Topic #5

16.30/31 Feedback Control Systems

State-Space Systems

- What are state-space models?
- Why should we use them?
- How are they related to the transfer functions used in classical control design and how do we develop a statespace model?
- What are the basic properties of a state-space model, and how do we analyze these?

SS Introduction

16.30/31 5-2

- State space model: a representation of the dynamics of an $N^{\rm th}$ order system as a first order differential equation in an N-vector, which is called the **state**.
 - \bullet Convert the $N^{\rm th}$ order differential equation that governs the dynamics into N first-order differential equations

• Classic example: second order mass-spring system

$$m\ddot{p} + c\dot{p} + kp = F$$

ullet Let $x_1=p$, then $x_2=\dot p=\dot x_1$, and

$$\dot{x}_2 = \ddot{p} = (F - c\dot{p} - kp)/m$$

$$= (F - cx_2 - kx_1)/m$$

$$\Rightarrow \begin{bmatrix} \dot{p} \\ \ddot{p} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -k/m & -c/m \end{bmatrix} \begin{bmatrix} p \\ \dot{p} \end{bmatrix} + \begin{bmatrix} 0 \\ 1/m \end{bmatrix} u$$

• Let u = F and introduce the state

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} p \\ \dot{p} \end{bmatrix} \Rightarrow \dot{\mathbf{x}} = A\mathbf{x} + Bu$$

 If the measured output of the system is the position, then we have that

$$y = p = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} p \\ \dot{p} \end{bmatrix} = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = C\mathbf{x}$$

• Most general continuous-time linear dynamical system has form

$$\dot{\mathbf{x}}(t) = A(t)\mathbf{x}(t) + B(t)\mathbf{u}(t)$$

$$\mathbf{y}(t) = C(t)\mathbf{x}(t) + D(t)\mathbf{u}(t)$$

where:

- $t \in \mathbb{R}$ denotes time
- $\mathbf{x}(t) \in \mathbb{R}^n$ is the state (vector)
- ullet $\mathbf{u}(t) \in \mathbb{R}^m$ is the input or control
- ullet $\mathbf{y}(t) \in \mathbb{R}^p$ is the output
- \bullet $A(t) \in \mathbb{R}^{n \times n}$ is the dynamics matrix
- ullet $B(t) \in \mathbb{R}^{n \times m}$ is the input matrix
- \bullet $C(t) \in \mathbb{R}^{p \times n}$ is the output or sensor matrix
- ullet $D(t) \in \mathbb{R}^{p imes m}$ is the feedthrough matrix
- Note that the plant dynamics can be time-varying.
- Also note that this is a multi-input / multi-output (MIMO) system.
- We will typically deal with the time-invariant case
 - ⇒ Linear Time-Invariant (LTI) state dynamics

$$\dot{\mathbf{x}}(t) = A\mathbf{x}(t) + B\mathbf{u}(t)$$

$$\mathbf{y}(t) = C\mathbf{x}(t) + D\mathbf{u}(t)$$

so that now A,B,C,D are constant and do not depend on t.

Fall 2010

Basic Definitions

• **Linearity** – What is a linear dynamical system? A system G is linear with respect to its inputs and output

$$\mathbf{u}(t) \to \boxed{G(s)} \to \mathbf{y}(t)$$

iff superposition holds:

$$G(\alpha_1\mathbf{u}_1 + \alpha_2\mathbf{u}_2) = \alpha_1G\mathbf{u}_1 + \alpha_2G\mathbf{u}_2$$

So if \mathbf{y}_1 is the response of G to \mathbf{u}_1 ($\mathbf{y}_1 = G\mathbf{u}_1$), and \mathbf{y}_2 is the response of G to \mathbf{u}_2 ($\mathbf{y}_2 = G\mathbf{u}_2$), then the response to $\alpha_1\mathbf{u}_1 + \alpha_2\mathbf{u}_2$ is $\alpha_1\mathbf{y}_1 + \alpha_2\mathbf{y}_2$

• A system is said to be **time-invariant** if the relationship between the input and output is independent of time. So if the response to $\mathbf{u}(t)$ is $\mathbf{y}(t)$, then the response to $\mathbf{u}(t-t_0)$ is $\mathbf{y}(t-t_0)$

• Example: the system

$$\dot{x}(t) = 3x(t) + u(t)
y(t) = x(t)$$

is LTI, but

$$\dot{x}(t) = 3t \ x(t) + u(t)
y(t) = x(t)$$

is not.

ullet A matrix of second system is a function of absolute time, so response to u(t) will differ from response to u(t-1).

