

**1.201J/11.545J, ESD.210J *Introduction to Transportation Systems***

**Fall 2006**

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**LECTURES 2, 3, & 4**

**DISPLAYS**

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**September 12, 14, & 19, 2006**

**Part I**

# WHY TRANSPORTATION IS A CLIOS SYSTEM

- ◆ The “Details”
  - ◆ Context
  - ◆ Internal Components
  - ◆ External Components

# TRANSPORTATION AND THE SOCIAL-POLITICAL-ECONOMIC CONTEXT

- ◆ Public-Policy Lever
- ◆ Private-Sector Investment
- ◆ Industrial Base (e.g., auto and shipbuilding industries)
- ◆ Economic Development
- ◆ Employer
- ◆ Large-Scale Infrastructure with long-term Impact
- ◆ Environmental Impact -Sustainable Systems
- ◆ Energy Issues
- ◆ Equity Issues

# TRANSPORTATION SYSTEM – INTERNAL COMPONENTS

- ◆ Physical system
- ◆ Management
- ◆ Labor

# TRANSPORTATION PHYSICAL SYSTEM COMPONENTS

- ◆ Infrastructure
  - ◆ Guideway
  - ◆ Terminals
  - ◆ Stations
- ◆ Vehicles
- ◆ Power Systems
- ◆ Fuel
- ◆ Control, Communications & Location Systems

# INFRASTRUCTURE

- ◆ **Guideways: Special Purpose vs. General Purpose Guideway -- some examples**
  - ◆ Highway
  - ◆ Railroad
  - ◆ Pipeline
  - ◆ Air Corridors
- ◆ **Terminals/Stations -- some examples**
  - ◆ Rail Freight Yards
  - ◆ Container Port
  - ◆ Airports
  - ◆ Bus Stations
  - ◆ Transit Stations
  - ◆ Street Corner Bus Stops/Taxi Stands

# VEHICLES

- ◆ Automobiles
- ◆ Rail Locomotives
- ◆ Airplanes
- ◆ Tractor Trailer
- ◆ Truck Trailers
- ◆ Railroad Cars
- ◆ Containers

# VEHICLE CHARACTERISTICS

- ◆ Crashworthiness
- ◆ Degree of Automation
- ◆ Energy Source: internal vs. external
- ◆ Weight
- ◆ Material
- ◆ Aerodynamics
- ◆ Emissions

# EQUIPMENT -- SOME EXAMPLES

- ◆ Loading Crane at Container Port
- ◆ Railroad Track Maintenance Equipment
- ◆ Airport Baggage Handling
- ◆ Snow Removal Vehicles

# POWER SYSTEMS

- ◆ Internal Combustion Engine
- ◆ Diesel Engine
- ◆ Electric Motors
- ◆ Hybrid Engines
- ◆ Fuel Cells
- ◆ Humans
- ◆ Animals
- ◆ Gravity
- ◆ Windmill
- ◆ Solar Panels
- ◆ Tidal Baffles

# FUEL

- ◆ Gasoline
- ◆ Natural Gas
- ◆ Diesel
- ◆ Coal
- ◆ Electricity (e.g., as generated from coal)
- ◆ Electricity (as in an onboard battery)
- ◆ Solar Energy
- ◆ Tides/Currents
- ◆ Wind
- ◆ Hydrogen

# CONTROL, COMMUNICATIONS AND LOCATION SYSTEMS

- ◆ Humans
  - ◆ Driver
  - ◆ Controllers (as in air traffic)
  - ◆ Dispatcher
- ◆ Technology
  - ◆ Traffic Lights
  - ◆ Sensors -- e.g., Loop Detectors
  - ◆ Fleet Management Systems
  - ◆ Automated Vehicles
  - ◆ Block Control (railroad)
  - ◆ Global Positioning Systems (GPS)
  - ◆ Intelligent Transportation Systems (ITS)

# SUMMARY -- TRANSPORTATION PHYSICAL SYSTEM COMPONENTS

- ◆ Infrastructure
  - ◆ Guideway
  - ◆ Terminals
  - ◆ Stations
- ◆ Vehicles
- ◆ Power Systems
- ◆ Fuel
- ◆ Control, Communications & Location Systems

# MANAGEMENT (I)

- ◆ Marketing: what do customers want?
  - ◆ Intramodal
  - ◆ Intermodal
  - ◆ Intersectoral (e.g., transportation vs. communication)
- ◆ Planning
  - ◆ Strategic planning (e.g., building the network, buying the vehicles)
  - ◆ Operations planning (e.g., creating an operations plan)
- ◆ Operations
  - ◆ NB: Distinct from operations planning (e.g., actually running the system)

# MANAGEMENT (II)

- ◆ Maintenance Management
- ◆ Information Management
- ◆ Operations Research
- ◆ Administration

# OPERATIONS/MARKETING “TENSION”

- ◆ Marketing people like to provide high-quality service. To a first approximation, they want to maximize revenues.
- ◆ Marketing people like to provide universal, direct, frequent, and high-quality service to transportation customers.
- ◆ Marketing people are basically concerned with maximizing the revenues that flow to the company.

# OPERATIONS/MARKETING “TENSION”

- ◆ Operations people are cost-oriented.
- ◆ Operations people are typically worried about minimizing cost.
- ◆ Operations people want to run an efficient and cost-effective operation.

