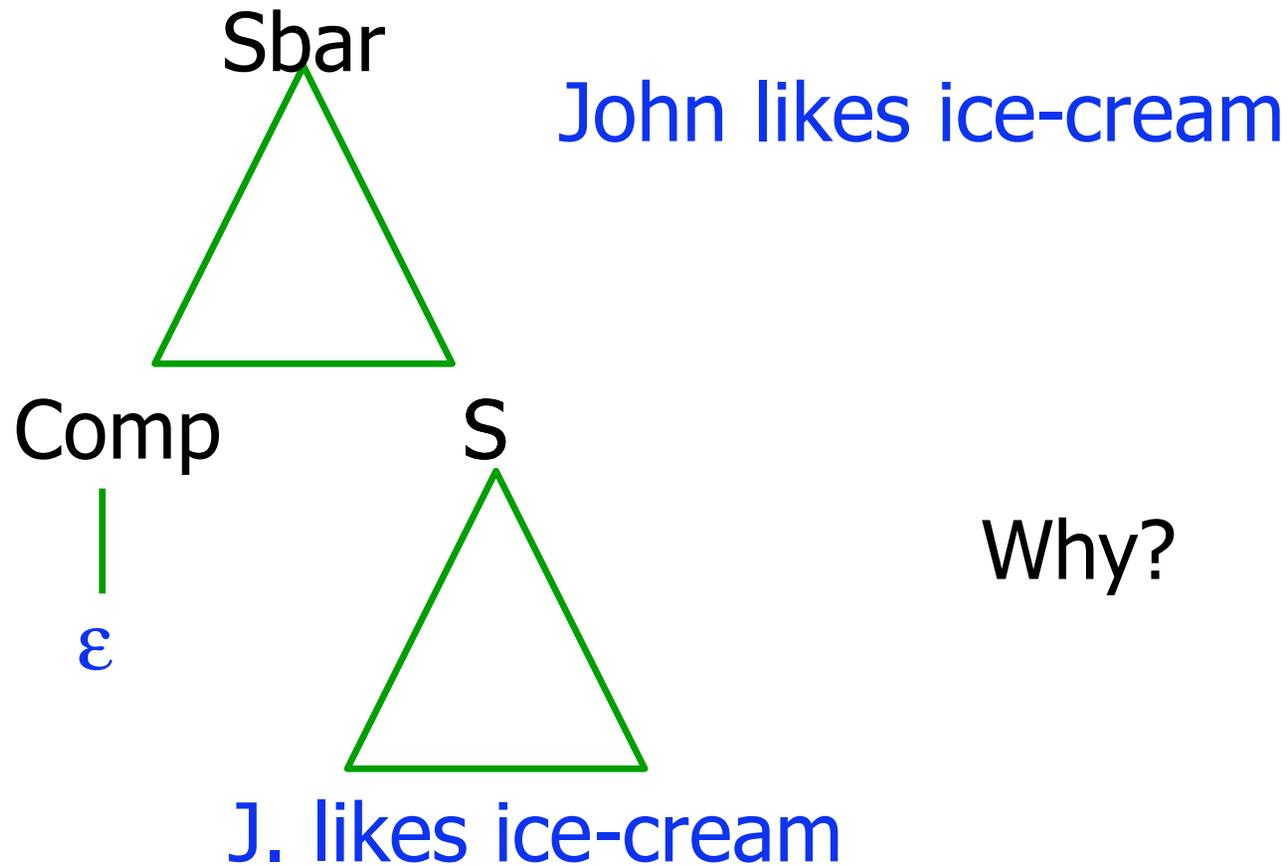
Sbar



Sbar



In fact, true for all sentences...



What rules will we need?



- (U do it..)

Verb types - continued



- What about:

Clinton admires honesty/Honesty admires
Clinton

How do we encode these in a CFG?

Should we encode them?

- Colorless green ideas sleep furiously
- Revolutionary new ideas appear infrequently

Features



The trouble with tribbles



morphology of a single word:

Verb[head=thrill, tense=present, num=sing, person=3,...] → **thrills**

projection of features up to a bigger phrase

VP[head= α , tense= β , num= γ ...] → V[head= α , tense= β , num= γ ...] NP
provided α is in the set TRANSITIVE-VERBS

agreement between sister phrases:

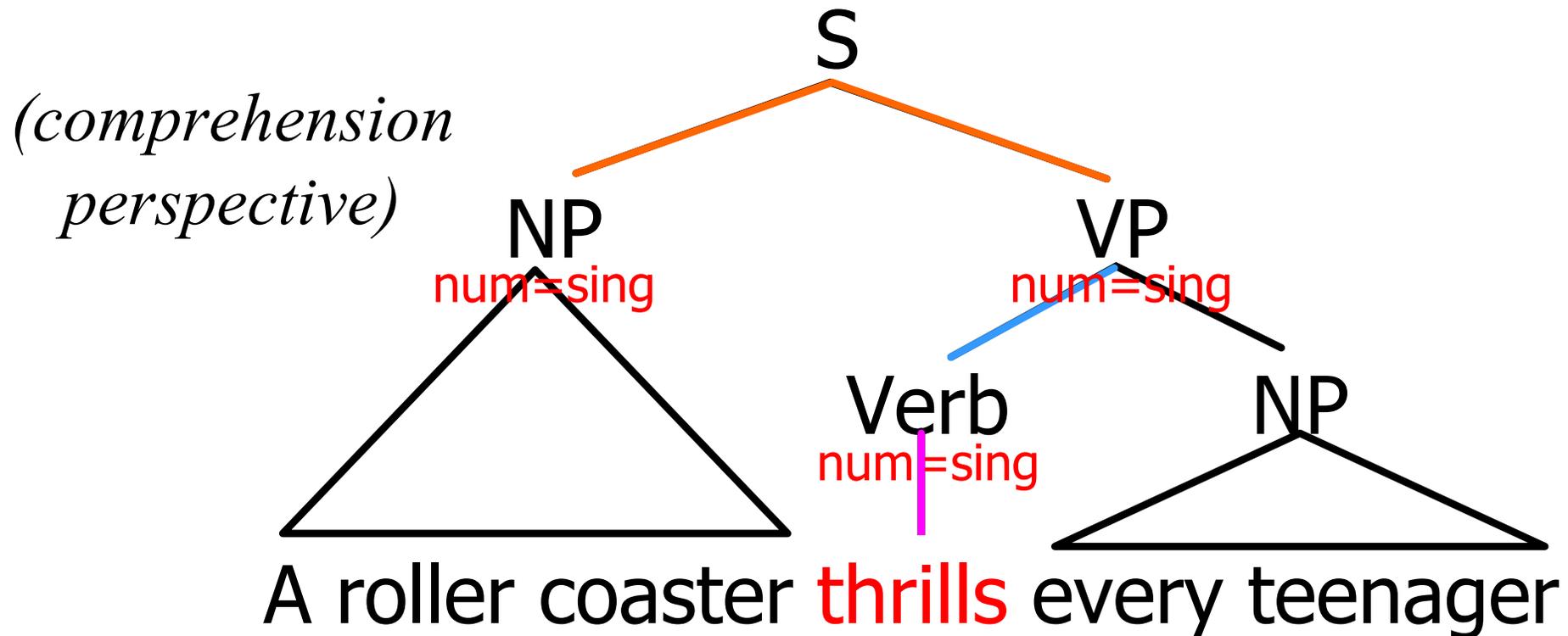
S[head= α , tense= β] → NP[num= γ ,...] VP[head= α , tense= β , num= γ ...]
provided α is in the set TRANSITIVE-VERBS

3 Common Ways to Use Features

Verb[head=thrill, tense=present, num=sing, person=3,...] → **thrills**

VP[head= α , tense= β , num= γ ...] → V[head= α , tense= β , num= γ ...] NP

S[head= α , tense= β] → NP[num= γ ,...] VP[head= α , tense= β , num= γ ...]



CFG Solution

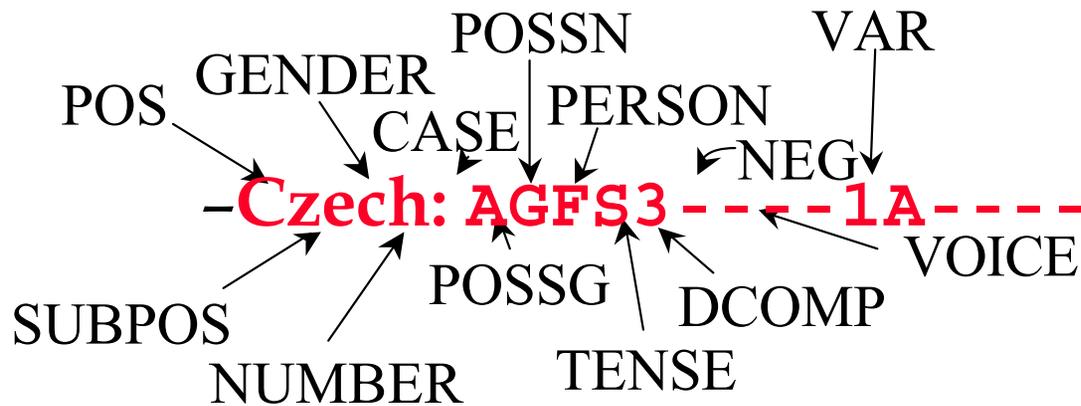


- Encode constraints into the non-terminals
 - Noun/verb agreement
 - $S \rightarrow SgS$
 - $S \rightarrow PIS$
 - $SgS \rightarrow SgNP SgVP$
 - $SgNP \rightarrow SgDet SgNom$
 - Verb subcategories:
 - $IntransVP \rightarrow IntransV$
 - $TransVP \rightarrow TransV NP$

