

16.333: Lecture #1

Equilibrium States

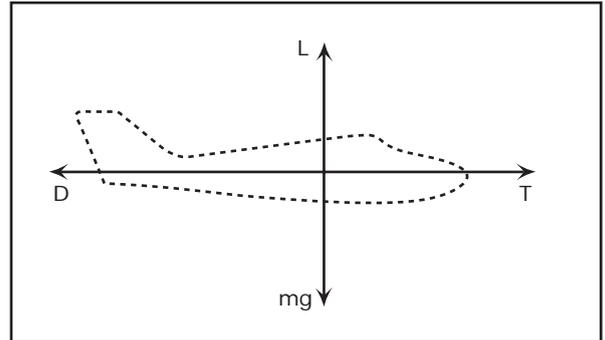
Aircraft performance

Introduction to basic terms

Aircraft Performance

- Accelerated horizontal flight - balance of forces

- Engine thrust T
- Lift L (\perp to V)
- Drag D (\parallel to V)
- Weight W



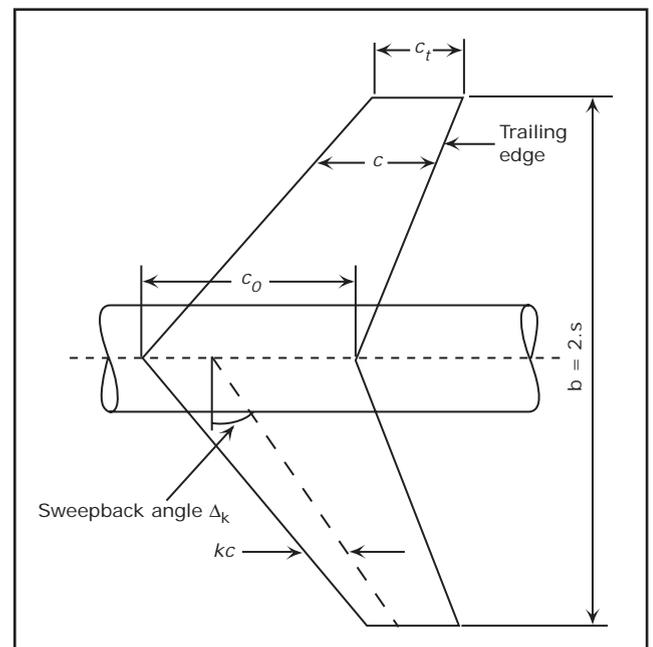
$$T - D = m \frac{dV}{dt} = 0 \text{ for steady flight}$$

and

$$L - W = 0$$

- Define $L = \frac{1}{2}\rho V^2 S C_L$ where

- ρ - air density (standard tables)
- S - gross wing area = $\bar{c} \times b$,
- \bar{c} = mean chord
- b = wing span
- AR - wing aspect ratio = b/\bar{c}



- $Q = \frac{1}{2}\rho V^2$ dynamic pressure
- V = speed relative to the air

- C_L lift coefficient – for low Mach number, $C_L = C_{L\alpha}(\alpha - \alpha_0)$
 - ◇ α angle of incidence of wind to the wing
 - ◇ α_0 is the angle associated with zero lift

- Back to the performance:

$$L = \frac{1}{2}\rho V^2 S C_L \text{ and } L = mg$$

which implies that $V = \sqrt{\frac{2mg}{\rho S C_L}}$ so that

$$V \propto C_L^{-1/2}$$

and we can relate the effect of speed to wing lift

- A key number is stall speed, which is the lowest speed that an aircraft can fly steadily

