Team Contract Trash to Treasure (Accelerated Composting)

Part 1: Goals Goals: Finish a good project on time Try to make impact on society Feasible project Personal Goals: Creativity **Effective Time Management** Well-prepared presentation / projects Attention to aesthetics Obstacles: Dissent Other work / Availability **Goofing Off** Project too ridiculous One member wants a "B" Team discussions Acceptable for two members to work harder for "A" Try to evenly distribute work, rebalance next round if necessary Group discussion if one person isn't pulling their weight Have meetings where work is done Part 2: Meeting Norms Meetings: No preference for location Tues 5-7 Recurrence: Once a week Eating: Ok Part 3: Work Norms Hours: 2hr/wk team & 1hr/wk individual Work Distribution: Self-moderated during meetings

Deadlines:

Day in advance of actual deadline

Task Distribution:

Given based off skill set and enthusiasm

Commitment / Deadline Missing:

Reschedule meeting if necessary

Barrage of spam

Only three people, hopefully won't be issue

Work is reviewed during meeting.

Peer Pressure

Redistribute work or do it during the meeting

Work Review:

During review session

Work quality:

2/3 majority rule

Not doing share of the work:

Assume 2/3 people will not quit. Otherwise discuss with instructor / senior advisor

Different work habits:

Deadline is set a day in advance

Part 4: Decision Making:

Decisions:

2/3 members need to agree

Fixates on particular idea:

Go with majority

Persuade as much as possible.

20.020 Introduction to Biological Engineering Design Spring 2009

For information about citing these materials or our Terms of Use, visit: http://ocw.mit.edu/terms.