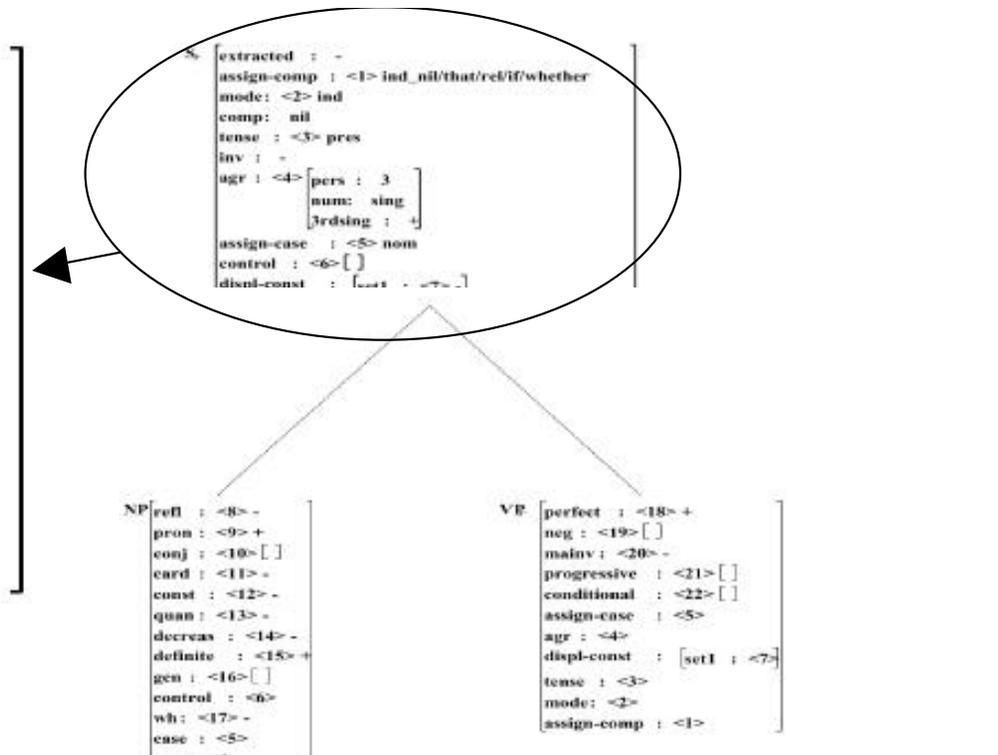


Problems with this – how much
info?

Agreement gets complex...

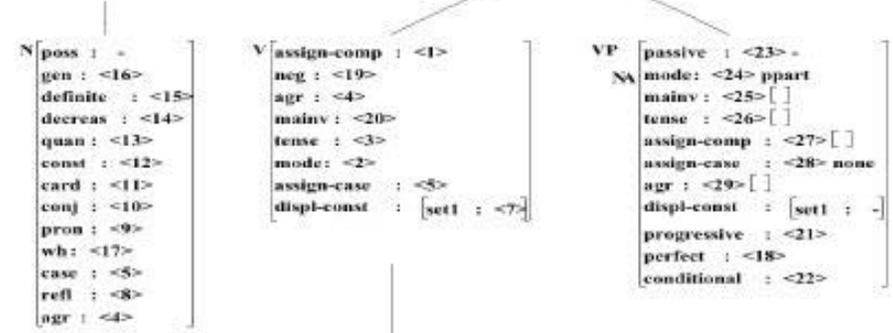


S_r [extracted : -
 assign-comp : <1> ind_nil/that/rel/if/whether
 mode: <2> ind
 comp: nil
 tense : <3> pres
 inv : -
 agr : <4> [pers : 3
 num: sing
 3rdsing : +]
 assign-case : <5> nom
 control : <6> []
 displ-const : [set1 : <7> -]



- Lots of features (tense, number, person, gaps, vowels, commas, wh, etc....)

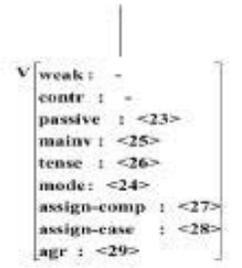
Hein!



He has

- Sorry, that's just how language is ...

- You know too much to write it down easily!



gone

Other sentence types



- Questions:
 - Will John eat ice-cream?
 - Did John eat ice-cream?
- How do we encode this?