$$V_s = \sqrt{\frac{2mg}{\rho S C_{L_{\max}}}}$$

where typically get $C_{L_{\max}}$ at $\alpha_{\max} = 10^\circ$

Steady Gliding Flight

- Aircraft at a steady glide angle of γ

- Assume forces are in equilibrium

$$L - mg \cos \gamma = 0 \quad (1)$$

$$D + mg \sin \gamma = 0 \quad (2)$$

Gives that

$$\tan \gamma = \frac{D}{L} \equiv \frac{C_D}{C_L}$$

⇒ Minimum gliding angle obtained when C_D/C_L is a minimum

– High L/D gives a low gliding angle

- Note: typically

$$C_D = C_{D_{\min}} + \frac{C_L^2}{\pi A R e}$$

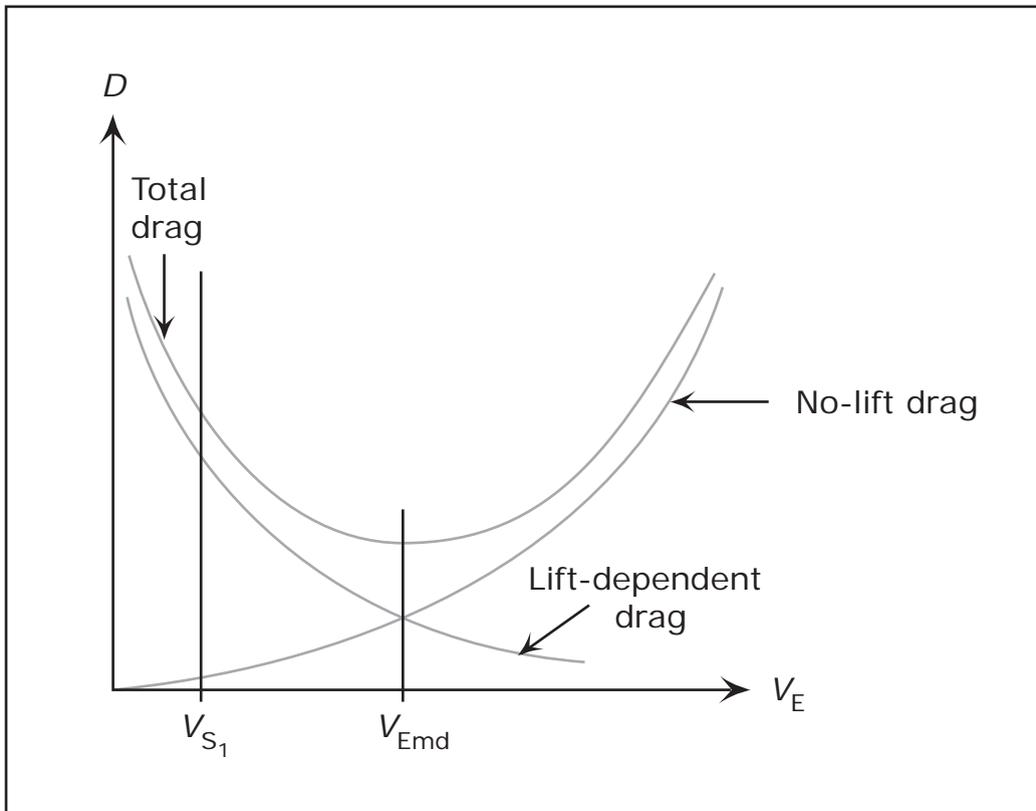
where

- $C_{D_{\min}}$ is the zero lift (friction/parasitic) drag
 - C_L^2 gives the **lift induced drag**
 - e is Oswald's **efficiency factor** $\approx 0.7 - 0.85$
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- Total drag then given by

$$D = \frac{1}{2}\rho V^2 S C_D = \frac{1}{2}\rho V^2 S (C_{D_{\min}} + kC_L^2) \quad (3)$$

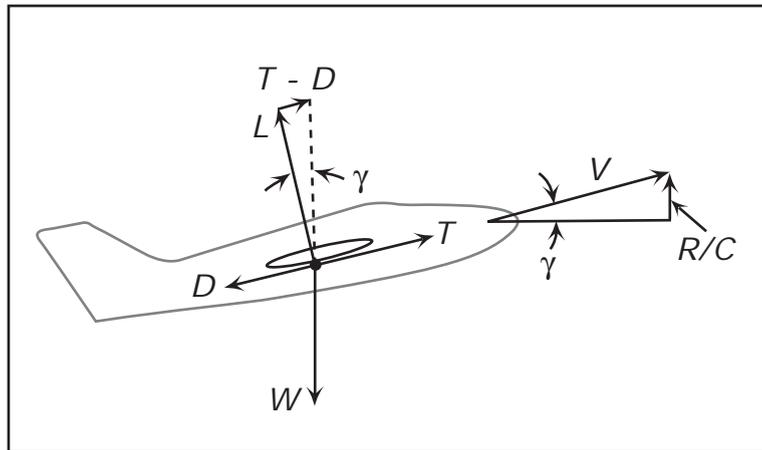
$$= \frac{1}{2}\rho V^2 S C_{D_{\min}} + k \frac{(mg)^2}{\frac{1}{2}\rho V^2 S} \quad (4)$$