# OPERATING PLANS

- ◆ Schedule
- ◆ Crew Assignments
- ◆ Vehicle Distribution
- ◆ Connections
  - ◆ Intermodal
  - ◆ Intramodal

# CONNECTION PATTERNS -- HUB-AND-SPOKE

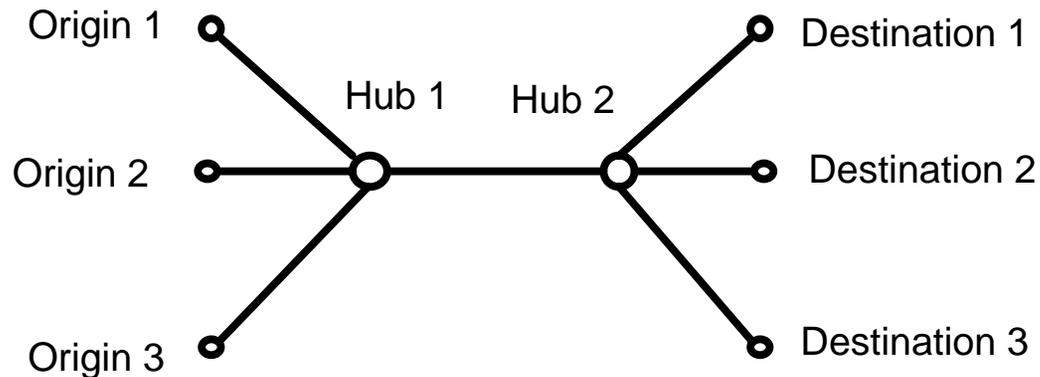
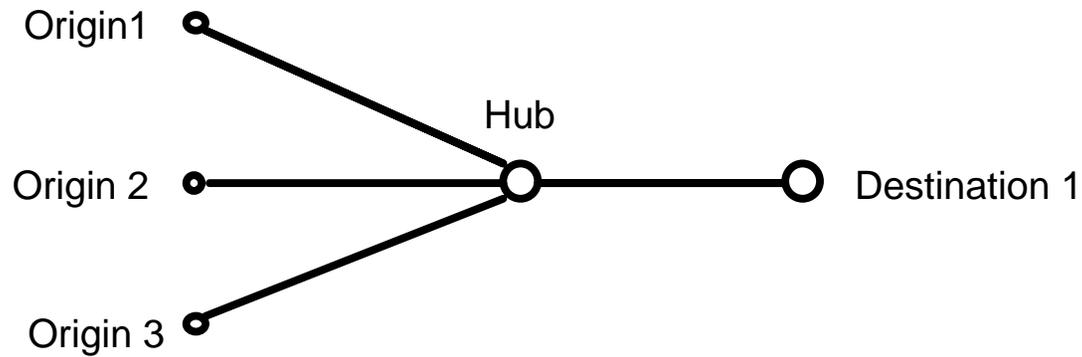


Figure 2.2

# COST/LEVEL-OF-SERVICE TRADE-OFF

## Two Connection Patterns

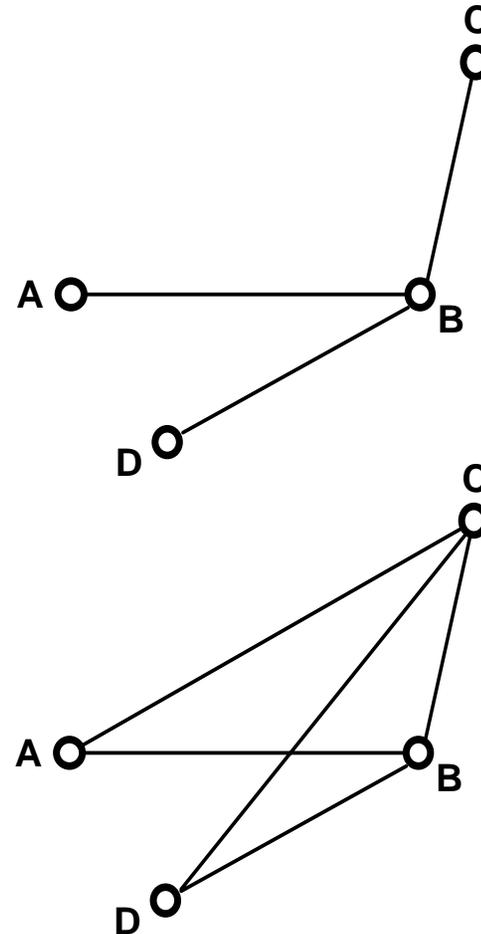


Figure 2.3

Do we provide direct, high-quality service from A to C as shown in the lower figure, or do we consolidate passengers at Node B with other passengers from Node D, into a single flight from B to C?

Here we have some fundamental *cost/level-of-service trade-offs*.

Which pattern does the VP-Marketing like?  
How about the VP-Operations?

# CONTINGENCY PLANNING

What do we do when things go wrong? How do we decide how to alter our operating plan to reflect changes in weather, demand for service and accidents -- such as a derailment?

# LABOR

- ◆ Drivers
- ◆ Dispatchers
- ◆ Fare collectors
- ◆ Mechanics

**DIFFERENCE BETWEEN UNION  
AND NON-UNION**