Fall 2010 16.30/31 5-5

- $\mathbf{x}(t)$ is called the **state of the system** at t because:
 - Future output depends only on current state and future input
 - Future output depends on past input only through current state
 - State summarizes effect of past inputs on future output like the memory of the system

- **Example:** Rechargeable flashlight the state is the *current state of charge* of the battery. If you know that state, then you do not need to know how that level of charge was achieved (assuming a perfect battery) to predict the future performance of the flashlight.
 - But to consider all nonlinear effects, you might also need to know how many cycles the battery has gone through
 - Key point is that you might expect a given linear model to accurately model the charge depletion behavior for a given number of cycles, but that model would typically change with the number cycles

Fall 2010 16.30/31 5-6

Creating State-Space Models

- $\bullet \;\;$ Most easily created from $N^{\rm th}$ order differential equations that describe the dynamics
 - This was the case done before.
 - Only issue is which set of states to use there are many choices.

- Can be developed from transfer function model as well.
 - Much more on this later

- Problem is that we have restricted ourselves here to linear state space models, and almost all systems are nonlinear in real-life.
 - Can develop linear models from nonlinear system dynamics

Equilibrium Points

• Often have a nonlinear set of dynamics given by

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u})$$

where x is once gain the state vector, u is the vector of inputs, and $f(\cdot,\cdot)$ is a nonlinear vector function that describes the dynamics

- First step is to define the point about which the linearization will be performed.
 - Typically about **equilibrium points** a point for which if the system starts there it will remain there for all future time.
- Characterized by setting the state derivative to zero:

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}) = 0$$

- $f \cdot$ Result is an algebraic set of equations that must be solved for both ${f x}_e$ and ${f u}_e$
- ullet Note that $\dot{\mathbf{x}}_e=0$ and $\dot{\mathbf{u}}_e=0$ by definition
- Typically think of these nominal conditions \mathbf{x}_e , \mathbf{u}_e as "set points" or "operating points" for the nonlinear system.
- Example pendulum dynamics: $\ddot{\theta}+r\dot{\theta}+\frac{g}{l}\sin\theta=0$ can be written in state space form as

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ -rx_2 - \frac{g}{l}\sin x_1 \end{bmatrix}$$

• Setting $\mathbf{f}(\mathbf{x}, \mathbf{u}) = 0$ yields $x_2 = 0$ and $x_2 = -\frac{g}{rl} \sin x_1$, which implies that $x_1 = \theta = \{0, \pi\}$

Linearization

- Typically assume that the system is operating about some nominal state solution \mathbf{x}_e (possibly requires a nominal input \mathbf{u}_e)
 - Then write the actual state as $\mathbf{x}(t) = \mathbf{x}_e + \delta \mathbf{x}(t)$ and the actual inputs as $\mathbf{u}(t) = \mathbf{u}_e + \delta \mathbf{u}(t)$
 - The " δ " is included to denote the fact that we expect the variations about the nominal to be "small"
- Can then develop the linearized equations by using the **Taylor series** expansion of $f(\cdot, \cdot)$ about \mathbf{x}_e and \mathbf{u}_e .
- ullet Recall the vector equation $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u})$, each equation of which

$$\dot{x}_i = f_i(\mathbf{x}, \mathbf{u})$$

can be expanded as

$$\frac{d}{dt}(x_{ei} + \delta x_i) = f_i(\mathbf{x}_e + \delta \mathbf{x}, \mathbf{u}_e + \delta \mathbf{u})$$

$$\approx f_i(\mathbf{x}_e, \mathbf{u}_e) + \frac{\partial f_i}{\partial \mathbf{x}} \Big|_0 \delta \mathbf{x} + \frac{\partial f_i}{\partial \mathbf{u}} \Big|_0 \delta \mathbf{u}$$

where

$$\frac{\partial f_i}{\partial \mathbf{x}} = \left[\begin{array}{ccc} \frac{\partial f_i}{\partial x_1} & \cdots & \frac{\partial f_i}{\partial x_n} \end{array} \right]$$

and $\cdot|_0$ means that we should evaluate the function at the nominal values of \mathbf{x}_e and \mathbf{u}_e .