`Empty' elements or categories

- Where surface phrase is displaced from its canonical syntactic position
- Examples:
 - The ice-cream was eaten vs.
 - John ate the ice-cream
 - What did John eat?
 - What did Bill say that that John thought the cat ate?
 - For What x, did Bill say... the cat ate x
 - Bush is too stubborn to talk to
 - Bush is too stubborn [x to talk to Bush]
 - Bush is too stubborn to talk to the Pope
 - Bush is too stubborn [Bush to talk to the Pope]

More interesting clause types

- Apparently “long distance” effects:
‘displacement’ of phrases from their ‘base’ positions
 1. So-called ‘wh-movement’:
What did John eat ?
 2. Topicalization (actually the same)
On this day, it snowed two feet.
 3. Other cases: so-called ‘passive’:
The eggplant was eaten by John
- How to handle this?

We can think of this as 'fillers' and 'gaps'

- Filler= the displaced item
- Gap = the place where it belongs, as argument
- Fillers can be NPs, PPs, S's
- Gaps are *invisible*- so hard to parse! (we have to guess)
- Can be complex:

Which book did you file___ without___ reading___ ?

Which violins are these sonatas difficult to play___ on

Gaps (“deep” grammar!)

- Pretend “kiss” is a pure transitive verb.
- Is “the president kissed” grammatical?
 - If so, what type of phrase is it?

- the sandwich that

- I wonder what

- What else has

the president kissed e

Sally said the president kissed e

Sally consumed the pickle with e

Sally consumed e with the pickle

Gaps

- Object gaps:

- the sandwich that

- I wonder what

- What else has

the president kissed **e**

Sally said the president kissed **e**

Sally consumed the pickle with **e**

Sally consumed **e** with the pickle

[how could you tell the difference?]

- Subject gaps:

- the sandwich that

- I wonder what

- What else has

e kissed the president

Sally said **e** kissed the president

Gaps

- All gaps are really the same – a missing XP:
 - the sandwich that
 - I wonder what
 - What else has
- the president kissed **e**
Sally said the president kissed **e**
Sally consumed the pickle with **e**
Sally consumed **e** with the pickle
e kissed the president
Sally said **e** kissed the president

Phrases with missing NP:

X[missing=NP]

