

- 1) Create a self-portrait (static image) with the following constraints:
 - a. do not use a photographic or iconic image of yourself (i.e. no naturalistic drawings of yourself or snapshots),
 - b. do not use any text,
 - c. use Adobe Photoshop, Illustrator, or similar technologies of your choice as your design tool(s).

Think about the use of symbolism, synaesthetic representations (representing the other senses through images), and expressionistic rendering as discussed by McCloud when completing your self-portrait. What information and emotions are you attempting to convey? How can you make the image specific to you, as opposed to an open-ended illustration.

Submit your work to Online, as always, ahead of class.

- 2) Create a simple and clear website (e.g., a blog, for the course. Post your assignment and reflections upon your design process (a design journal) to your website. Add a link with your URL in the “class webpages” section of the wiki on the course site.

Assessment criteria:

You will be graded on how clearly your design captures the concept of yourself that you wish to illustrate. The course readings should give some insight into this process, but you should not feel obligated to use **all** the techniques that we read about! Indeed it probably would be a disaster if you tried to incorporate everything!

MIT OpenCourseWare
<http://ocw.mit.edu>

CMS.405 Media and Methods: Seeing and Expression
Spring 2013

For information about citing these materials or our Terms of Use, visit: <http://ocw.mit.edu/terms>.