

Homework 4: Distributions

This assignment includes all problems in [Wk.11.2.x](#) in the online tutor. For any of the sections of the assignment that require you to write code, please do your work in the file `hw4Work.py`.

You can discuss this problem, at a high level, with other students, but everything you turn in must be your own work.

1 Introduction

In this homework, you will implement some types of distributions that will come in handy when we look at robot localization and mapping.

Read [section 7.5 of the course readings on modeling with distributions](#).

See the last section for information on debugging.

2 Part 1: Basic distributions

In the rest of the problems, we will build a simple parameterized set of discrete distributions on integers, and a method for combining them.

Step 1. Define a procedure `squareDist`:

```
squareDist(lo, hi, loLimit = None, hiLimit = None)
```

that constructs and returns an instance of `dist.DDist` that assigns the same probability value `p` to each integer between `lo` and `hi-1`, such that the distribution sums to 1. If `loLimit` is defined, then do not assign any probability to values lower than `loLimit`; instead, assign any probability that should go to a lower value to `loLimit` itself. So, for example, if `lo` and `hi` are both less than `loLimit`, then `loLimit` should be assigned probability 1. Treat `hiLimit` similarly. There is an example shown in the notes.

Look at [the documentation for the function `util.clip`](#). This should make handling `loLimit` and `hiLimit` much easier.

Here are some examples:

```
>>> squareDist(2, 4)
DDist(2: 0.500000, 3: 0.500000)
>>> squareDist(2, 5)
DDist(2: 0.333333, 3: 0.333333, 4: 0.333333)
>>> squareDist(2, 5, 0, 10)
DDist(2: 0.333333, 3: 0.333333, 4: 0.333333)
>>> squareDist(2, 5, 4, 10)
DDist(4: 1.000000)
>>> squareDist(2, 5, 3, 10)
```

```
DDist(3: 0.666667, 4: 0.333333)
>>> squareDist(2, 5, 6, 10)
DDist(6: 1.000000)
```

Step 2.

Wk.11.2.1 Define a procedure `squareDist`.

Step 3. Define a procedure `triangleDist`:

```
triangleDist(peak, halfWidth, loLimit = None, hiLimit = None)
```

where `peak` and `halfWidth` are integers. It should construct and return an instance of `dist.DDist`, which has maximum probability value at `peak` and has linearly decreasing values at each of `halfWidth-1` points on either side of the peak. It should be clipped at `loLimit` and `hiLimit` in a way similar to `squareDist`.

```
>>> triangleDist(5, 1)
DDist(5: 1)
>>> triangleDist(5, 2)
DDist(4: 0.250000, 5: 0.500000, 6: 0.250000)
>>> triangleDist(5, 3)
DDist(3: 0.111111, 4: 0.222222, 5: 0.333333, 6: 0.222222, 7: 0.111111)
>>> triangleDist(5, 3, 0, 10)
DDist(3: 0.111111, 4: 0.222222, 5: 0.333333, 6: 0.222222, 7: 0.111111)
>>> triangleDist(5, 3, 3, 10)
DDist(3: 0.111111, 4: 0.222222, 5: 0.333333, 6: 0.222222, 7: 0.111111)
>>> triangleDist(5, 3, 4, 10)
DDist(4: 0.333333, 5: 0.333333, 6: 0.222222, 7: 0.111111)
>>> triangleDist(5, 3, 5, 10)
DDist(5: 0.666667, 6: 0.222222, 7: 0.111111)
>>> triangleDist(5, 3, 6, 10)
DDist(6: 0.888889, 7: 0.111111)
```

Step 4.

Wk.11.2.2 Define a procedure `triangleDist`.

3 Part 2: Mixtures of distributions

We can make a new distribution by defining it to be a *mixture* of two existing distributions. By specifying two distributions, `d1` and `d2`, and a mixture probability `p`, the mixture distribution assigns to each element `x`, `p` times the probability of `x` in distribution `d1` plus $(1 - p)$ times the probability of `x` in distribution `d2`.

Implement a new class, `MixtureDist`, whose `__init__` method takes the two distributions and the mixture probability. It needs to provide a method `prob(self, x)`, which returns the probability assigned to `x` in the mixture distribution, and a method `support(self)`, which returns a list of the elements that have non-zero probability in the mixture distribution. Don't modify the `__str__` method we have given you.

There are plots of several examples of mixtures in the readings. Here are a couple of very simple examples

```
>>> MixtureDist(squareDist(2, 4), squareDist(10, 12), 0.5)
MixtureDist({11 : 0.25, 2 : 0.25, 3 : 0.25, 10 : 0.25})
>>> MixtureDist(squareDist(2, 4), squareDist(10, 12), 0.9)
MixtureDist({11 : 0.05, 2 : 0.45, 3 : 0.45, 10 : 0.05})
>>> MixtureDist(squareDist(2, 6), squareDist(4, 8), 0.5)
MixtureDist({2 : 0.125, 3 : 0.125, 4 : 0.25, 5 : 0.25, 6 : 0.125, 7 : 0.125})
```

Step 5.

Wk.11.2.1 Implement the class `MixtureDist`.

4 Plots for debugging

At the bottom of `hw4Work.py` there are some instructions and commented-out definitions that will allow you to plot the distributions you are constructing. This can be very helpful, especially for triangles and mixtures. You will need to run this using `idle -n`.

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