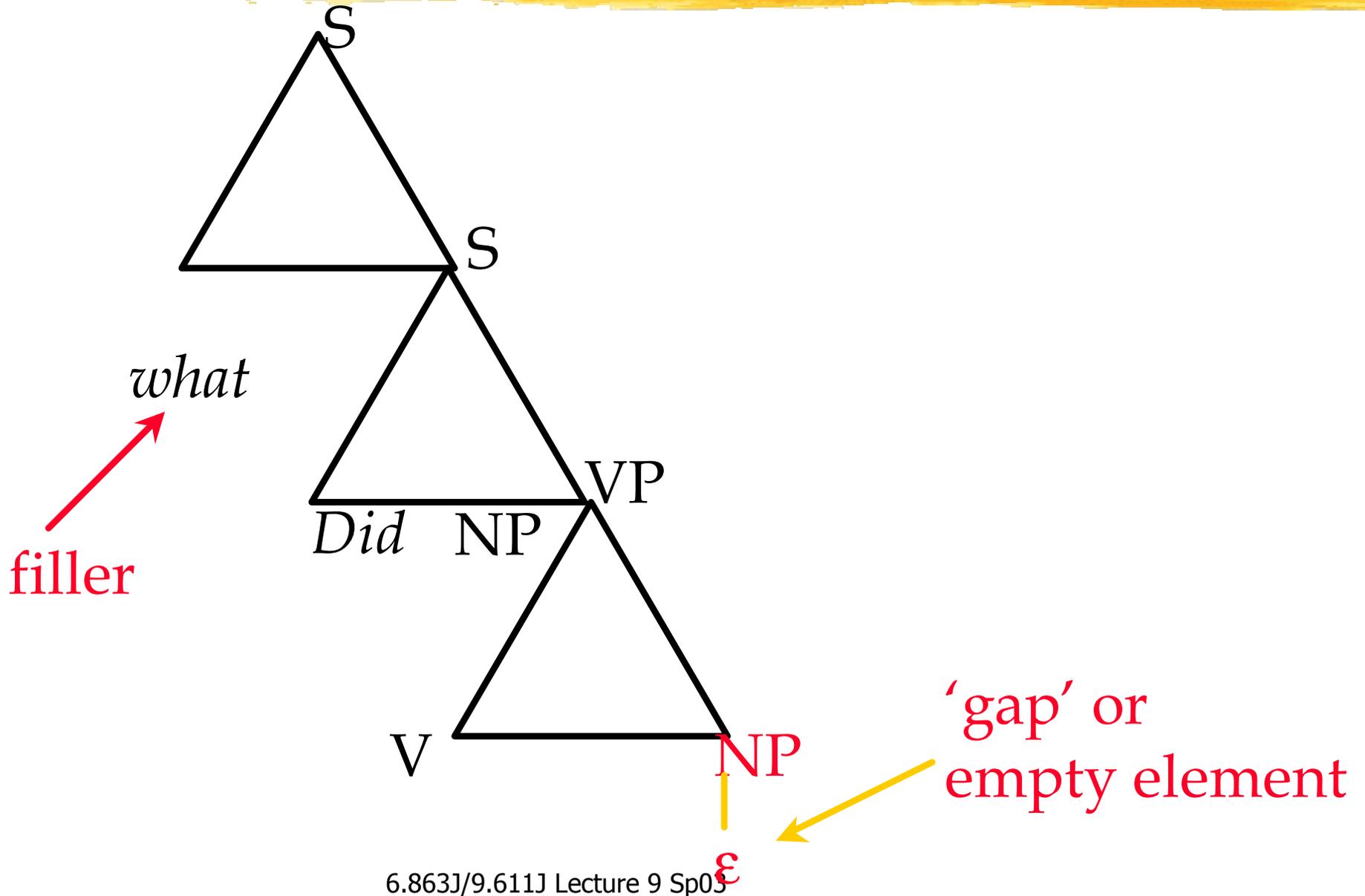
or just **X/NP** for short

Representation & computation questions again

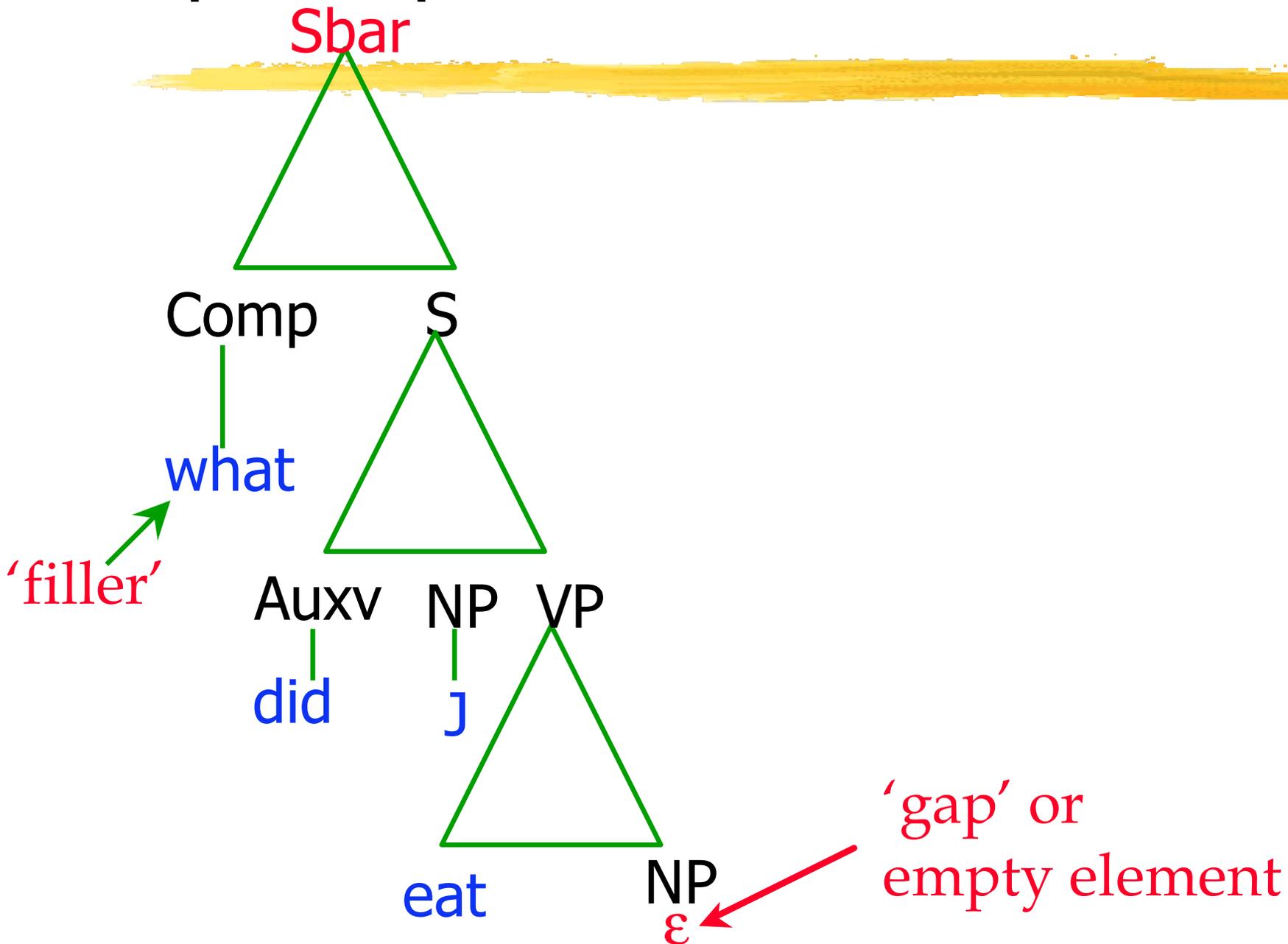
- How do we *represent* this displacement? (difference between underlying & surface forms)
- How do we *compute* it? (I.e., parse sentences that exhibit it)
- We want to recover the *underlying* structural relationship because this tells us what the predicate-argument relations are – *Who did what to whom*
- Example: *What did John eat* → For which x , x a thing, did John eat x ?
- Note how the eat- x predicate-argument is established

Representations with gaps

- Let's first look at a tree with gaps:



Crisper representation:



Fillers can be arbitrarily far from gaps they match with...

