



# Introduction to Transportation Systems

---



**PART I:**

**CONTEXT,  
CONCEPTS AND  
CHARACTERIZATION**



## **Chapter 2:**

# **Transportation Systems Components: An Internal Perspective**

# Infrastructure

- ◆ **Guideways: Special Purpose vs. General Purpose Guideway -- some examples**
  - ◆ Highway
  - ◆ Railroad
  - ◆ Pipeline
  - ◆ Air Corridors
- ◆ **Terminals/Stations -- some examples**
  - ◆ Rail Freight Yards
  - ◆ Container Port
  - ◆ Airports
  - ◆ Bus Stations
  - ◆ Transit Stations
  - ◆ Street Corner Bus Stops/Taxi Stands

# Vehicles

- ◆ Automobiles
- ◆ Rail Locomotives
- ◆ Airplanes
- ◆ Tractor Trailer
- ◆ Truck Trailers
- ◆ Railroad Cars
- ◆ Containers

# Vehicle Characteristics

- ◆ Crashworthiness
- ◆ Degree of Automation
- ◆ Energy Source: internal vs. external
- ◆ Weight
- ◆ Material
- ◆ Aerodynamics
- ◆ Emissions

# Equipment -- some examples

- ◆ Loading Crane at Container Port
- ◆ Railroad Track Maintenance Equipment
- ◆ Airport Baggage Handling
- ◆ Snow Removal Vehicles

# Power Systems

- ◆ Internal Combustion Engine
- ◆ Diesel Engine
- ◆ Electric Motors
- ◆ Humans
- ◆ Animals
- ◆ Gravity
- ◆ Windmill
- ◆ Solar Panels
- ◆ Tidal Baffles

# Fuel

- ◆ Gasoline
- ◆ Natural Gas
- ◆ Diesel
- ◆ Coal
- ◆ Electricity (e.g., as generated from coal)
- ◆ Electricity (as in an onboard battery)
- ◆ Solar Energy
- ◆ Tides/Currents
- ◆ Wind

# Control, Communications and Location Systems

- ◆ Humans
  - ◆ Driver
  - ◆ Controllers (as in air traffic)
  - ◆ Dispatcher
- ◆ Technology
  - ◆ Traffic Lights
  - ◆ Sensors -- e.g., Loop Detectors
  - ◆ Fleet Management Systems
  - ◆ Automated Vehicles
  - ◆ Block Control (railroad)
  - ◆ Global Positioning Systems (GPS)
  - ◆ Intelligent Transportation Systems (ITS)

# Summary -- Transportation Physical System Components

- ◆ Infrastructure
  - ◆ Guideway
  - ◆ Terminals
  - ◆ Stations
- ◆ Vehicles
- ◆ Power Systems
- ◆ Fuel
- ◆ Control, Communications & Location Systems

Figure 2.1

# “Operators”

- ◆ Labor
- ◆ Management
  - ◆ Marketing
    - ◆ Intramodal
    - ◆ Intermodal
    - ◆ Intersectoral, e.g., Transportation vs. Communication
  - ◆ Strategic Planning
  - ◆ Operations

# Operations/Marketing “Tension”

- ◆ Marketing people like to provide high-quality service. To a first approximation, they want to maximize revenues.
- ◆ Marketing people like to provide universal, direct, frequent, and high-quality service to transportation customers.
- ◆ Marketing people are basically concerned with maximizing the revenues that flow to the company.

# Operations/Marketing “Tension”

- ◆ Operations people are cost-oriented.
- ◆ Operations people are typically worried about minimizing cost.
- ◆ Operations people want to run an efficient and cost-effective operation.

# “Operators”, continued

- ◆ Maintenance Management
- ◆ Information Management
- ◆ Operations Research
- ◆ Administration