• The meaning of "small" deviations now clear – the variations in $\delta \mathbf{x}$ and $\delta \mathbf{u}$ must be small enough that we can ignore the higher order terms in the Taylor expansion of $\mathbf{f}(\mathbf{x}, \mathbf{u})$.

ullet Since $rac{d}{dt}x_{ei}=f_i(\mathbf{x}_e,\mathbf{u}_e)$, we thus have that

$$\frac{d}{dt}(\delta x_i) \approx \frac{\partial f_i}{\partial \mathbf{x}} \Big|_{0} \delta \mathbf{x} + \frac{\partial f_i}{\partial \mathbf{u}} \Big|_{0} \delta \mathbf{u}$$

• Combining for all n state equations, gives (note that we also set " \approx " \rightarrow "=") that

$$\frac{d}{dt}\delta\mathbf{x} = \begin{bmatrix} \frac{\partial f_1}{\partial \mathbf{x}} | \\ \frac{\partial f_2}{\partial \mathbf{x}} | \\ \vdots \\ \frac{\partial f_n}{\partial \mathbf{x}} | \\ 0 \end{bmatrix} \delta\mathbf{x} + \begin{bmatrix} \frac{\partial f_1}{\partial \mathbf{u}} | \\ \frac{\partial f_2}{\partial \mathbf{u}} | \\ \vdots \\ \frac{\partial f_n}{\partial \mathbf{u}} | \\ 0 \end{bmatrix} \delta\mathbf{u}$$

$$= A(t)\delta \mathbf{x} + B(t)\delta \mathbf{u}$$

where

$$A(t) \equiv \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \cdots & \frac{\partial f_2}{\partial x_n} \\ \vdots & & \vdots & \\ \frac{\partial f_n}{\partial x_1} & \frac{\partial f_n}{\partial x_2} & \cdots & \frac{\partial f_n}{\partial x_n} \end{bmatrix}_0 \quad \text{and} \quad B(t) \equiv \begin{bmatrix} \frac{\partial f_1}{\partial u_1} & \frac{\partial f_1}{\partial u_2} & \cdots & \frac{\partial f_1}{\partial u_m} \\ \frac{\partial f_2}{\partial u_1} & \frac{\partial f_2}{\partial u_2} & \cdots & \frac{\partial f_2}{\partial u_m} \\ \vdots & & \vdots & \\ \frac{\partial f_n}{\partial u_1} & \frac{\partial f_n}{\partial u_2} & \cdots & \frac{\partial f_n}{\partial u_m} \end{bmatrix}_0$$

• Similarly, if the nonlinear measurement equation is $\mathbf{y} = \mathbf{g}(\mathbf{x}, \mathbf{u})$ and $\mathbf{y}(t) = \mathbf{y}_e + \delta \mathbf{y}$, then

$$\delta \mathbf{y} = \begin{bmatrix} \frac{\partial g_1}{\partial \mathbf{x}} \Big|_0 \\ \vdots \\ \frac{\partial g_p}{\partial \mathbf{x}} \Big|_0 \end{bmatrix} \delta \mathbf{x} + \begin{bmatrix} \frac{\partial g_1}{\partial \mathbf{u}} \Big|_0 \\ \vdots \\ \frac{\partial g_p}{\partial \mathbf{u}} \Big|_0 \end{bmatrix} \delta \mathbf{u}$$
$$= C(t)\delta \mathbf{x} + D(t)\delta \mathbf{u}$$

• Typically drop the " δ " as they are rather cumbersome, and (abusing notation) we write the state equations as:

$$\dot{\mathbf{x}}(t) = A(t)\mathbf{x}(t) + B(t)\mathbf{u}(t)$$

$$\mathbf{y}(t) = C(t)\mathbf{x}(t) + D(t)\mathbf{u}(t)$$

which is of the same form as the previous linear models

• If the system is operating around just one set point then the partial fractions in the expressions for A-D are all constant \rightarrow **LTI linearized model.**

Fall 2010 16.30/31 5–11

Stability of LTI Systems

- Consider a solution $\mathbf{x}_s(t)$ to a differential equation for a given initial condition $\mathbf{x}_s(t_0)$.
 - Solution is **stable** if other solutions $\mathbf{x}_b(t_0)$ that start near $\mathbf{x}_s(t_0)$ stay close to $\mathbf{x}_s(t) \ \forall \ t \Rightarrow$ **stable in sense of Lyapunov** (SSL).
 - If other solutions are SSL, but the $\mathbf{x}_b(t)$ do not converge to $\mathbf{x}_s(t)$ \Rightarrow solution is **neutrally stable**.
 - If other solutions are SSL and $\mathbf{x}_b(t) \to \mathbf{x}(t)$ as $t \to \infty \Rightarrow$ solution is **asymptotically stable**.
 - A solution $\mathbf{x}_s(t)$ is **unstable** if it is not stable.
- Note that a linear (autonomous) system $\dot{\mathbf{x}} = A\mathbf{x}$ has an equilibrium point at $\mathbf{x}_e = 0$
 - This equilibrium point is **stable** if and only if all of the eigenvalues of A satisfy $\mathbb{R}\lambda_i(A) \leq 0$ and every eigenvalue with $\mathbb{R}\lambda_i(A) = 0$ has a Jordan block of order one.¹
 - Thus the stability test for a linear system is the familiar one of determining if $\mathbb{R}\lambda_i(A) \leq 0$
- Somewhat surprisingly perhaps, we can also infer stability of the original nonlinear from the analysis of the linearized system model

¹more on Jordan blocks on 6–??, but this basically means that these eigenvalues are not repeated.