- What did John say that Mary thought that the cat ate____?

Fillers and gaps



- Since 'gap' is NP going to empty string, we could just add rule, $NP \rightarrow \epsilon$
- But this will *overgenerate* why?
- We need a way to distinguish between
 - What did John eat
 - Did John eat
- How did this work in the FSA case?

So, what do we need

- A rule to expand NP as the empty symbol; that's easy enough: $NP \rightarrow \epsilon$
- A way to make sure that NP is expanded as empty symbol iff there is a gap (in the right place) before/after it
- A way to link the filler and the gap
- We can do all this by futzing with the nonterminal names: Generalized Phrase Structure Grammar (GPSG)

Still other 'missing' elements



- John promised Mary ____ to leave
- John promised Mary [John to leave]
- Known as 'control'

- John persuaded Mary [____ to leave]
- John persuaded Mary [Mary to leave]

Limits of CFGs

- **Agreement** (A cat sleeps. Cats sleep.)

$S \rightarrow NP VP$

$NP \rightarrow Det Nom$

But these rules **overgenerate**, allowing,
e.g., *A cat sleep...

- **Subcategorization** (Cats dream. Cats eat cantaloupe.)

VP \rightarrow V

VP \rightarrow V NP

But these also allow *Cats dream
cantaloupe.

- We need to **constrain** the grammar rules to enforce e.g. number agreement and subcategorization differences
- We'll do this with feature structures and the constraint-based unification formalism

CFG Solution



- Encode constraints into the non-terminals
 - Noun/verb agreement
 - $S \rightarrow SgS$
 - $S \rightarrow PlS$
 - $SgS \rightarrow SgNP SgVP$
 - $SgNP \rightarrow SgDet SgNom$
 - Verb subcat:
 - $IntransVP \rightarrow IntransV$
 - $TransVP \rightarrow TransV NP$

- But this means huge proliferation of rules...
- An alternative:
 - View terminals and non-terminals as complex objects with associated **features**, which take on different values
 - Write grammar rules whose application is constrained by tests on these features, e.g.
 $S \rightarrow NP VP$ (only if the NP and VP agree in number)

Design advantage



- Decouple skeleton syntactic structure from lexicon
- We'll explore later, for now...

Feature Structures

- Sets of **feature-value pairs** where:
 - Features are atomic symbols
 - Values are atomic symbols or feature structures
 - Illustrated by **attribute-value matrix**

$$\begin{bmatrix} Feature_1 & Value_1 \\ Feature_2 & Value_2 \\ \dots & \dots \\ Feature_n & Value_n \end{bmatrix}$$

