

# Introduction to Computers and Programming

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Reading: FK pp. 115-151

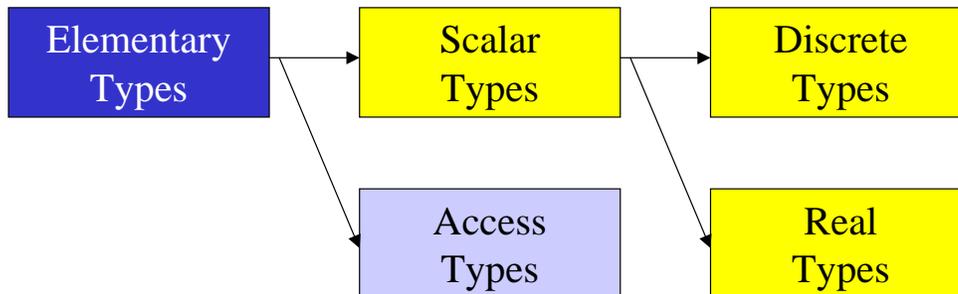
Lecture 8  
Sept 17 2003

## Types

- Type
  - A set of **values**
  - A set of **primitive operations**
- Grouped into classes based on the similarity of values and primitive operations
  - **Elementary** types
  - **Composite** Types

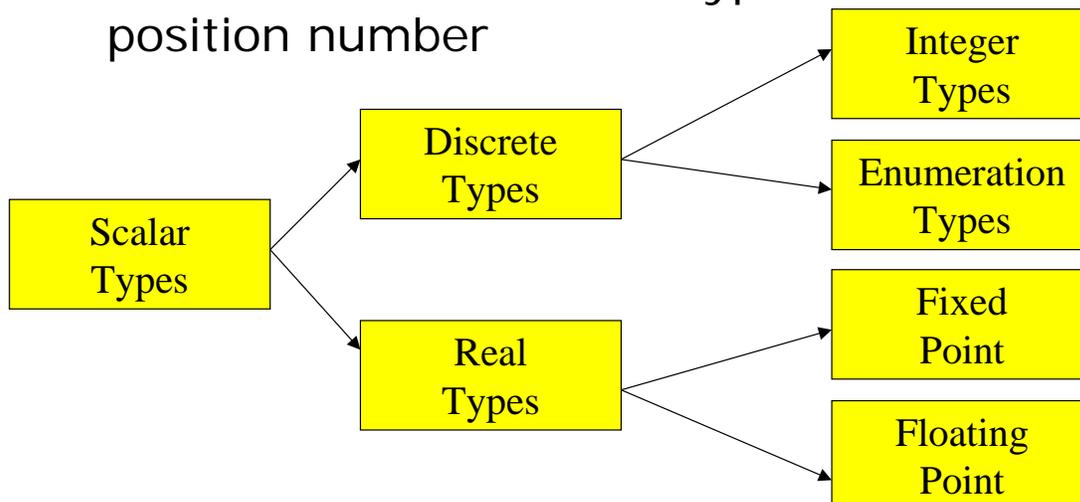
# Type Classification

- **Elementary** Types : Values are logically indivisible
- **Composite** Types : Values composed from components



## Scalar Types

- Ordered → relational operators are defined
- Each value of a discrete type has a position number



## Attributes of Scalar Types

- S'First denotes the lower bound of the range of S. The value of this attribute is of the type of S.
- S'Last denotes the upper bound of the range of S
- S'Range is equivalent to the range S'First .. S'Last

## Operations on Scalar Types

- S'Min returns lower of two elements
- S'Max returns higher of two elements
- S'Value accepts a string and returns the value in the type
- S'Image converts the value into a string
- S'Pred and S'Succ – behavior depends on the scalar type
  - S'Pred (Integer) : returns (Integer -1)
  - S'Succ (Integer) : returns (Integer + 1)

## Subtypes

- A **subtype** is a subrange of a larger type.
- Subtypes of the same larger type are *not* distinct types. A subtype and the larger type are also not distinct types. Thus subtypes of the same thing are assignment-compatible.
- The benefit of subtypes is that range checks avoid some nonsense.