• Lyapunov's indirect method² Let $\mathbf{x}_e = 0$ be an equilibrium point for the nonlinear autonomous system

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t))$$

where ${f f}$ is continuously differentiable in a neighborhood of ${f x}_e$. Assume

$$A = \frac{\partial \mathbf{f}}{\partial \mathbf{x}} \bigg|_{\mathbf{x}_e}$$

Then:

- The origin is an asymptotically stable equilibrium point for the nonlinear system if $\mathbb{R}\lambda_i(A)<0\ \forall\ i$
- ullet The origin is unstable if $\mathbb{R}\lambda_i(A)>0$ for any i

 Note that this doesn't say anything about the stability of the nonlinear system if the linear system is neutrally stable.

• A very powerful result that is the basis of all linear control theory.

²Much more on Lyapunov methods later too.

Linearization Example

• **Example:** simple spring. With a mass at the end of a linear spring (rate k) we have the dynamics

$$m\ddot{x} = -kx$$

but with a "leaf spring" as is used on car suspensions, we have a nonlinear spring – the more it deflects, the stiffer it gets. Good model now is

$$m\ddot{x} = -k_1 x - k_2 x^3$$

which is a "cubic spring".



Fig. 1: Leaf spring from http://en.wikipedia.org/wiki/Image:Leafs1.jpg

ullet Restoring force depends on deflection x in a nonlinear way.

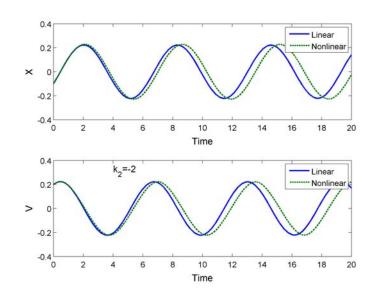


Fig. 2: Response to linear k = 1 and nonlinear $(k_1 = k, k_2 = -2)$ springs (code at the end)

• Consider the nonlinear spring with (set m=1)

$$\ddot{y} = -k_1 y - k_2 y^3$$

gives us the nonlinear model $(x_1 = y \text{ and } x_2 = \dot{y})$

$$\frac{d}{dt} \begin{bmatrix} y \\ \dot{y} \end{bmatrix} = \begin{bmatrix} \dot{y} \\ -k_1 y - k_2 y^3 \end{bmatrix} \Rightarrow \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x})$$

- Find the equilibrium points and then make a state space model
- For the equilibrium points, we must solve

$$\mathbf{f}(\mathbf{x}) = \begin{bmatrix} \dot{y} \\ -k_1 y - k_2 y^3 \end{bmatrix} = 0$$

which gives

$$\dot{y}_e = 0$$
 and $k_1 y_e + k_2 (y_e)^3 = 0$

- Second condition corresponds to $y_e=0$ or $y_e=\pm\sqrt{-k_1/k_2}$, which is only real if k_1 and k_2 are opposite signs.
- For the state space model,

$$A = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix}_0 = \begin{bmatrix} 0 & 1 \\ -k_1 - 3k_2(y)^2 & 0 \end{bmatrix}_0$$
$$= \begin{bmatrix} 0 & 1 \\ -k_1 - 3k_2(y_e)^2 & 0 \end{bmatrix}$$

and the linearized model is $\delta \dot{\mathbf{x}} = A \delta \mathbf{x}$

• For the equilibrium point $y_e=0$, $\dot{y}_e=0$

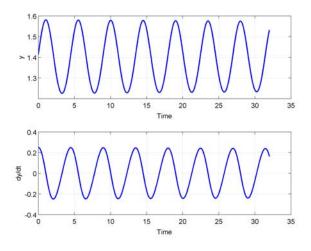
$$A_0 = \left[\begin{array}{cc} 0 & 1 \\ -k_1 & 0 \end{array} \right]$$

which are the standard dynamics of a system with **just** a linear spring of stiffness k_1

- ullet Stable motion about y=0 if $k_1>0$
- Assume that $k_1=-1$, $k_2=1/2$, then we should get an equilibrium point at $\dot{y}=0$, $y=\pm\sqrt{2}$, and since $k_1+k_2(y_e)^2=0$ then

$$A_1 = \left[\begin{array}{cc} 0 & 1 \\ -2 & 0 \end{array} \right]$$

which are the dynamics of a stable oscillator about the equilibrium point



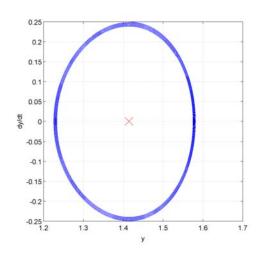


Fig. 3: Nonlinear response $(k_1 = -1, k_2 = 0.5)$. The figure on the right shows the oscillation about the equilibrium point.

