

## 6.046 fall 2005 Quiz Review—modified from 6.046 Spring 2005

### 1. Recurrences

Solve the following recurrences by giving tight  $\Theta$ -notation bounds. You do not need to justify your answers, but any justification that you provide will help when assigning partial credit.

- (a)  $T(n) = T(n/3) + T(n/6) + \Theta(n\sqrt{\log n})$
- (b)  $T(n) = T(n/2) + T(\sqrt{n}) + n$
- (c)  $T(n) = 3T(n/5) + \lg^2 n$
- (d)  $T(n) = 2T(n/3) + n \lg n$
- (e)  $T(n) = T(n/5) + \lg^2 n$
- (f)  $T(n) = 8T(n/2) + n^3$
- (g)  $T(n) = 7T(n/2) + n^3$
- (h)  $T(n) = T(n - 2) + \lg n$

### 2. True or False

Circle **T** or **F** for each of the following statements, and briefly explain why. The better your argument, the higher your grade, but be brief. No points will be given even for a correct solution if no justification is presented.

- T F** For all asymptotically positive  $f(n)$ ,  $f(n) + o(f(n)) = \Theta(f(n))$ .
- T F** The worst-case running time and expected running time are equal to within constant factors for any randomized algorithm.
- T F** The collection  $\mathcal{H} = \{h_1, h_2, h_3\}$  of hash functions is universal, where the three hash functions map the universe  $\{A, B, C, D\}$  of keys into the range  $\{0, 1, 2\}$  according to the following table:

$x$	$h_1(x)$	$h_2(x)$	$h_3(x)$
$A$	1	0	2
$B$	0	1	2
$C$	0	0	0
$D$	1	1	0

### 3. Short Answers

Give *brief*, but complete, answers to the following questions.

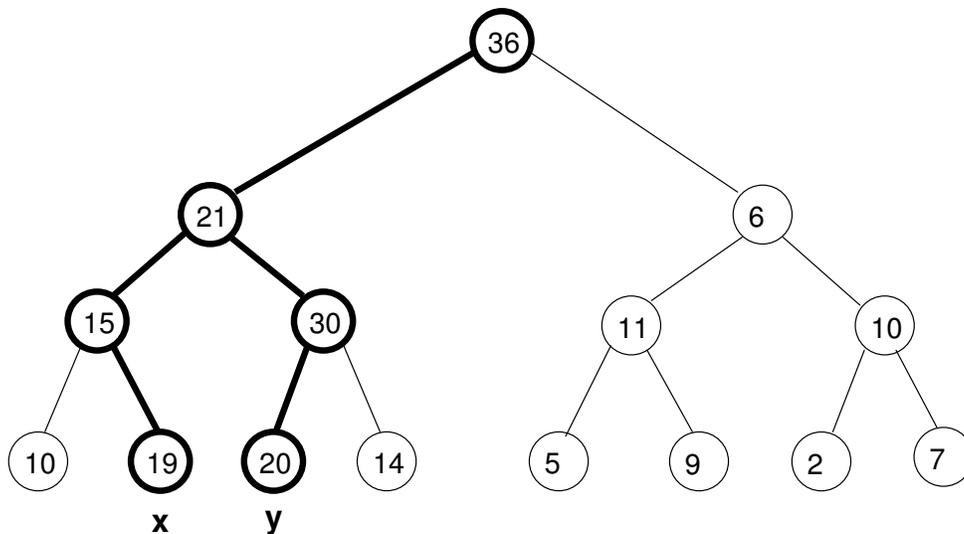
- (a) Argue that any comparison based sorting algorithm can be made to be stable, without affecting the running time by more than a constant factor.
- (b) Argue that you cannot have a Priority Queue in the comparison model with both the following properties.

- EXTRACT-MIN runs in  $\Theta(1)$  time.
  - BUILD-HEAP runs in  $\Theta(n)$  time.
- (c) Given a max-heap in an array  $A[1 \dots n]$  with  $A[1]$  as the maximum key (the heap is a max heap), give pseudo-code to implement the following routine, while maintaining the max heap property.
- DECREASE-KEY( $i, \delta$ ) – Decrease the value of the key currently at  $A[i]$  by  $\delta$ . Assume  $\delta \geq 0$ .
- (d) Given a sorted array  $A$  of  $n$  *distinct* integers, some of which may be negative, give an algorithm to find an index  $i$  such that  $1 \leq i \leq n$  and  $A[i] = i$  provided such an index exists. If there are many such indices, the algorithm can return any one of them.

4. Suppose you are given a complete binary tree of height  $h$  with  $n = 2^h$  leaves, where each node and each leaf of this tree has an associated “value”  $v$  (an arbitrary real number). If  $x$  is a leaf, we denote by  $A(x)$  the set of ancestors of  $x$  (including  $x$  as one of its own ancestors). That is,  $A(x)$  consists of  $x$ ,  $x$ 's parent, grandparent, etc. up to the root of the tree. Similarly, if  $x$  and  $y$  are distinct leaves we denote by  $A(x, y)$  the ancestors of *either*  $x$  or  $y$ . That is,

$$A(x, y) = A(x) \cup A(y) .$$

Define the function  $f(x, y)$  to be the sum of the values of the nodes in  $A(x, y)$ .



$A(x, y)$  shown in bold

$$f(x, y) = 19 + 15 + 21 + 36 + 20 + 30 = 141$$

Give an algorithm (pseudo-code not necessary) that efficiently finds two leaves  $x_0$  and  $y_0$  such that  $f(x_0, y_0)$  is as large as possible. What is the running time of your algorithm?

### 5. Sorting small multisets

For this problem  $A$  is an array of length  $n$  objects that has at most  $k$  distinct keys in it, where  $k < \sqrt{n}$ . Our goal is to sort this array in time faster than  $\Omega(n \log n)$ . We will do so in two phases. In the first phase, we will compute a *sorted* array  $B$  that contains the  $k$  *distinct* keys occurring in  $A$ . In the second phase we will sort the array  $A$  using the array  $B$  to help us.

Note that  $k$  might be very small, like a constant, and your running time should depend on  $k$  as well as  $n$ . The  $n$  objects have satellite data in addition to the keys.

**Example:** Let  $A = \left[5, 10^{10}, \pi, \frac{128}{279}, 10^{10}, \pi, 5, 10^{10}, \pi, \frac{128}{279}\right]$ . Then  $n = 10$  and  $k = 4$ .

In the first phase we compute  $B = \left[\frac{128}{279}, \pi, 5, 10^{10}\right]$ .

The output after the second phase should be  $\left[\frac{128}{279}, \frac{128}{279}, \pi, \pi, \pi, 5, 5, 10^{10}, 10^{10}, 10^{10}\right]$ .

Your goal is to design and analyse efficient algorithms and analyses for the two phases. Remember, the more efficient your solutions, the better your grade!

- Design an algorithm for the first phase, that is computing the sorted array  $B$  of length  $k$  containing the  $k$  distinct keys. The value of  $k$  is not provided as input to the algorithm.
- Analyse your algorithm for part (a).
- Design an algorithm for the second phase, that is, sorting the given array  $A$ , using the array  $B$  that you created in part (a). Note that since the objects have satellite data, it is not sufficient to count the number of elements with a given key and duplicate them.

*Hint: Adapt Counting Sort.*

- Analyse your algorithm for part (c).