## Subtype Example

- Two useful sub-types of the integers are built into Ada:

```
- subtype POSITIVE is INTEGER range 1..INTEGER'LAST;  
  subtype NATURAL is INTEGER range 0..INTEGER'LAST;
```

- Subtypes are appropriate whenever there are ranges of allowed values.

```
- min_on_bus : constant := 0;  
  max_on_bus : constant := 80;  
  type no_on_buses is range min_on_bus .. max_on_bus;  
  
  max_seated : constant no_on_buses := 50;  
  
  subtype seated_on_buses is no_on_buses  
    range min_on_bus .. max_seated;  
  subtype standing_on_buses is  
    range min_on_bus .. (max_on_bus - max_seated);
```

# Subtypes

```
subtype Natural is Integer range 0..Integer'Last;  
subtype Positive is Integer range 1..Integer'Last;  
subtype NonNegativeFloat is Float range 0.0 .. Float'Last;  
  
subtype SmallInt is Integer range -50..50;  
  
subtype CapitalLetter is Character range 'A'..'Z';  
X, Y, Z      : SmallInt;  
NextChar     : CapitalLetter;  
Hours_Worked : NonNegFloat;  
  
X := 25;  
Y := 26;  
Z := X + Y;
```

## Operations on Discrete Types

- S'Pos(Arg) returns the position number of the argument
- S'Val(Arg) a value of the type of S whose position number equals the value of S

## CQ

- The outputs are exactly the same
- There will be no outputs
- The outputs are different
- I don't know

## Enumeration Types

- A data type whose values are a collection of allowed words

```
type Class is
    (Freshman, Sophomore, Junior, Senior);

type days is (Mon, Tue, Wed, Thu, Fri, Sat, Sun);
type colours is (white, red, yellow, green, blue, pink, black);
type traffic_colours is (green, yellow, red);
type suits is (clubs, diamonds, hearts, spades);
```

# Enumeration Types

- Enumeration types have the following benefits:
  - readable programs
  - avoid arbitrary mapping to numbers
    - e.g. better to use "Wed" than 3 for a day of the week
  - they work well as selectors in case statements
- Example: mix\_colours.adb

## Attributes of Enumerated Types

```
type Days is
  (Monday, Tuesday, Wednesday, Thursday, Friday,
   Saturday, Sunday);
```

```
Today      : Days; --current day of the week
Tomorrow   : Days; --day after Today
```

```
Today := Friday;
Tomorrow := Saturday;
```

```
Days'First      is Monday
Days'Last       is Sunday
Days'Pos(Monday) is 0
Days'Val(0)     is Monday
Days'Pred(Wednesday) is Tuesday
Days'Pred(Today) is Thursday
Days'Succ(Tuesday) is Wednesday
Days'Succ(Today) is Saturday
```

You must ensure the result is legal. A **CONSTRAINT\_ERROR** will occur at run-time otherwise. For example, **days'SUCC(Sun)** is illegal.

## Derived Types

- `age := -20;`
- `height := age - class_size;`
- `shoe_size := 2 * no_on_bus;`
  
- Types help program values reflect the real world.

## Derived Integer Types

- New data types can be **derived** from **INTEGER**:
- **type** `ages` **is new** **INTEGER range** `0 .. 110;`  
`age : ages;`  
`voting_age : constant ages := 18;`  
  
**type** `heights` **is range** `0 .. 230;`  
`height : heights;`  
  
`min_enrolment : constant := 6;`  
`max_enrolment : constant := 200;`  
**type** `class_sizes` **is range** `0..max_enrolment;`  
  
`class_size : class_sizes;`

## Type conversion

- Ada has *strong typing*: different types cannot be mixed
- Explicit type conversion is permitted:

- `type length is digits 5 range 0.0 .. 1.0E10;`  
`type area is digits 5 range 0.0 .. 1.0E20;`

```
function area_rectangle (L,H : length) return area is  
begin  
    return area(L) * area(H);  
end;
```

## Benefits of derived types

- Nonsense rejected by compiler  
– `height := age - class_size;`
- "Out of range" rejected by compiler  
– `age := -20;`
- "Out of range" run time error  
– `class_size := class_size + 100;`
- Enforce distinct nature of different objects
- Robust, elegant, effective programs

## I/O Libraries

- Each distinct type needs its own I/O library.
- General form:

```
- package type_io is new  
    TEXT_IO.basetype_io (typename);
```

```
package int_io is new TEXT_IO.INTEGER_IO (INTEGER);
```

```
type ages is new INTEGER range 0 .. 110;  
package ages_io is new TEXT_IO.INTEGER_IO (ages);
```

```
type measurement is digits 10;  
package measurement_io is new TEXT_IO.FLOAT_IO (measurement);
```

```
type suits is (clubs, diamonds, hearts, spades);  
package suits_io is new TEXT_IO.ENumeration_IO (suits);
```

```
type colours is (white, red, yellow, green, brown, blue, pink, black);  
package colours_io is new TEXT_IO.ENumeration_IO (colours);
```

## Input/Output Operations

```
type Days is  
    (Monday, Tuesday, Wednesday, Thursday, Friday,  
     Saturday, Sunday);
```

```
package Day_IO is new Ada.Text_IO.Enumeration_IO(Enum=>Days);
```

```
if this_day in weekend_days then  
    put("Holliday!");  
end if;
```

```
Day_IO.Get(Item => Today);  
Day_IO.Put(Item => Today, Width => 10);
```

## Example

- subtypes[1..3].adb