Fall 2010 16.30/31 5–16

Code: Nonlinear System Sim

```
1 function test=nlplant(ft);
2 global k1 k2
3 \times 0 = [-1 \ 2]/10;
s k1=1; k2=0;
6 [T,x]=ode23('plant', [0 20], x0); % linear
9 [T1,x1]=ode23('plant', [0 20], x0); %nonlinear
figure(1);clf;
12 subplot (211)
13 plot(T,x(:,1),T1,x1(:,1),'--');
14 legend('Linear','Nonlinear')
15 ylabel('X','FontSize',ft)
  xlabel('Time', 'FontSize', ft)
17 subplot (212)
18 plot(T,x(:,2),T1,x1(:,2),'--');
  legend('Linear', 'Nonlinear')
  ylabel('V','FontSize',ft)
21 xlabel('Time', 'FontSize', ft)
22 text(4,0.3,['k_2=',num2str(k2)],'FontSize',ft)
23
  return
25 % use the following to cll the function above
  close all
  set(0, 'DefaultAxesFontSize', 12, 'DefaultAxesFontWeight','demi')
set(0, 'DefaultTextFontSize', 12, 'DefaultTextFontWeight', 'demi')
set(0, 'DefaultAxesFontName', 'arial')
30 set(0,'DefaultAxesFontSize',12)
set(0,'DefaultTextFontName','arial')
  set(gcf,'DefaultLineLineWidth',2);
33 set(gcf, 'DefaultlineMarkerSize', 10)
34 global k1 k2
  nlplant(14)
36 print -f1 -dpng -r300 nlplant.png
x_1 = -1; k_2 = 0.5;
  % call_plant.m
x0 = [sqrt(-k1/k2) .25];
  [T,x]=ode23('plant', [0:.001:32], x0);
subplot(212); plot(T, x(:,2)); ylabel('dy/dt'); xlabel('Time'); grid
43 figure(2);plot(x(:,1),x(:,2));grid
44 hold on; plot(x0(1),0,'rx','MarkerSize',20); hold off;
  xlabel('y');ylabel('dy/dt')
46 axis([1.2 1.7 -.25 .25]); axis('square')
48 print -f1 -dpng -r300 nlplant2.png
49 print -f2 -dpng -r300 nlplant3.png
```

```
1 function [xdot] = plant(t,x);
2 % plant.m
3 global k1 k2
4 xdot(1) = x(2);
5 xdot(2) = -k1*x(1)-k2*(x(1))^3;
6 xdot = xdot';
```

Linearization Example: Aircraft Dynamics

• The basic dynamics are:

$$ec{F} = m \, \dot{\vec{v}}^I \quad \text{and} \quad \vec{T} = \dot{\vec{H}}^I$$

$$\Rightarrow \frac{1}{m} \vec{F} = \dot{\vec{v}}^B + \,^{BI} \vec{\omega} \times \vec{v}_c \qquad \text{Transport Thm.}$$

$$\Rightarrow \vec{T} = \dot{\vec{H}}^B + \,^{BI} \vec{\omega} \times \vec{H}$$

- Basic assumptions are:
 - 1. Earth is an inertial reference frame
 - 2. A/C is a rigid body
 - 3. Body frame **B** fixed to the aircraft $(\vec{i}, \vec{j}, \vec{k})$

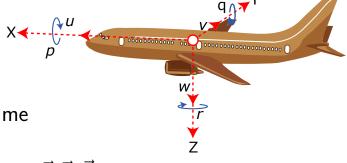


Image by MIT OpenCourseWare.

ullet Instantaneous mapping of $ec{v}_c$ and $^{BI}ec{\omega}$ into the body frame:

$$^{BI}\vec{\omega} = P\vec{i} + Q\vec{j} + R\vec{k}$$
 $\vec{v_c} = U\vec{i} + V\vec{j} + W\vec{k}$

$$\Rightarrow {}^{BI}\omega_B = \begin{bmatrix} P \\ Q \\ R \end{bmatrix} \qquad \Rightarrow (v_c)_B = \begin{bmatrix} U \\ V \\ W \end{bmatrix}$$