- Number feature

$[Num \quad SG]$

- Number-person features

$\begin{bmatrix} Num & SG \\ Pers & 3 \end{bmatrix}$

- Number-person-category features

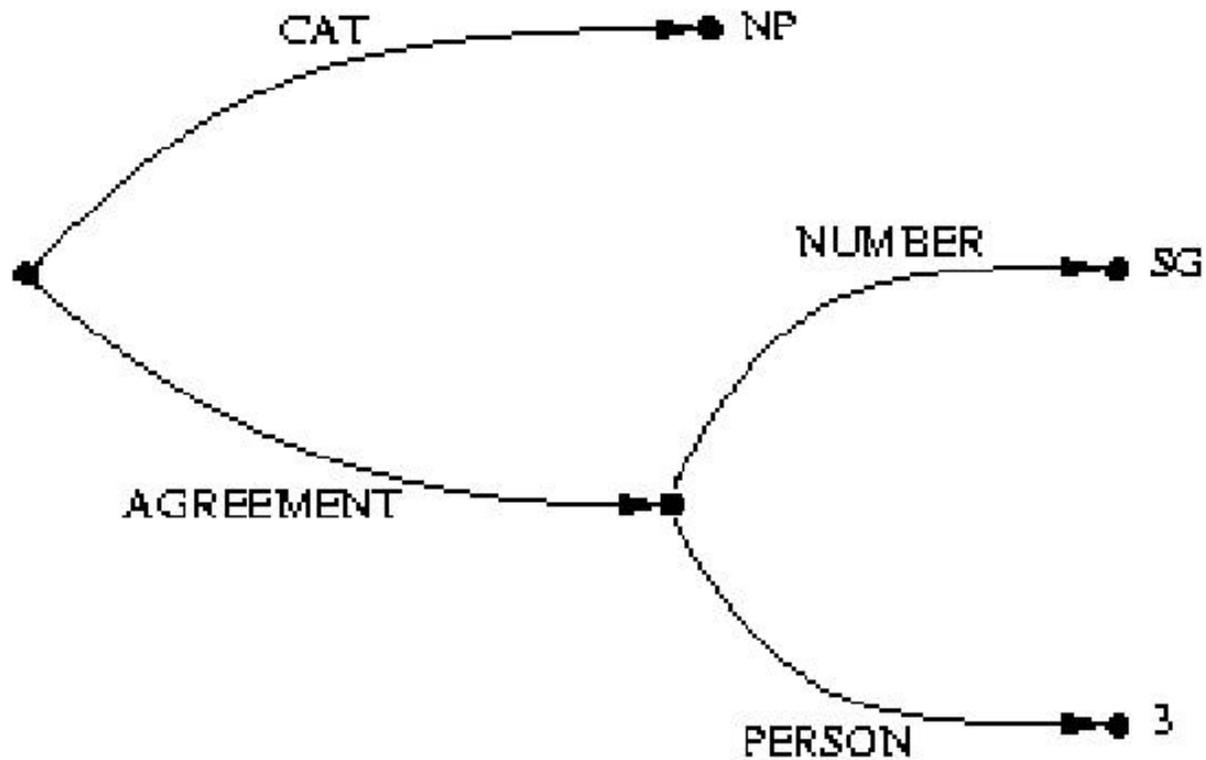
(3sgNP) $\begin{bmatrix} Cat & NP \\ Num & SG \\ Pers & 3 \end{bmatrix}$

- How do we define 3plNP?
- How does this improve over the CFG solution?
- Feature values can be feature structures themselves
 - Useful when certain features commonly co-occur, e.g. number and person

$$\left[\begin{array}{l} \textit{Cat} \quad \textit{NP} \\ \textit{Agr} \quad \left[\begin{array}{l} \textit{Num} \quad \textit{SG} \\ \textit{Pers} \quad 3 \end{array} \right] \end{array} \right]$$

- Feature path: path through structures to value (e.g.
Agr → Num → SG)

Graphical Notation for Feature Structures



Reentrant Structures

- Feature structures may also contain features that share some feature structure as a value

$$\left[\begin{array}{l} \text{Cat } S \\ \\ \text{Head} \left[\begin{array}{l} \text{Agr } 1 \left[\begin{array}{l} \text{Num } SG \\ \text{Pers } 3 \end{array} \right] \\ \\ \text{Subj} \left[\text{Agr } 1 \right] \end{array} \right] \end{array} \right]$$

- Numerical indices indicate the shared values

Operations on Feature Structures

- What will we need to do to these structures?
 - Check the **compatibility** of two structures
 - **Merge** the information in two structures
- We can do both using **unification**
- We say that two feature structures **can be unified** if the component features that make them up are **compatible**
 - $[\text{Num SG}] \cup [\text{Num SG}] = [\text{Num SG}]$
 - $[\text{Num SG}] \cup [\text{Num PL}]$ fails!
 - $[\text{Num SG}] \cup [\text{Num } []] = [\text{Num SG}]$

- $[\text{Num SG}] \cup [\text{Pers 3}] = \begin{bmatrix} \text{Num SG} \\ \text{Pers 3} \end{bmatrix}$

- Structures are compatible if they contain no features that are **in**compatible

- Unification of two feature structures:

- Are the structures compatible?

- If so, return the union of all feature/value pairs

- A failed unification attempt

$$\begin{bmatrix} \text{Agr 1} \begin{bmatrix} \text{Num SG} \\ \text{Pers 3} \end{bmatrix} \\ \text{Subj} \begin{bmatrix} \text{Agr} & 1 \end{bmatrix} \end{bmatrix} \cup \begin{bmatrix} \text{Agr} \begin{bmatrix} \text{Num Pl} \\ \text{Pers 3} \end{bmatrix} \\ \text{Subj} \begin{bmatrix} \text{Agr} \begin{bmatrix} \text{Num PL} \\ \text{Pers 3} \end{bmatrix} \end{bmatrix} \end{bmatrix}$$

Features, Unification and Grammars

- How do we incorporate feature structures into our grammars?
 - Assume that constituents are objects which have feature-structures associated with them
 - Associate sets of unification constraints with grammar rules
 - Constraints must be satisfied for rule to be satisfied
- For a grammar rule $\beta_0 \rightarrow \beta_1 \dots \beta_n$
 - $\langle \beta_i \text{ feature path} \rangle = \text{Atomic value}$
 - $\langle \beta_i \text{ feature path} \rangle = \langle \beta_j \text{ feature path} \rangle$

- To enforce subject/verb number agreement

$S \rightarrow NP VP$

$\langle NP \text{ NUM} \rangle = \langle VP \text{ NUM} \rangle$

Agreement in English



- We need to add PERS to our subj/verb agreement constraint

This cat likes kibble.