# Operating Plans

- ◆ Schedule
- ◆ Crew Assignments
- ◆ Vehicle Distribution

# Connection Patterns -- Hub-and-Spoke

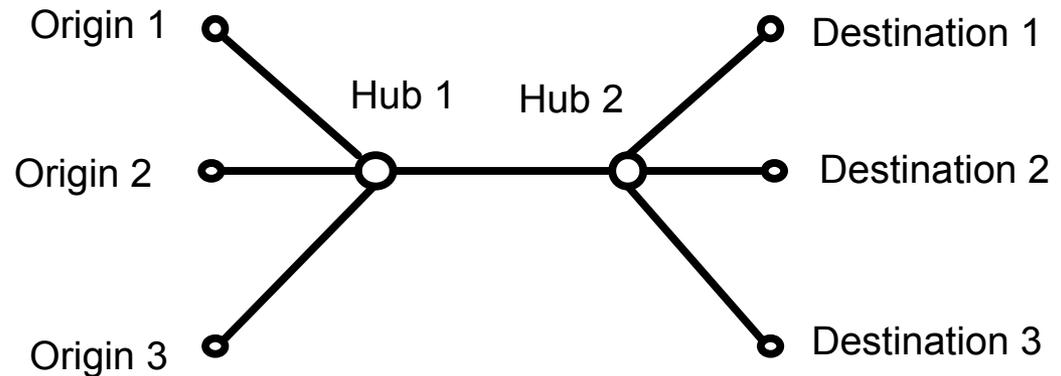
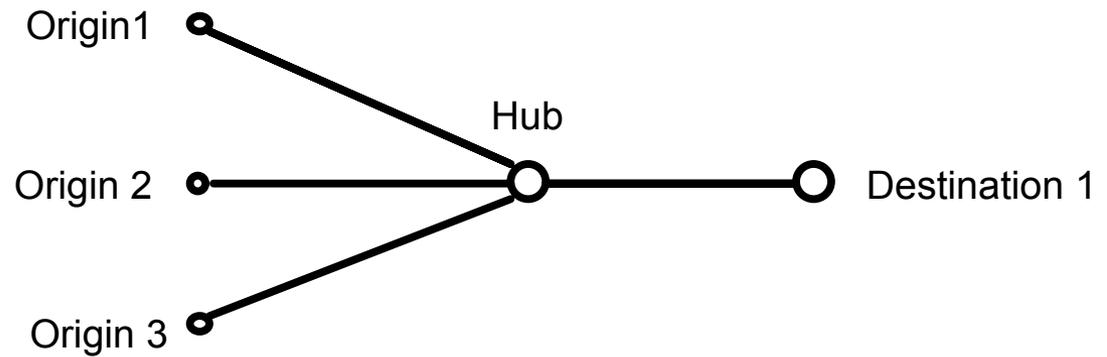


Figure 2.2

# Cost/Level-of-Service Trade-off

## Two Connection Patterns

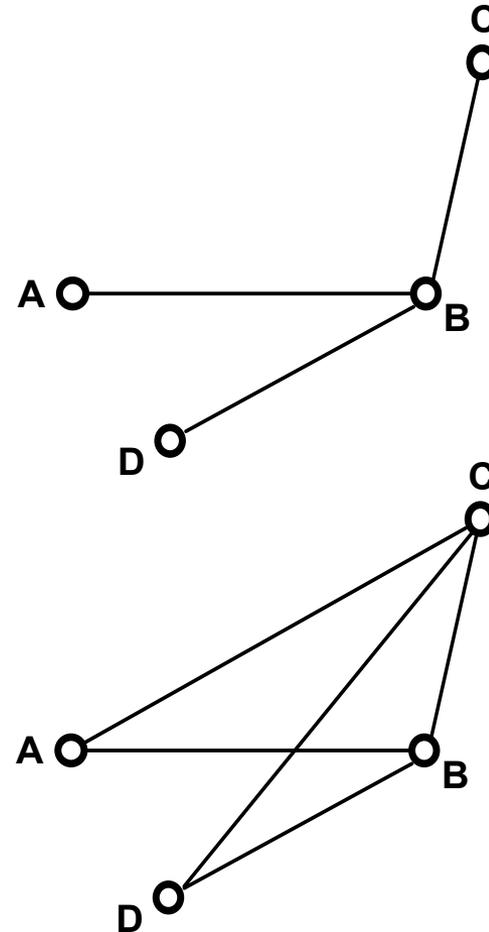


Figure 2.3



Do we provide direct, high-quality service from A to C as shown in the lower figure, or do we consolidate passengers at Node B with other passengers from Node D, into a single flight from B to C? Here we have some fundamental *cost/level-of-service trade-offs*.

Which pattern does the VP-Marketing like? How about the VP-Operations?

# Contingency Planning

What do we do when things go wrong? How do we decide how to alter our operating plan to reflect changes in weather, demand for service and accidents -- such as a derailment?