- If x and z axes in plane of symmetry, can show that $I_{xy} = I_{yz} = 0$, but value of I_{xz} depends on specific body frame selected.
 - Instantaneous mapping of angular momentum

$$\vec{H} = H_x \vec{i} + H_u \vec{j} + H_z \vec{k}$$

into the body frame given by

$$H_{B} = \begin{bmatrix} H_{x} \\ H_{y} \\ H_{z} \end{bmatrix} = \begin{bmatrix} I_{xx} & 0 & I_{xz} \\ 0 & I_{yy} & 0 \\ I_{xz} & 0 & I_{zz} \end{bmatrix} \begin{bmatrix} P \\ Q \\ R \end{bmatrix}$$

• The overall equations of motion are then:

$$\frac{1}{m}\vec{F} = \dot{\vec{v}}^B + {}^{BI}\vec{\omega} \times \vec{v}_c$$

$$\Rightarrow \frac{1}{m} \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = \begin{bmatrix} U \\ \dot{V} \\ \dot{W} \end{bmatrix} + \begin{bmatrix} 0 & -R & Q \\ R & 0 & -P \\ -Q & P & 0 \end{bmatrix} \begin{bmatrix} U \\ V \\ W \end{bmatrix}$$

$$= \begin{bmatrix} \dot{U} + QW - RV \\ \dot{V} + RU - PW \\ \dot{W} + PV - QU \end{bmatrix}$$

$$\vec{T} = \dot{\vec{H}}^B + {}^{BI}\vec{\omega} \times \vec{H}$$

$$\Rightarrow \begin{bmatrix} L \\ M \\ N \end{bmatrix} = \begin{bmatrix} I_{xx}\dot{P} + I_{xz}\dot{R} \\ I_{yy}\dot{Q} \\ I_{zz}\dot{R} + I_{xz}\dot{P} \end{bmatrix} + \begin{bmatrix} 0 & -R & Q \\ R & 0 & -P \\ -Q & P & 0 \end{bmatrix} \begin{bmatrix} I_{xx} & 0 & I_{xz} \\ 0 & I_{yy} & 0 \\ I_{xz} & 0 & I_{zz} \end{bmatrix} \begin{bmatrix} P \\ Q \\ R \end{bmatrix}$$

$$= \begin{bmatrix} I_{xx}\dot{P} + I_{xz}\dot{R} & +QR(I_{zz} - I_{yy}) + PQI_{xz} \\ I_{yy}\dot{Q} & +PR(I_{xx} - I_{zz}) + (R^2 - P^2)I_{xz} \\ I_{zz}\dot{R} + I_{xz}\dot{P} & +PQ(I_{yy} - I_{xx}) - QRI_{xz} \end{bmatrix}$$

- \bullet Equations are very nonlinear and complicated, and we have not even said where \vec{F} and \vec{T} come from \Rightarrow need to linearize to develop analytic results
 - Assume that the aircraft is flying in an *equilibrium condition* and we will linearize the equations about this nominal flight condition.

Linearization

- Can linearize about various steady state conditions of flight.
 - For steady state flight conditions must have

$$\vec{F} = \vec{F}_{aero} + \vec{F}_{gravity} + \vec{F}_{thrust} = 0$$
 and $\vec{T} = 0$

- \ast So for equilibrium condition, forces balance on the aircraft L=W and T=D
- ullet Also assume that $\dot{P}=\dot{Q}=\dot{R}=\dot{U}=\dot{V}=\dot{W}=0$
- Impose additional constraints that depend on flight condition:
 - * Steady wings-level flight $\rightarrow \Phi = \dot{\Phi} = \dot{\Phi} = \dot{\Psi} = 0$

• Define the **trim** angular rates and velocities

$${}^{BI}\omega_B^o = \begin{bmatrix} P \\ Q \\ R \end{bmatrix} \qquad (v_c)_B^o = \begin{bmatrix} U_o \\ 0 \\ 0 \end{bmatrix}$$

which are associated with the flight condition. In fact, these define the type of equilibrium motion that we linearize about. **Note:**

- ullet $W_0=0$ since we are using the stability axes, and
- ullet $V_0=0$ because we are assuming symmetric flight

• Proceed with linearization of the dynamics for various flight conditions

	Nominal Velocity	Perturbed Velocity	$\Rightarrow \\ \Rightarrow \\$	Perturbed Acceleration
Velocities	$U_0,$ $W_0 = 0,$ $V_0 = 0,$	$U = U_0 + u$ $W = w$ $V = v$	$\Rightarrow \\ \Rightarrow \\ \Rightarrow \\ \Rightarrow$	$ \dot{U} = \dot{u} \dot{W} = \dot{w} \dot{V} = \dot{v} $
Angular Rates	$P_0 = 0,$ $Q_0 = 0,$ $R_0 = 0,$	P = p $Q = q$ $R = r$	$\Rightarrow \\ \Rightarrow \\ \Rightarrow \\ \Rightarrow \\$	$\dot{P} = \dot{p}$ $\dot{Q} = \dot{q}$ $\dot{R} = \dot{r}$
Angles	$\Theta_0,$ $\Phi_0 = 0,$ $\Psi_0 = 0,$	$\Theta = \Theta_0 + \theta$ $\Phi = \phi$ $\Psi = \psi$	$\Rightarrow \\ \Rightarrow \\ \Rightarrow \\ \Rightarrow \\$	$\dot{\Theta} = \dot{\theta}$ $\dot{\Phi} = \dot{\phi}$ $\dot{\Psi} = \dot{\psi}$

