

Admin

Method of Conditional Probabilities and Expectations

Derandomization.

- Theory: is $P=RP$?
- practice: avoid chance of error, chance of slow.

Conditional Expectation. Max-Cut

- Imagine placing one vertex at a time.
- $x_i = 0$ or 1 for left or right side
- $E[C] = (1/2)E[C|x_1 = 0] + (1/2)E[C|x_1 = 1]$
- Thus, either $E[C|x_1 = 0]$ or $E[C|x_1 = 1] \geq E[C]$
- Pick that one, continue
- More general, whole tree of element settings.
 - Let $C(a) = E[C | a]$.
 - For node a with children b, c , $C(b)$ or $C(c) \geq C(a)$.
- By induction, get to leaf with expected value at least $E[C]$
- But no randomness left, so that is actual cut value.
- Problem: how compute node values? Easy.

Conditional Probabilities. Set balancing. (works for wires too)

- Review set-balancing Chernoff bound
- Think of setting item at a time
- Let Q be bad event (unbalanced set)
- We know $\Pr[Q] < 1/n$.
- $\Pr[Q] = 1/2 \Pr[Q | x_{i0}] + 1/2 \Pr[Q | x_{i1}]$
- Follows that one of conditional probs. less than $\Pr[Q] < 1/n$.
- More general, whole tree of element settings.
 - Let $P(a) = \Pr[Q | a]$.
 - For node a with children b, c , $P(b)$ or $P(c) < P(a)$.
 - $P(r) < 1$ sufficient at root r .
 - at leaf l , $P(l) = 0$ or 1 .
- One big problem: need to compute these probabilities!

Pessimistic Estimators.

[Raghavan Thompson]

Alternative to computing probabilities

three necessary conditions:

- $\hat{P}(r) < 1$
- $\min\{\hat{P}(b), \hat{P}(c)\} < \hat{P}(a)$
- \hat{P} computable

Imply can use \hat{P} instead of actual.

Our application:

- Let $Q_i = \Pr[\text{unbalanced set } i]$
- Let $\hat{P}(a) = \sum \Pr[Q_b \mid a]$ at tree node a
 - (union bound)
 - what we actually worked with
- Claim 3 conditions.
 - HW
- Result: deterministic $O(\sqrt{n \ln n})$ bias.

more sophisticated pessimistic estimator (based on chernoff) for wiring.

Pairwise Independence

pseudorandom generators.

- Motivation.
- Idea of randomness as (complexity theoretic) resource like space or time.
- sometime full independence unnecessary
- pairwise independent vars.
- generating over Z_p .
 - Want random numbers in range $[1, \dots, p]$
 - pick random a, b
 - i^{th} random number $ai + b$
 - Works because invertible over field
- If want over nonprime field, use “slightly larger” p

Max Cut

- Expected value $m/2$
- Requires only pairwise independence
- try all possible seeds

Conserving Random Bits

- Recall Chebyshev inequality
- pairwise sufficient for chebyshev.
- Suppose RP algorithm using n bits.
- What do with $2n$ bits?
- two direct draws: error prob. $1/4$.
- pseudorandom generators gives error prob. $1/t$ for t trials.
- $\mu = t/2$. $\sigma = \sqrt{t}/2$.
- error if no cert, i.e. $Y - E[Y] \geq t/2$, prob. $1/t$.