$S \rightarrow NP V_p$

$\langle NP \text{ AGR} \rangle = \langle VP \text{ AGR} \rangle$

Do these cats like kibble?

$S \rightarrow Aux NP VP$

$\langle Aux \text{ AGR} \rangle = \langle NP \text{ AGR} \rangle$

- Det/Nom agreement can be handled similarly

These cats

This cat

NP \rightarrow Det Nom

$\langle \text{Det AGR} \rangle = \langle \text{Nom AGR} \rangle$

$\langle \text{NP AGR} \rangle = \langle \text{Nom AGR} \rangle$

- And so on for other constituents and rules

Head Features

- Features of most grammatical categories are copied from **head** child to parent (e.g. from V to VP, Nom to NP, N to Nom, ...)
- These normally written as 'head' features, e.g.

VP → V NP

<VP HEAD> = <V HEAD>

NP → Det Nom

<NP→ HEAD> = <Nom HEAD>

<Det HEAD AGR> = <Nom HEAD AGR>

Nom → N

<Nom HEAD> = <N HEAD>

Subcategorization

- Recall: Different verbs take different types of argument
 - Solution: SUBCAT feature, or **subcategorization frames**

e.g.

$$\left[\begin{array}{l} \text{ORTH } \textit{want} \\ \text{CAT } \textit{V} \\ \text{HEAD } \left[\text{SUBCAT } \left\langle \left[\text{CAT } \textit{NP} \right], \left[\begin{array}{l} \text{CAT } \textit{VP} \\ \text{HEAD } \left[\text{VFORM } \textit{INF} \right] \end{array} \right] \right\rangle \right] \end{array} \right]$$

- But there are many phrasal types and so many types of subcategorization frames, e.g.
 - believe
 - believe [VPrep in] [NP ghosts]
 - believe [NP my mother]
 - believe [Sfin that I will pass this test]
 - believe [Swh what I see] ...
- Verbs also subcategorize for subject as well as object types ([_{Swh} What she wanted] seemed clear.)
- And other p.o.s. can be seen as subcategorizing for various arguments, such as prepositions, nouns and adjectives (It was clear [Sfin that she was exhausted])

- NB: p.o.s. that subcategorize similarly define rough classes e.g. verb categories like **transfer verbs** and subcat frame relationships within verb classes are called **alternations**
 - George gave Martha a letter [NP NP]
 - George gave a letter to Martha [NP PP]

Long-Distance Dependencies



- What happens when a verb's arguments are not in the VP?
 - What meals does the restaurant serve?
Wh-NP fills a slot in *serve*
S --> wh-NP Aux NP VP
- How to solve?
 - Gap list: GAP feature (filler: *what meals*) passed up from phrase to phrase in parse tree -- complicated mechanism
 - Even bigger problem for representations such as FSAs and Ngrams

How can we parse with feature structures?

- Unification operator: takes 2 features structures and returns *either* a merged feature structure or *fail*
- Input structures represented as DAGs
 - Features are labels on edges
 - Values are atomic symbols or DAGs
- Unification algorithm goes through features in one input DAG₁ trying to find corresponding features in DAT₂ – if all match, success, else fail

Unification and Chart Parsing

- Goal:
 - Use feature structures to provide richer representation
 - Block entry into chart of ill-formed constituents
- Changes needed to Earley
 - Add feature structures to grammar rules, e.g.
 - $S \rightarrow NP VP$
 - $\langle NP \text{ HEAD AGR} \rangle = \langle VP \text{ HEAD AGR} \rangle$
 - $\langle S \text{ HEAD} \rangle = \langle VP \text{ HEAD} \rangle$
 - Add field to states containing DAG representing feature structure corresponding to state of parse, e.g.
 - $S \rightarrow \bullet NP VP, [0,0], [], DAG$

- Add new test to Completer operation
 - Recall: Completer adds new states to chart by finding states whose • can be advanced (i.e., category of next constituent matches that of completed constituent)
 - Now: Completer will only advance those states if their feature structures unify
- New test for whether to enter a state in the chart
 - Now DAGs may differ, so check must be more complex
 - Don't add states that have DAGs that are more **specific** than states in chart: is new state **subsumed** by existing states?

Summing Up



- Feature structures encoded rich information about components of grammar rules
- Unification provides a mechanism for merging structures and for comparing them
- Feature structures can be quite complex:
 - Subcategorization constraints
 - Long-distance dependencies
- Unification parsing:
 - Merge or fail
 - Modifying Earley to do unification parsing