• Linearization for symmetric flight

$$U = U_0 + u$$
, $V_0 = W_0 = 0$, $P_0 = Q_0 = R_0 = 0$.

Note that the forces and moments are also perturbed.

$$\frac{1}{m} [X_0 + \Delta X] = \dot{U} + QW - RV \approx \dot{u} + qw - rv \approx \dot{u}$$

$$\frac{1}{m} [Y_0 + \Delta Y] = \dot{V} + RU - PW$$

$$\approx \dot{v} + r(U_0 + u) - pw \approx \dot{v} + rU_0$$

$$\frac{1}{m} [Z_0 + \Delta Z] = \dot{W} + PV - QU \approx \dot{w} + pv - q(U_0 + u)$$

$$\approx \dot{w} - qU_0$$

$$\Rightarrow \frac{1}{m} \begin{bmatrix} \Delta X \\ \Delta Y \\ \Delta Z \end{bmatrix} = \begin{bmatrix} \dot{u} \\ \dot{v} + rU_0 \\ \dot{w} - qU_0 \end{bmatrix}$$
 2

• Attitude motion:

$$\begin{bmatrix} L \\ M \\ N \end{bmatrix} = \begin{bmatrix} I_{xx}\dot{P} + I_{xz}\dot{R} & +QR(I_{zz} - I_{yy}) + PQI_{xz} \\ I_{yy}\dot{Q} & +PR(I_{xx} - I_{zz}) + (R^2 - P^2)I_{xz} \\ I_{zz}\dot{R} + I_{xz}\dot{P} & +PQ(I_{yy} - I_{xx}) - QRI_{xz} \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} \Delta L \\ \Delta M \\ \Delta N \end{bmatrix} = \begin{bmatrix} I_{xx}\dot{p} + I_{xz}\dot{r} \\ I_{yy}\dot{q} \\ I_{zz}\dot{r} + I_{xz}\dot{p} \end{bmatrix}$$
5 6

- ullet To understand equations in detail, and the resulting impact on the vehicle dynamics, we must investigate terms $\Delta X \dots \Delta N$.
 - ullet We must also address the left-hand side (\vec{F}, \vec{T})
 - Net forces and moments must be zero in equilibrium condition.
 - Aerodynamic and Gravity forces are a function of equilibrium condition AND the perturbations about this equilibrium.

 Predict the changes to the aerodynamic forces and moments using a first order expansion in the key flight parameters

$$\Delta X = \frac{\partial X}{\partial U} \Delta U + \frac{\partial X}{\partial W} \Delta W + \frac{\partial X}{\partial \dot{W}} \Delta \dot{W} + \frac{\partial X}{\partial \Theta} \Delta \Theta + \dots + \frac{\partial X^g}{\partial \Theta} \Delta \Theta + \Delta X^c$$
$$= \frac{\partial X}{\partial U} u + \frac{\partial X}{\partial W} w + \frac{\partial X}{\partial \dot{W}} \dot{w} + \frac{\partial X}{\partial \Theta} \theta + \dots + \frac{\partial X^g}{\partial \Theta} \theta + \Delta X^c$$

- $\frac{\partial X}{\partial U}$ called **stability derivative** evaluated at eq. condition.
- Clearly approximation since ignores lags in aerodynamics forces (assumes that forces only function of instantaneous values)

Stability Derivatives

- First proposed by Bryan (1911) has proven to be a **very** effective way to analyze the aircraft flight mechanics well supported by numerous flight test comparisons.
- The forces and torques acting on the aircraft are very complex nonlinear functions of the flight equilibrium condition and the perturbations from equilibrium.
 - Linearized expansion can involve many terms $u, \dot{u}, \ddot{u}, \dots, w, \dot{w}, \ddot{w}, \dots$
 - Typically only retain a few terms to capture the dominant effects.
- Dominant behavior most easily discussed in terms of the:
 - ullet Symm. variables: U, W, Q & forces/torques: X, Z, and M
 - Asymm. variables: V, P, R & forces/torques: Y, L, and N
- Observation for truly symmetric flight Y, L, and N will be exactly **zero** for any value of U, W, Q
 - ⇒ Derivatives of asymmetric forces/torques with respect to the symmetric motion variables are **zero**.
- Further (convenient) assumptions:
 - 1. Derivatives of symmetric forces/torques with respect to the asymmetric motion variables are small and can be neglected.
 - 2. We can neglect derivatives with respect to the derivatives of the motion variables, but keep $\partial Z/\partial \dot{w}$ and $M_{\dot{w}} \equiv \partial M/\partial \dot{w}$ (aerodynamic lag involved in forming new pressure distribution on the wing in response to the perturbed angle of attack)
 - 3. $\partial X/\partial q$ is negligibly small.