- So that the speed for minimum drag is

$$V_{\min \text{ drag}} = \sqrt{\frac{2mg}{\rho S}} \left(\frac{k}{C_{D_{\min}}} \right)^{1/4}$$

Steady Climb



- Equations:

$$T - D - W \sin \gamma = 0 \quad (5)$$

$$L - W \cos \gamma = 0 \quad (6)$$

\Rightarrow which gives

$$T - D - \frac{L}{\sin \gamma} \cos \gamma = 0$$

so that

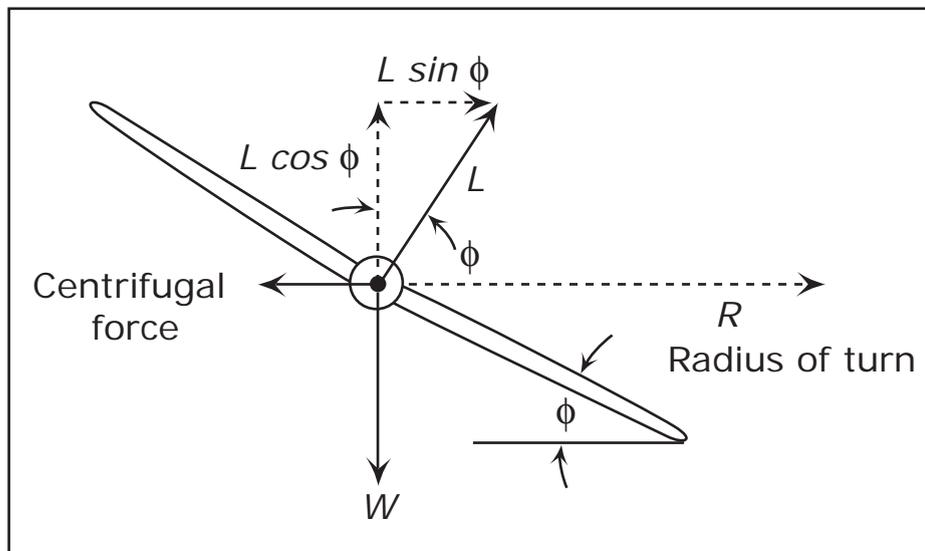
$$\tan \gamma = \frac{T - D}{L}$$

- Consistent with 1-3 if $T = 0$ since then γ as defined above is negative
- Note that for small γ , $\tan \gamma \approx \gamma \approx \sin \gamma$

$$R/C = V \sin \gamma \approx V \gamma \approx \frac{(T - D)V}{L}$$

so that the rate of climb is approximately equal to the excess power available (above that needed to maintain level flight)

Steady Turn



- Equations:

$$L \sin \phi = \text{centrifugal force} \quad (7)$$

$$= \frac{mV^2}{R} \quad (8)$$

$$L \cos \phi = W = mg \quad (9)$$

$$\Rightarrow \tan \phi = \frac{V^2}{Rg} \quad \underset{V=R\omega}{=} \quad \frac{V\omega}{g} \quad (10)$$

- Note: obtain R_{\min} at $C_{L_{\max}}$

$$R_{\min} \left(\frac{1}{2} \rho V^2 S C_{L_{\max}} \right) \sin \phi = \frac{WV^2}{g}$$

$$\Rightarrow R_{\min} = \frac{W/S}{1/2 \rho g C_{L_{\max}} \sin \phi_{\max}}$$

where W/S is the wing loading and $\phi_{\max} < 30^\circ$

- Define load factor $N = L/mg$. i.e. ratio of lift in turn to weight

$$N = \sec \phi = (1 + \tan^2 \phi)^{1/2} \quad (11)$$

$$\tan \phi = \sqrt{N^2 - 1} \quad (12)$$

so that

$$R = \frac{V^2}{g \tan \phi} = \frac{V^2}{g \sqrt{N^2 - 1}}$$

- For a given load factor (wing strength)

$$R \propto V^2$$

- Compare straight level with turning flight
 - If same lift coefficient

$$C_L = \frac{L}{\frac{1}{2}\rho V^2 S} = \frac{mg}{\frac{1}{2}\rho V^2 S} \equiv Nmg \frac{1}{2}\rho V_t^2 S$$

so that $V_t = \sqrt{N}V$ gives the speed increase (more lift)

- Note that C_L constant $\Rightarrow C_D$ constant $\Rightarrow D \propto V^2 C_D$

$$\Rightarrow T_t \propto D_t \propto V_t^2 C_D \sim ND$$

so that must increase throttle or will descend in the turn
