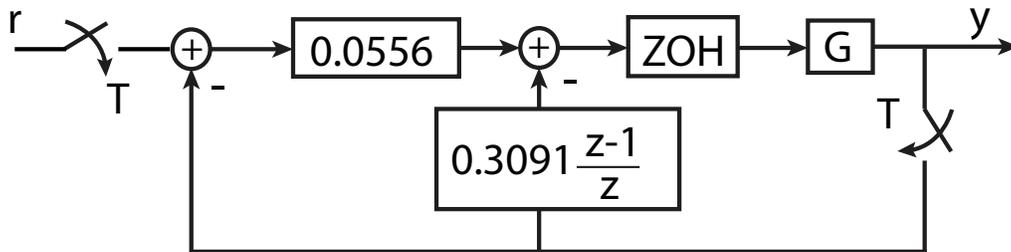


16.06 Principles of Automatic Control

Lecture 33



Note that

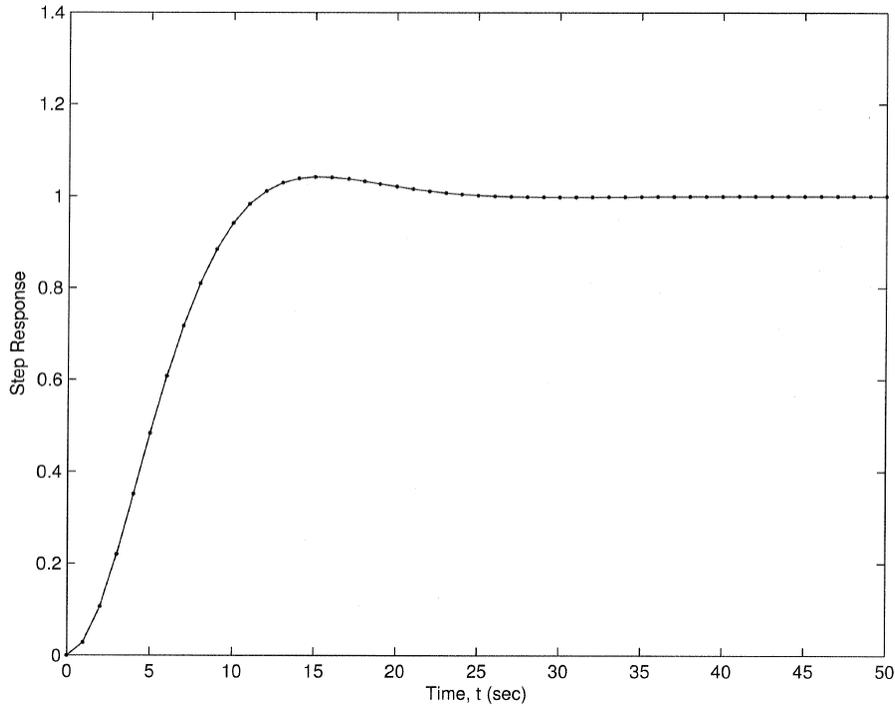
$$K_d(1) = 0.0556 = 1$$

$$K_d(z) - K_d(1) = 0.3091 \frac{z-1}{z}$$

The step response is shown below. Note the much improved response. The peak overshoot is

$$M_p = 0.042$$

very close to the ideal $M_p = 0.043$ for $\zeta = 0.7071$.



Discrete Design vs. Emulation

The text argues that discrete design should be used if

$$\omega_s = \frac{2\pi}{T} < 10\omega_n$$

or

$$\omega_n T > \frac{\pi}{5} \approx 0.63$$

I *disagree*. If the effective time delay is taken into account, emulation works well out to

$$\omega_c T \approx 1$$

and maybe higher. But that is close to the upper limit on how high it is possible to cross over due to $T/2$ time delay.

$$\omega_c \frac{T}{2} \leq \begin{cases} 1, & \text{less cons. upper limit} \\ 0.6, & \text{more cons. upper limit.} \end{cases}$$

So emulation should work in all but the most severe cases.

The W –Transform

The W – Transform is used to allow the use of classical continuous time design techniques (including Bode plots) on discrete-time systems.

Recall that the Tustin transform is

$$s \rightarrow \frac{2}{T} \frac{z - 1}{z + 1}$$
$$z \rightarrow \frac{1 + sT/2}{1 - sT/2}$$

So there is no confusion, we use the variable W instead of s , so the W –transform is

$$z \rightarrow \frac{1 + WT/2}{1 - WT/2}$$

Can show that this mapping between z and W :

- Is one to one (unique W for each z , vice-verse).
- Maps the unit disk to the left half plane.

Note that the W -transform “warps” frequencies:

$$\begin{aligned} W &= \frac{2}{T} \frac{z - 1}{z + 1} \\ &= \frac{2}{T} \frac{e^{j\omega T} - 1}{e^{j\omega T} + 1} \quad (\text{on unit circle}) \\ &= \frac{2}{T} \frac{e^{+j\omega T/2} - e^{-j\omega T/2}}{e^{+j\omega T/2} + e^{-j\omega T/2}} \quad (\text{multiply top and bottom by } e^{-j\omega T/2}) \\ &= \frac{2j}{T} \tan\left(\frac{\omega T}{2}\right) \quad (\text{Trig. identities}) \\ &= j\nu \quad (\nu = \text{frequency in } W \text{ domain}) \end{aligned}$$

Therefore,

$$\nu = \frac{\tan(\omega T/2)}{T/2}$$

where ω =physical frequency,

ν =apparent frequency in W.

Example

$$G_d(z) = 0.004934 \frac{z + 0.9867}{(z - 0.9802)^2}$$
$$T = 0.01$$

Design a controller $K_d(z)$ so that

- $PM = 50^\circ$
- $\omega_c = 50$ r/s
- $K_p = 5000$

First, find $G(W)$ using MATLAB:

```
gw=d2c(gd, 'tustin')
```

Result is

$$G(W) = 25 \frac{(1 + \frac{W}{30,000})(1 - \frac{W}{200})}{(1 + W/2)^2}$$

Zero at $W = -30,000$ can be ignored, but note presence of RHP zero at $W = +200$.

Alternatively, map poles and zeros by

$$W = \frac{2}{T} \frac{z - 1}{z + 1}$$

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