$\partial(1)/\partial(1)$	X	Y	Z	L	M	N
u	•	0	•	0	•	0
V	0	•	0	•	0	•
w	•	0	•	0	•	0
р	0	•	0	•	0	•
q	≈ 0	0	•	0	•	0
r	0	•	0	•	0	•

 Note that we must also find the perturbation gravity and thrust forces and moments

$$\frac{\partial X^g}{\partial \Theta}\Big|_0 = -mg\cos\Theta_0 \quad \frac{\partial Z^g}{\partial \Theta}\Big|_0 = -mg\sin\Theta_0$$

• Aerodynamic summary:

1A
$$\Delta X = \left(\frac{\partial X}{\partial U}\right)_0 u + \left(\frac{\partial X}{\partial W}\right)_0 w \Rightarrow \Delta X \sim u, \ \alpha_x \approx w/U_0$$

2A
$$\Delta Y \sim \beta \approx v/U_0$$
, p, r

3A
$$\Delta Z \sim u, \; \alpha_x \approx w/U_0, \; \dot{\alpha}_x \approx \dot{w}/U_0, \; q$$

4A
$$\Delta L \sim \beta \approx v/U_0$$
, p, r

5A
$$\Delta M \sim u$$
, $\alpha_x \approx w/U_0$, $\dot{\alpha}_x \approx \dot{w}/U_0$, q

6A
$$\Delta N \sim \beta \approx v/U_0, p, r$$

- Result is that, with these force, torque approximations, equations 1, 3, 5 decouple from 2, 4, 6
 - ullet 1, 3, 5 are the longitudinal dynamics in u, w, and q

$$\begin{bmatrix} \Delta X \\ \Delta Z \\ \Delta M \end{bmatrix} = \begin{bmatrix} mu \\ m(\dot{w} - qU_0) \\ I_{yy}\dot{q} \end{bmatrix}$$

$$\approx \begin{bmatrix} \left(\frac{\partial X}{\partial U}\right)_0 u + \left(\frac{\partial X}{\partial W}\right)_0 w + \left(\frac{\partial X^g}{\partial \Theta}\right)_0 \theta + \Delta X^c \\ \left(\frac{\partial Z}{\partial U}\right)_0 u + \left(\frac{\partial Z}{\partial W}\right)_0 w + \left(\frac{\partial Z}{\partial \dot{W}}\right)_0 \dot{w} + \left(\frac{\partial Z}{\partial Q}\right)_0 q + \left(\frac{\partial Z^g}{\partial \Theta}\right)_0 \theta + \Delta Z^c \\ \left(\frac{\partial M}{\partial U}\right)_0 u + \left(\frac{\partial M}{\partial W}\right)_0 w + \left(\frac{\partial M}{\partial \dot{W}}\right)_0 \dot{w} + \left(\frac{\partial M}{\partial Q}\right)_0 q + \Delta M^c \end{bmatrix}$$

• 2, 4, 6 are the lateral dynamics in v, p, and r

$$\begin{bmatrix} \Delta Y \\ \Delta L \\ \Delta N \end{bmatrix} = \begin{bmatrix} m(\dot{v} + rU_0) \\ I_{xx}\dot{p} + I_{xz}\dot{r} \\ I_{zz}\dot{r} + I_{xz}\dot{p} \end{bmatrix}$$

$$\approx \begin{bmatrix} \left(\frac{\partial Y}{\partial V}\right)_0 v + \left(\frac{\partial Y}{\partial P}\right)_0 p + \left(\frac{\partial Y}{\partial R}\right)_0 r + \Delta Y^c \\ \left(\frac{\partial L}{\partial V}\right)_0 v + \left(\frac{\partial L}{\partial P}\right)_0 p + \left(\frac{\partial L}{\partial R}\right)_0 r + \Delta L^c \\ \left(\frac{\partial N}{\partial V}\right)_0 v + \left(\frac{\partial N}{\partial P}\right)_0 p + \left(\frac{\partial N}{\partial R}\right)_0 r + \Delta N^c \end{bmatrix}$$

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